Mobile Hardware Security

Vikas Chandra and Rob Aitken ARM R&D Hot Chips, August 2014

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the Digital Wo

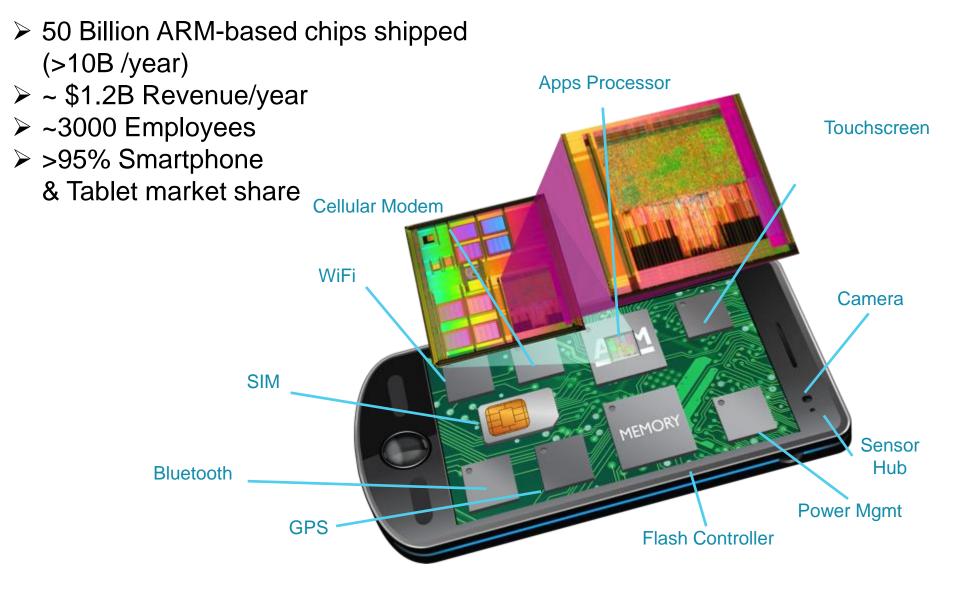
The Architecture for the Digital World®



Outline

- Mobile security background
- Trusted Execution Environment
- ARM TrustZone[™]
- Implementation and use cases
- Authentication

About ARM...





The Mobile Threat Environment

- Increasing risks
 - Social engineering Trojans, phishing, APT
 - Malware
 - Physical loss or theft leading to risk to data – calendar, phonebook and email
 - Improperly secured devices no PIN lock
 - User intervention jailbreaking, unlocking
 - Mobile has become the enterprise security boundary

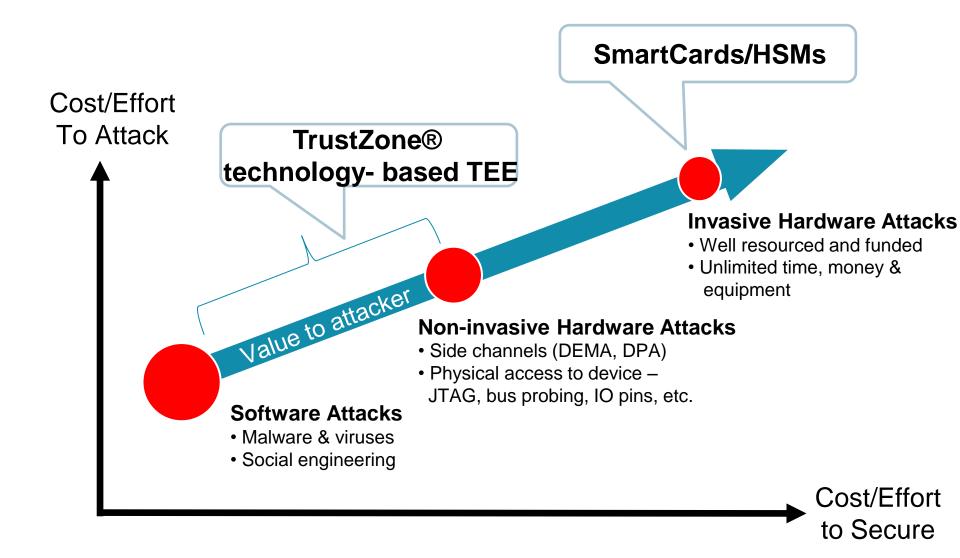
Need to design in the right system-wide security (not just more security)



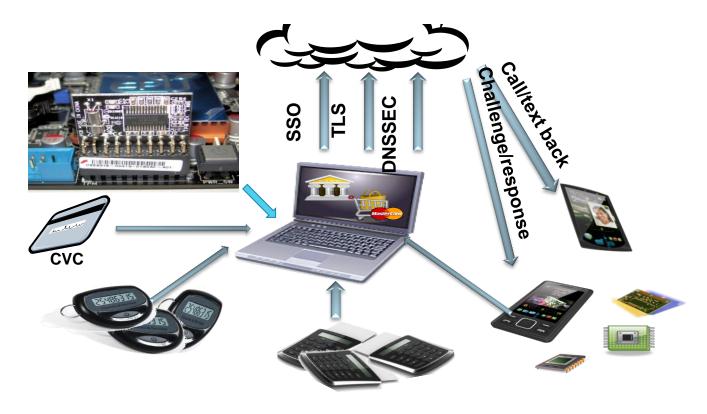
Whose Data Is Involved?

- User
 - Personal information, contacts, location, photos, etc.
- Enterprise(s)?
 - Bring your own device (BYOD)
- Carrier
 - Network interface
- Apps
 - Content providers
 - DRM for movies, songs, etc.
 - Finance companies
 - Account data, passwords
 - IoT
 - Home automation, health, etc.

Security Profiles



Mobile Solution Is Not PC Solution



PC-era security

- Add layers of software security (SSO, etc.)
- Add hardware security (CVC, key fobs, etc.)
- Too unwieldy and confusing for mobile environment

Mobile Security Approach

- Hypervisor (with hardware support) separating large pieces of code
- Small, certifiable Trusted Execution Environment (TEE) inside application processor isolated using ARM TrustZone technology protecting against software attacks
- Secure element for tamper-proof security (where needed)

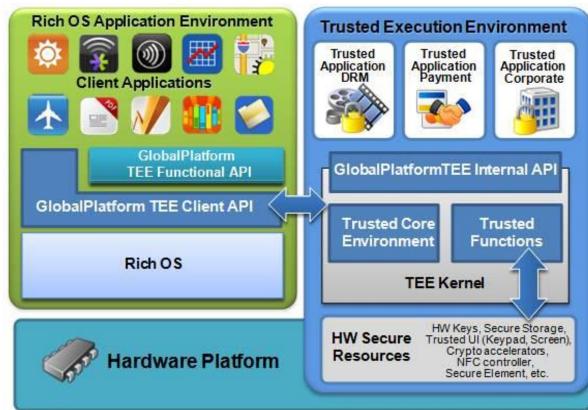




Trusted Execution Environment

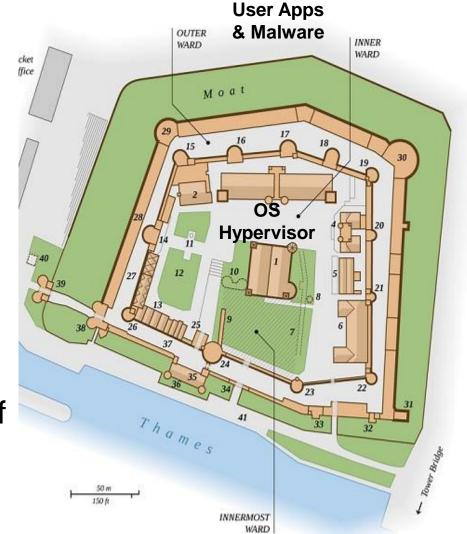
Hardware root of trust

- A basis for system integrity
- Integrity through Trusted boot
- Secure peripheral access
 - Screen, keypad, fingerprint sensor, etc.
- Secure application execution
- Trust established outwards
 - With normal world apps
 - With internet/cloud apps



Castle Analogy

- Layers of defense
- Reducing attack surface
- Increasing isolation
- Principle of least privilege
- Most precious assets protected by multiple layers of security

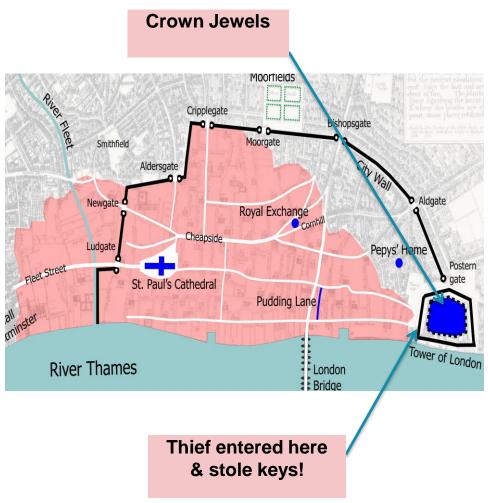


Castle Analogy

But...

- Modern OS/Framework is
 ~10GB + GBs of apps
- So maybe we should think of a walled city and castle
- Attacks happen
- Everyone knows what the assets are and which room they are in
- Where to put high-value assets such as keys?

Implementation details matter!

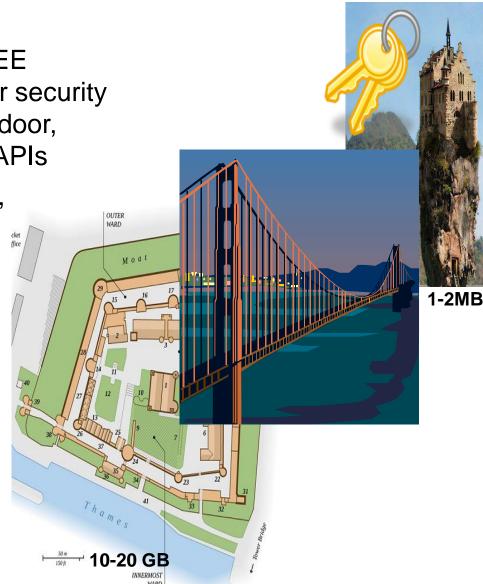


Castle Analogy with TrustZone Based TEE

- TrustZone technology-based TEE creates a second (much smaller security boundary) castle with only one door, carefully designed entry/exit & APIs
- Keys only used in secure world, protected crypto, encrypted storage, secure execution, secure peripherals
- Offers:

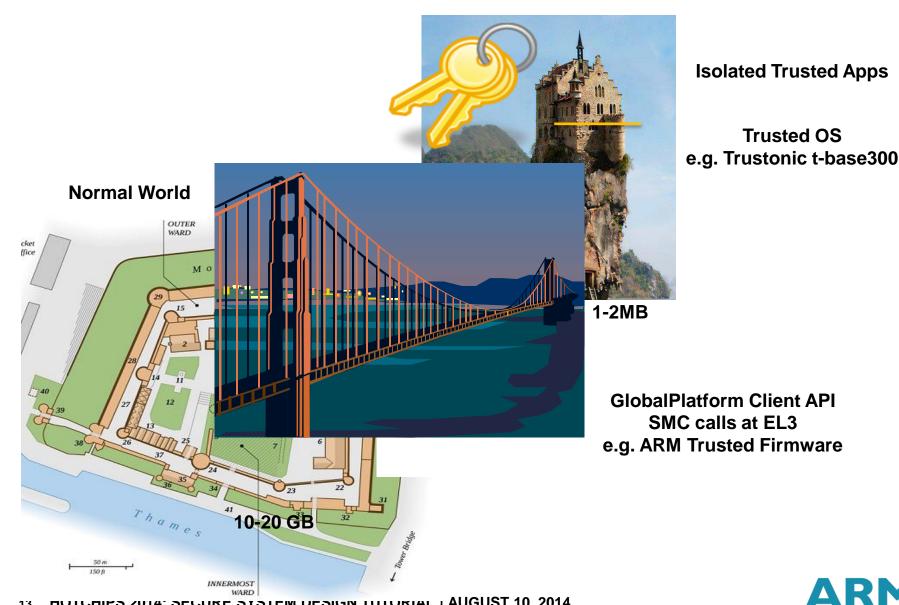
Integrity (part of trusted boot) Confidentiality

 TrustZone TEE castle is invisible to normal world



Castle Analogy with TrustZone Based TEE

Secure World

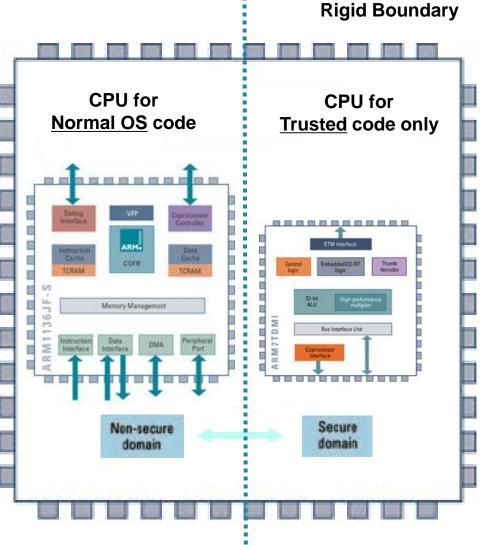


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TrustZone: Two CPUs Virtualized in One

In <u>pre</u>-TrustZone systems:

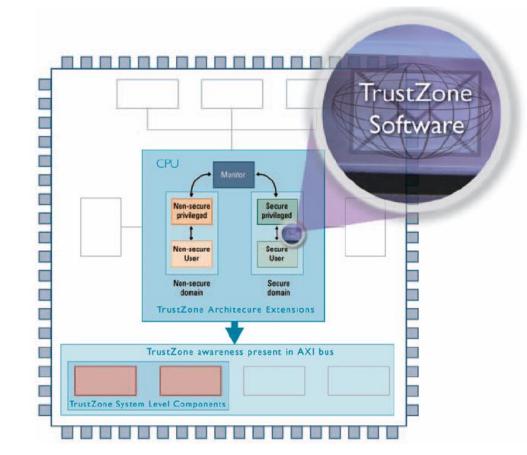
- Rigid allocation of MHz/ resources independent of the application
- Silicon costs with redundant hardware that is idle most of the time
- Complex control logic and deficient performance and power consumption



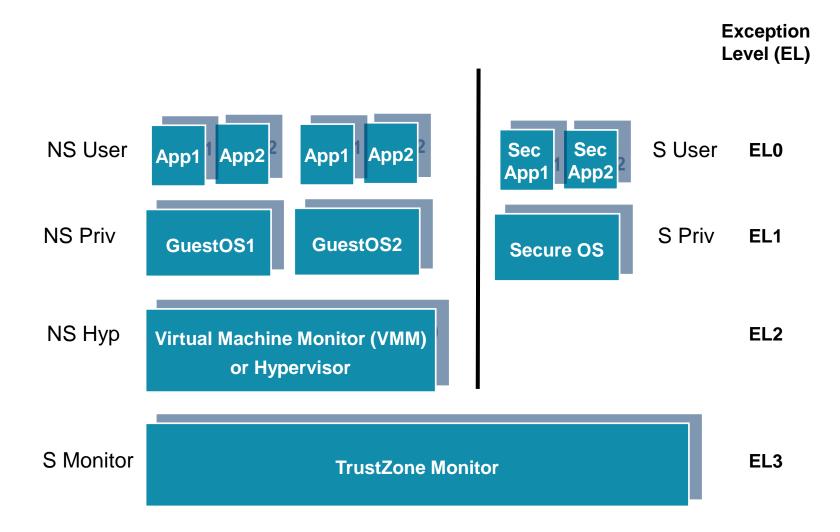
TrustZone Basics

Key advantages over separate secure processor solutions:

- CPU MHz/resources are dynamically shared
- Two domains in same machine
 - Difficult to give precise "overhead" values since secure and non-secure tightly integrated from design standpoint
- Use exceptions to move between modes



AArch64 Exception Levels



AArch64: Exception Model

- 4 exception levels: EL3-EL0
 - Forms a privilege hierarchy, EL0 the least privileged (user mode)
- Exception link register written on exception entry
 - Interrupt masks set on exception entry
 - 32-bit to 64-bit exception zero-extends the link address
- Exceptions can occur to the same or a higher exception level
 - Different vector base address registers for EL1, EL2, and EL3
- Vectors distinguish:
 - Exception type: synchronous, IRQ, FIQ or system error
 - Exception origin (same or lower exception level) and register width

http://www.arm.com/files/downloads/ARMv8_Architecture.pdf http://www.arm.com/products/processors/armv8-architecture.php

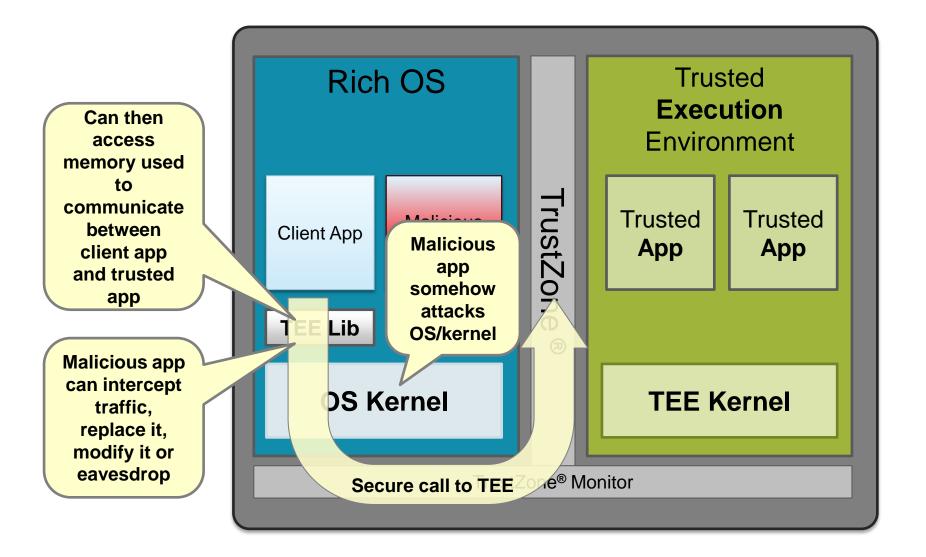
AArch64 Registers

| X0 | X8 | X16 | X24 |
|-----------|-----|-----|------|
| X1 | Х9 | X17 | X25 |
| X2 | X10 | X18 | X26 |
| X3 | X11 | X19 | X27 |
| X4 | X12 | X20 | X28 |
| X5 | X13 | X21 | X29 |
| X6 | X14 | X22 | X30* |
| X7 | X15 | X23 | |

* _procedure_ LR

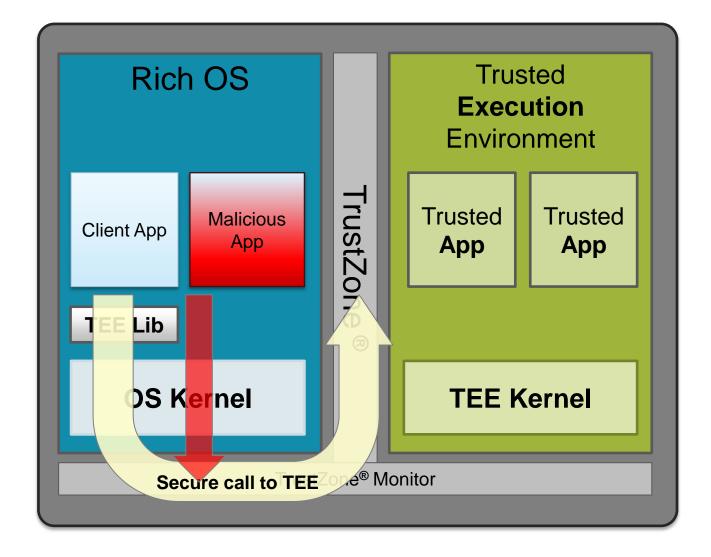
| | EL0 | EL1 | EL2 | EL3 | |
|---|--------|----------|----------|----------|--------|
| SP = Stack Ptr | SP_EL0 | SP_EL1 | SP_EL2 | SP_EL3 | (PC) |
| ELR = Exception Link Register | | ELR_EL1 | ELR_EL2 | ELR_EL3 | |
| Saved/Current Process Status Register | | SPSR_EL1 | SPSR_EL2 | SPSR_EL3 | (CPSR) |

Attack Approach: Man In The Middle





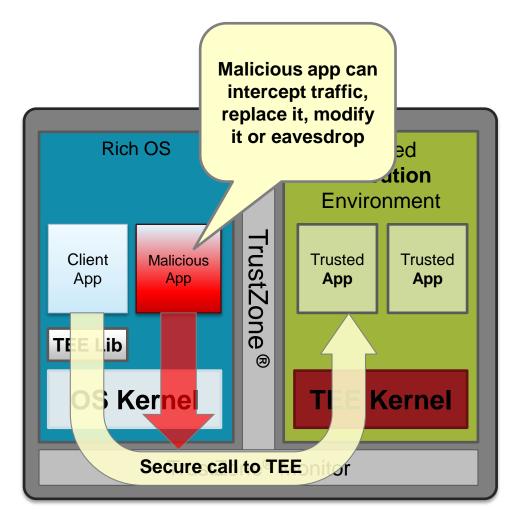
Side-Channel Attacks



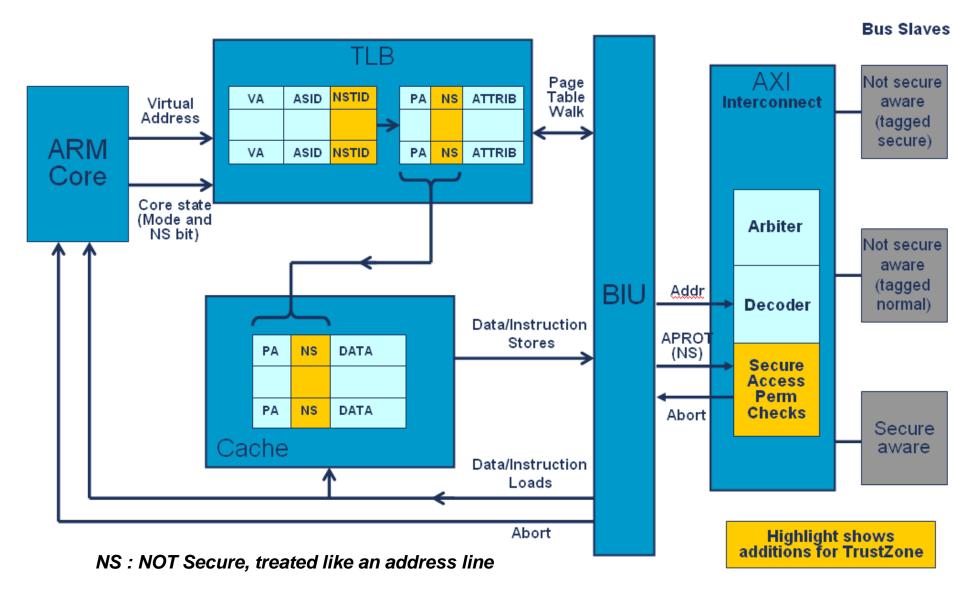


Defenses

- Normal World to Secure World communications are always exposed and vulnerable
- Mitigation
 - Don't design systems that rely on secure communications between Normal World and Secure World
 - Always use trustworthy components – crypto library, TEE and protocols



Propagating System Security



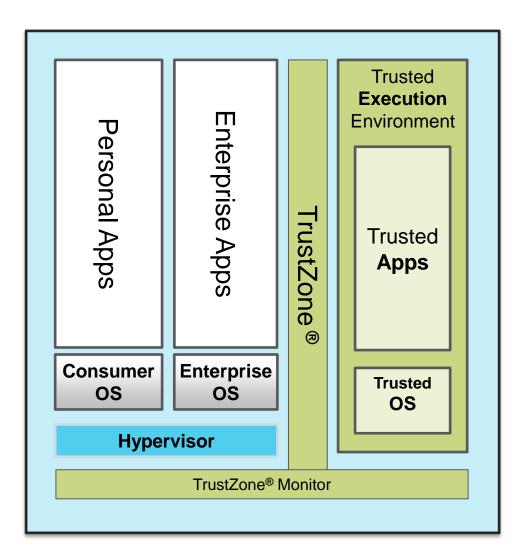
TrustZone Controllers – Vital Statistics

| Code | Product | Main Function | Key Features | Size |
|---------|---|--|---|------------------|
| TZC-380 | TrustZone Address Space Controller | Partition external DRAM into secure and non-secure regions | Configurable up to 16 regions of size 32K to 4G, each with 8 sub-regions (down to 4K). Configurable registering to meet timing constraints with minimum latency. AXI interface for compatibility with NIC- 301 and DMC-34x. | 10-100k gates |
| BP141 | TrustZone Internal Memory Wrapper | Protects internal SRAM | Manages a single secure region within the SRAM. AXI interface. | <1k gates |
| BP147 | TrustZone Protection Controller | Prevents non- secure accesses to peripherals | Allows peripherals to be safely shared by the Secure and Non-Secure worlds. APB interface. | <1k gates |

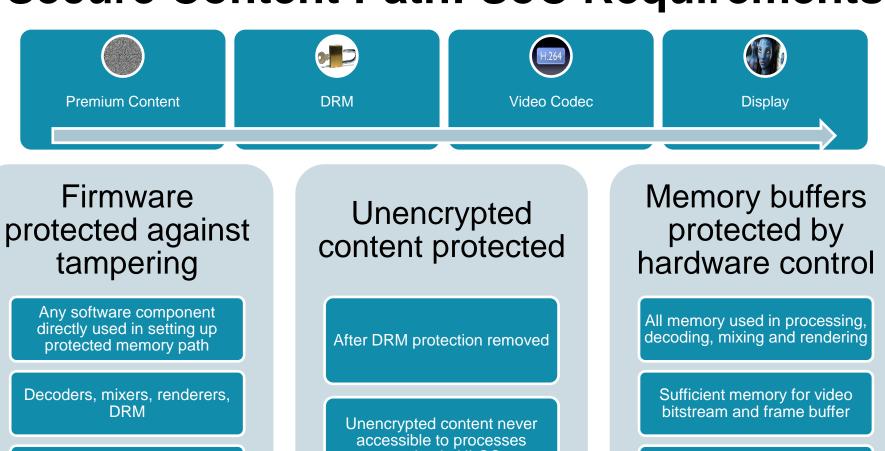
Application of Hypervisor for BYOD

<u>Two</u> personas

- Mutual distrust model between OSs
- Ensuring enterprise OS Security, while protecting consumer OS <u>privacy</u>
- Enabling enterprises to have control of their own assets in case of loss



Secure Content Path: SoC Requirements



Critical components placed in secure processing space

Integrity checked at boot time

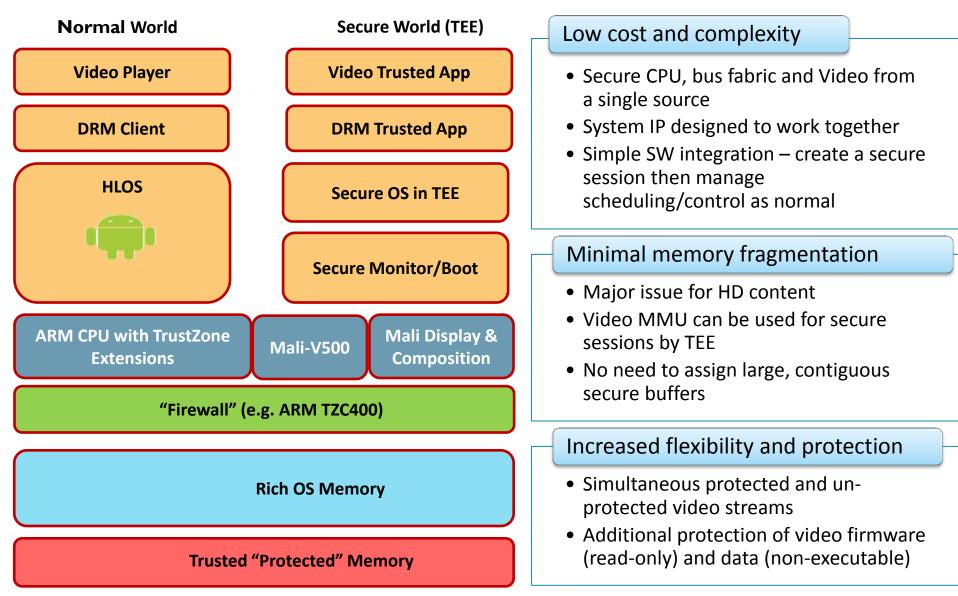
running in HLOS

Unencrypted content only ever written to protected memory

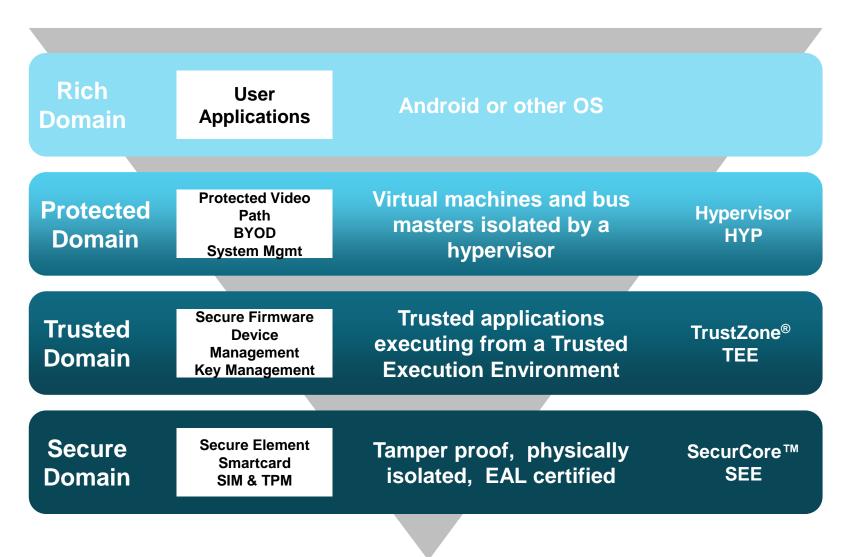
Not accessible by HLOS or unauthorized HW or SW

Output only to internal display or via protected export clients such as HDCP and DTCP

Secure Implementation Example



Developing Security – Hierarchy of Trust

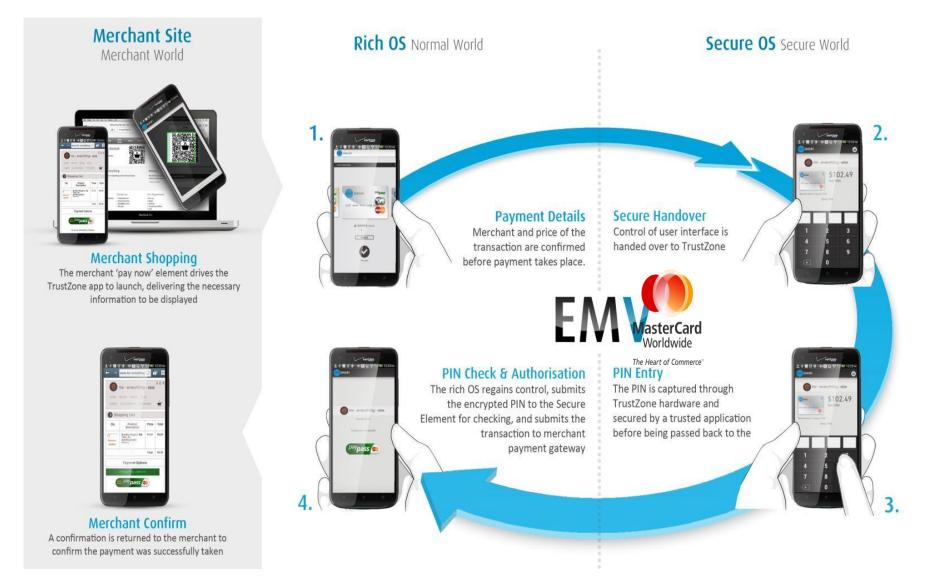


Use Cases for Hierarchy of Trust Domains

| | Client Asset Protection | Content Protection | Mobile Payment | | Enterprise | Government | Automotive | Server | Certification |
|-----------|---|---|--|------------------|---|---|------------------------------------|------------------------------|-------------------------|
| Secure | UICC for smartphones | Secure Storage (CA) | Credit Card Payment Wallet NFC | mPOS | Strong Authentication of user credentials | Strong Authentication of user credentials (eID) | | | GlobalPlatform EMVCO |
| Trusted | MDM SIM Lock Trusted Storage Trusted Boot Trusted Apps | Trusted Storage (Keys) DRM, CA Trusted video playback path | Cloud Payment Strong Authentication - Trusted UI Wallet | (TEE + SE) | MDM BYOD Trusted UI Integrity Trusted VPN Trusted FOTA | MDM Trusted UI Key Store Trusted Services (eTS) | Infotainment Integrity | Trusted boot Integrity | GlobalPlatform |
| Protected | App s isolation | SW DRM | Isolation | | BYOD | Dual Persona | Isolate Infotainment and CAN | VMs KVM, XEN… | |
| Rich | SW Crypto | SW DRM | Web Remote Payment (SSL) | | SW BYOD SW FOTA | | | | FIPS 140.2 |



Web Payment Example: MasterPass



ARM

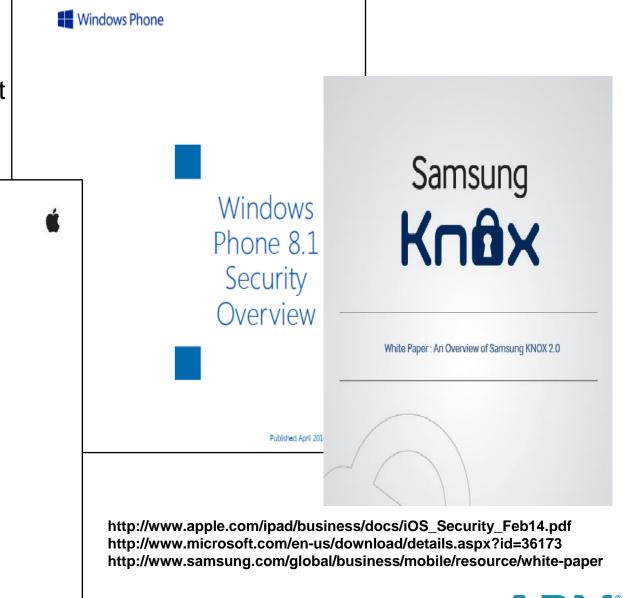


Current Practice

iOS Security

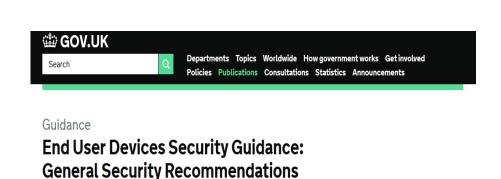
February 2014

Three recent whitepapers from Apple, Samsung and Microsoft give good insight into modern mobile security practice



CESG General Security Recommendations

- Assured Data at Rest
- Assured Data in Transit
- Authentication
- Secure Boot
- Platform Integrity
- Application white listing
- Malicious Code Detection
- Security Policy Enforcement
- External Interface Protection
- Device Update Policy
- Event Collection
- Incident Response



 Organisation:
 CESG

 Page history:
 Updated 14 October 2013, see all updates

 Collections:
 End User Devices Security and Configuration Guidance

Further detail on the assessment process used to produce the guidance for the use of end user devices at OFFICIAL

https://www.gov.uk/government/publications/end-user-devices-security-guidance-general-security-recommendations



Encrypted Data at Rest and Data in Transit

- Assured data at rest: Data at rest should be suitably encrypted
 - Typical ARM SoC has a crypto hardware engine to encrypt/decrypt files
 - Also crypto extensions in AArch64
 - Hardware Unique Key available only to Trusted OS, fused into silicon can be used to derive other keys
 - Key material can be kept on Secure World side or encrypted "wrapped" and stored as metadata
 - System Integrity as determined by Trusted Boot can be verified before the data is decrypted
- Assured data in transit: IPSec VPN of "assured foundation grade" & configured appropriately
 - TrustZone technology-based TEE can add strong 2-factor authentication for remote working

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Authentication and Secure Boot

Authentication:

- User to Device, User to Service, Device to Service
- Trusted peripherals are handled only by the Secure World
- Protocols such as FIDO will simplify the silo nature of the authentication status quo

Secure Boot:

- Should not be modifiable by unauthorized entity and attempts should be detected
- Device boots into Secure World and runs only cryptographically verified boot loaders
- Device starts Trusted OS before main OS is started
- Measurements of boot process can be made to test for tampering

Need for Authentication

- People use the same simple passwords (Analysis of 6m accounts showed that 10k common passwords would give access to 98.8% of the accounts)
 - 1k passwords give access to 90% of the accounts see https://xato.net/passwords/more-top-worst-passwords
 - 10k passwords give access to 98.8% see https://xato.net/passwords/more-top-worst-passwords/
- People reuse them
 - In 2007: People had 25 accounts and used 6.5 passwords (see Large Scale Study on Web Password habits)
 - 73% of the users shared their online banking password with at least one non-financial site



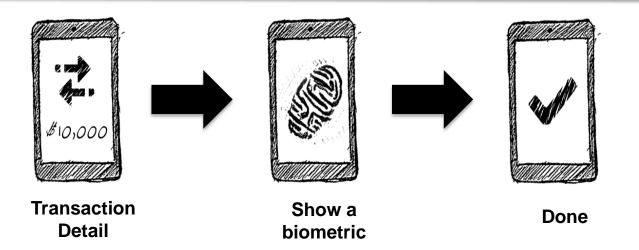


FIDO Functionality

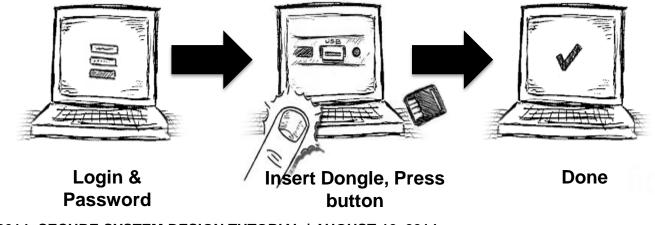
- Discovery of authenticators on the client
- Registration
- Authentication
- Transaction confirmation

FIDO User Experiences

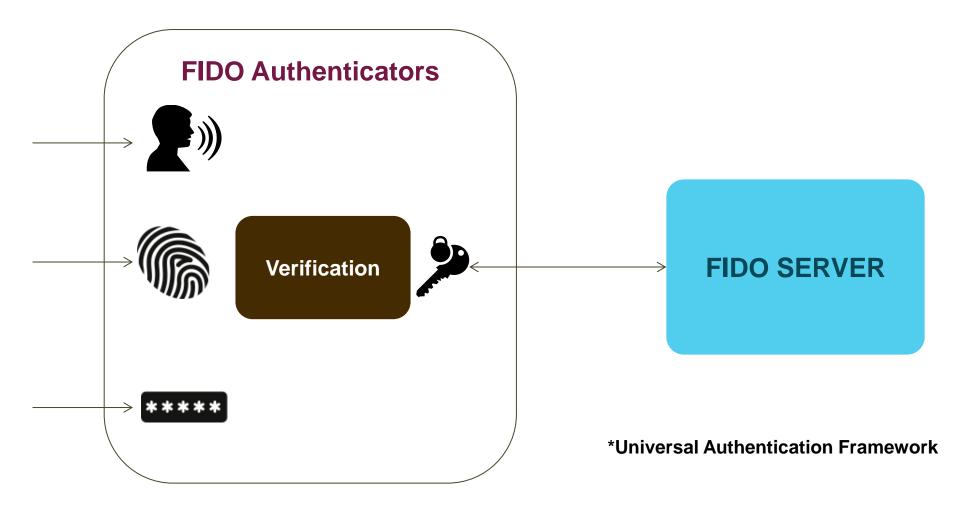
PASSWORDLESS EXPERIENCE (UAF standards)



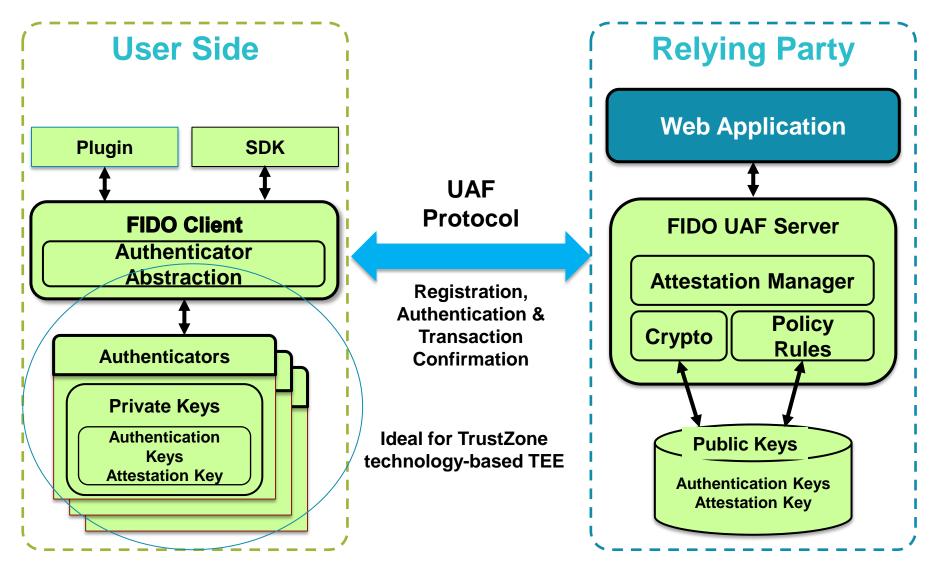
SECOND FACTOR EXPERIENCE (U2F standards)



How Does FIDO UAF* Work?



FIDO - Universal Authentication Framework





Conclusions - What Is Needed?

- Mobile security is built on hardware root of trust
- Requires hardware, software and services to work together
- Not all security is equal consider ARM's Hierarchy of Trust model
- CESG recommendations and OEM security whitepapers useful for orientation
- FIDO can help us move beyond passwords



Acronyms

ASID = address space identifier BIU = bus interface unit BYOD = bring your own device CA = certificate authority CESG = Communications-Electronics Security Group (UK) CVC = card verification code (or card verifiable certificate for smart cards) DNSSEC = DNS security extensions DPA = differential power attack DEMA = differential electromagnetic attack DTCP = digital transmission content protection FIDO = Fast IDentity Online FIQ = fast interrupt request FOTA = firmware over the air (secure updates) HDCP = high bandwidth digital content protection HLOS = high level operating system HSM = hardware security module IRQ = interrupt request mPOS = mobile point of sale NS = not secure NSTID = nonsecure table identifier PA = physical address SMC = secure monitor calls SSO = single sign-on TEE = trusted execution environment TLB = translation lookaside buffer TLS = transport layer security UAF = Universal authentication framework UICC = universal integrated circuit card VA = virtual address

ARM[®]