

### Sensor Fusion Mobile Platform Challenges and Future Directions Jim Steele VP of Engineering, Sensor Platforms, Inc.

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### **How Many Sensors are in a Smartphone?**



- Light
- Proximity
- 2 cameras
- 3 microphones (ultrasound)
- Touch
- Position
  - GPS
  - WiFi (fingerprint)
  - Cellular (tri-lateration)
  - NFC, Bluetooth (beacons)
- Accelerometer
- Magnetometer
- Gyroscope
- Pressure
- Temperature
- Humidity



### **Mobile Sensor Challenges**



~90° compass error in the first Ice Cream Sandwich smartphone

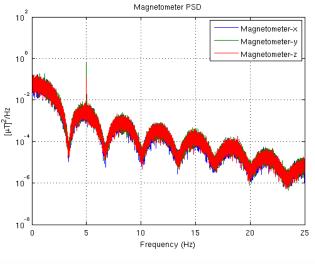
- Underlying problems:
- Some sensor components lack repeatability
- RF and other PCB noise interaction with mag sensor
- Non-standard availability (no gyro, pressure, 2nd camera, ...)
- Non-standard capability (resolution, update rate, ...)
- Not fully specified (non-uniform gain, skew)

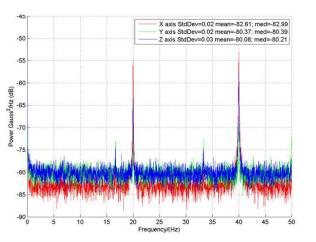


## **User Experience Across Platforms**

- Heavy engineering burden to maintain consistency across system variations
  - Hard and soft iron contents
  - Component selection for optimal price/performance
  - Different application processors (sensor hubs)
  - Different mobile OS

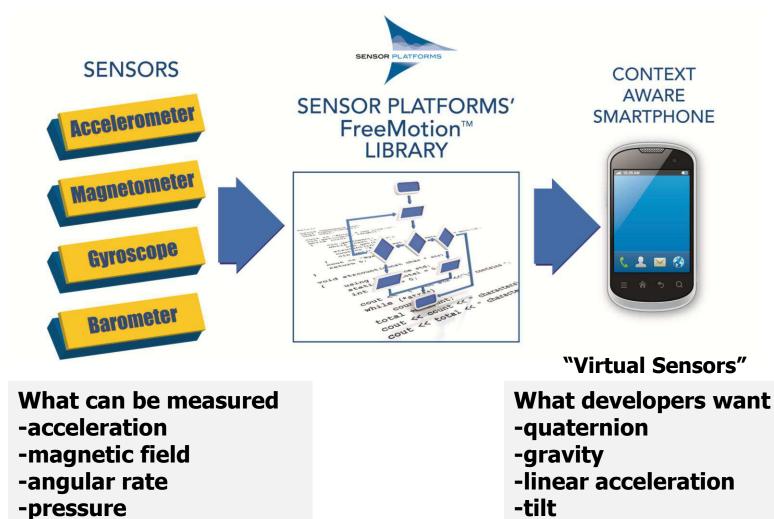
#### Validation efforts diffused over multiple platforms







### **Sensor Fusion Algorithms Solve Challenges**





## **Examples of Sensor Fusion**

#### 10-axis sensor fusion and background calibration

- Industry standard foundation for sensors
- No user-intervention to keep sensors calibrated
- Adjusts to changes in environment

#### Sensor data can be interpreted using algorithms

- Magnetometer  $\rightarrow$  Compass (avoid magnetic anomalies)
- Pressure  $\rightarrow$  Altitude (avoid pressure anomalies)
- Throttle the gyroscope (keep highest power sensor off until needed)

#### Combine multiple sensors to improve sensing

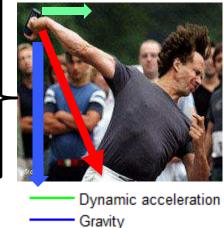
- Pressure + GPS = faster GPS fix
- Camera + Sensor Fusion = Augmented Reality
- inElevator sensor?



## **Comparison of Mobile OS Sensor Support**

Sensor	iOS 5	Android	Win8
Accel/Mag/Gyro	$\checkmark$	$\checkmark$	$\checkmark$
Pressure/Humidity	x	$\checkmark$	x
Quaternion	CMAttitude	ROTATION_VECTOR	Orientation
Euler Angles	CMAttitude	ORIENTATION (depr.)	Inclinometer
Dynamic Acceleration	userAcceleration	LINEAR_ACCELERATION	Shake
Gravity in body frame	gravity	GRAVITY	Tilt
Tilt-compensated Compass	X	X	Compass
In Elevator	x	x	Х

Virtual Sensors, e.g.

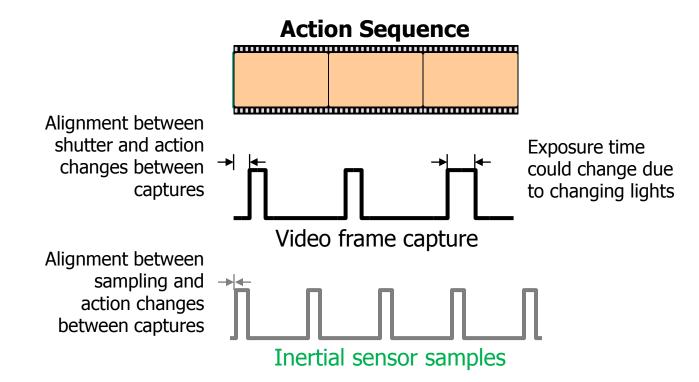


Measured acceleration



### **Need Unified Timestamp between Sensors**

- Sensors work on different time bases that drift
- Not all sensors support the same sampling rate



# **StreamInput Concepts**

#### Standardized Application-defined filtering and conversion

- Can create virtual input devices

#### • Sensor Hardware Vendor Agility for OEMs

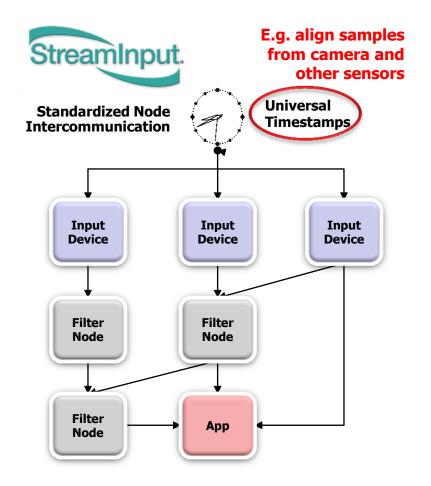
- Allows standardized interface for hardware accelerated features

#### Extensibility to any sensor type

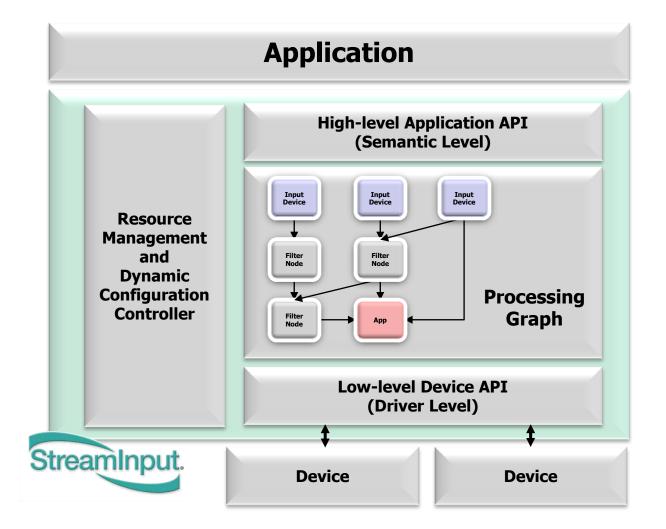
- Can define new node data types, state and methods

#### Sensor Synchronization

- Universal time stamp on every sample



### **StreamInput Architecture**



- 1. Setup Processing Graph (or use pre-supplied graph), request and receive semantic sensor stream through Highlevel API
- 2. Optionally, dynamically configure sensor processing through Lowlevel API – can tune power vs. performance

Implementable over existing OS input APIs to simplify adoption



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### **Sensor Platforms**

• We create algorithms for sensors

- More information at our blog: <u>www.sensorplatforms.com</u>
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