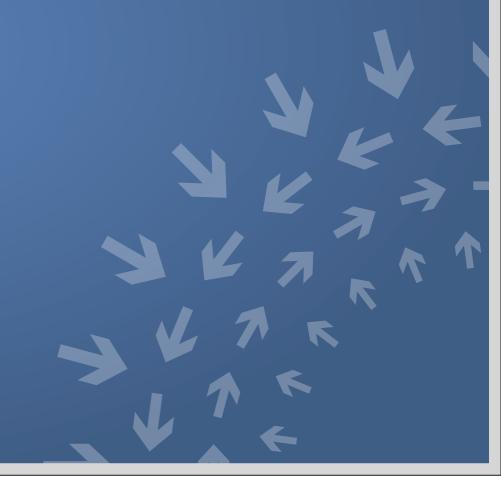


The Open Compute Project

Amir Michael

Facebook
Manager, System Engineering



Schedule

- 1:30 Project motivation and high level system design Amir Michael (manager, system engineering)
- 2:30 Storage design
 Eran Tal (hardware engineer)
- 3:00 Break
- 3:30 Motherboard design Harry Li (hardware engineer)
- 4:00 Power supply design
 Pierluigi Sarti (technical lead, power)
- 4:30 Open source and challenges

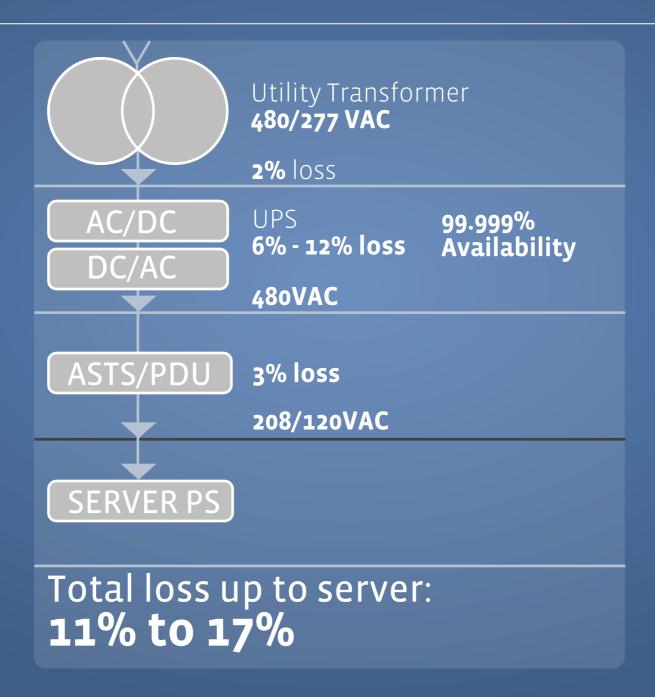
 David Recordon (open source manager)



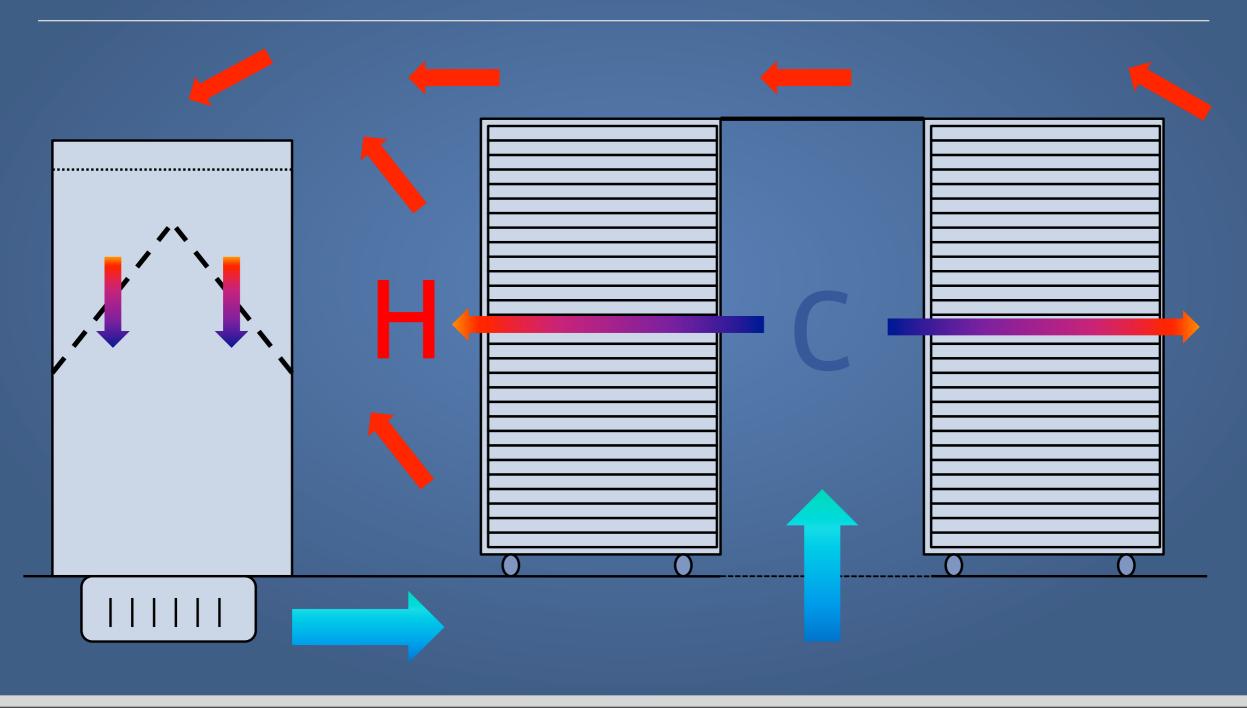
Opportunities for improvement

```
TCO
 acquisition cost (CapEx)
  design
  features
 operation cost (OpEx)
  power
  cooling
  service
 performance
```

Typical Power



Traditional Data Center



Acquisition Cost



VS.



Design



Power

UPS
Transformers
Power supplies
Voltage regulators
Components

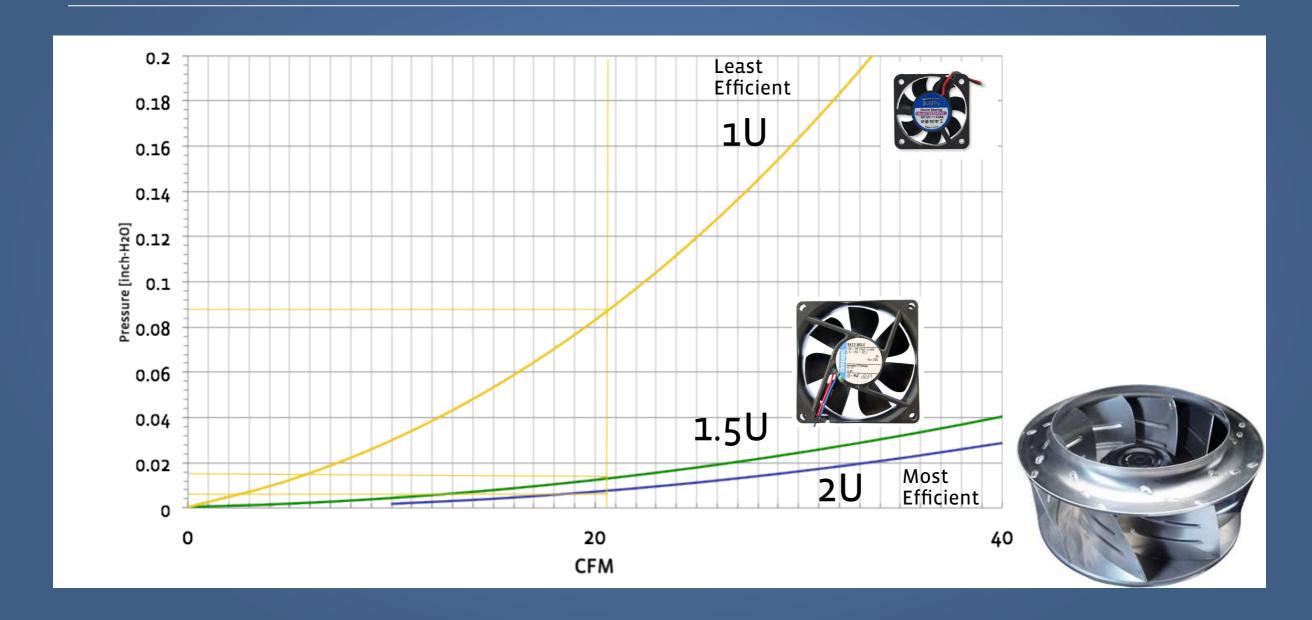
Short vs. Tall

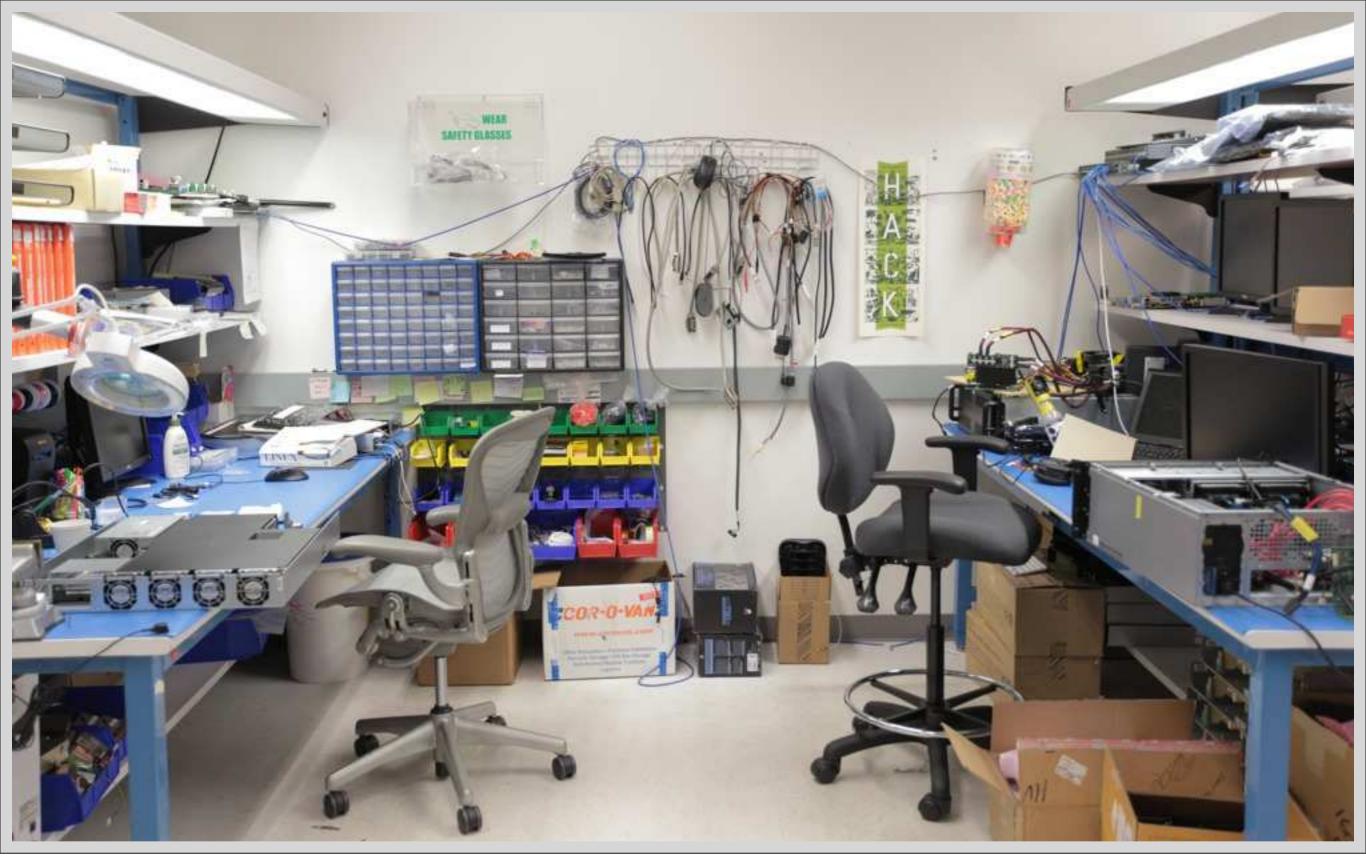




Tuesday, August 16, 11

Big or Small?



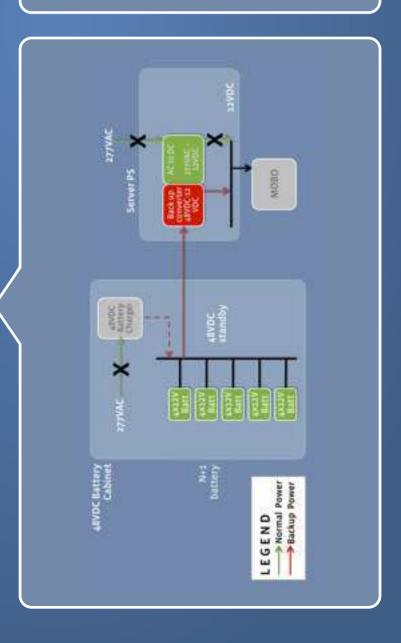


Tuesday, August 16, 11

Raising the bar

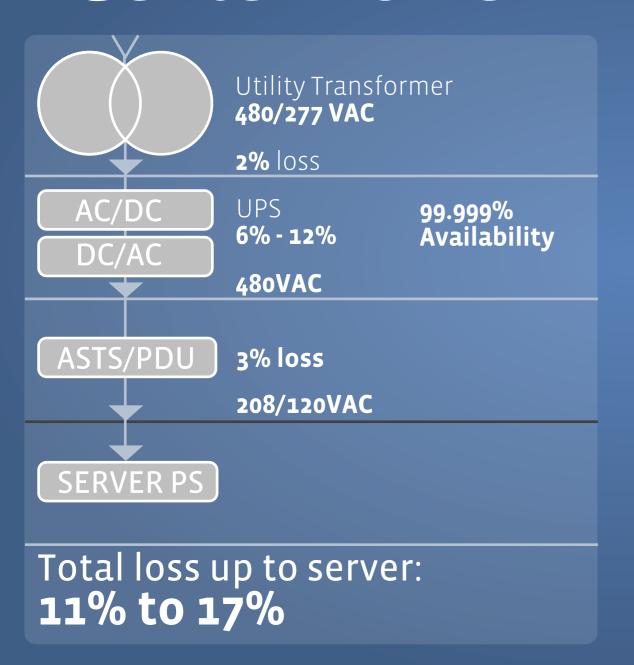
Custom Data Center

Custom Hardware

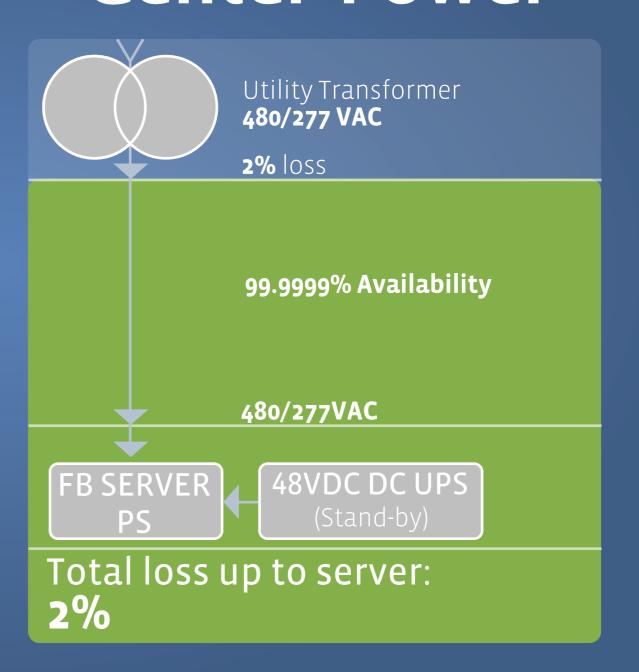


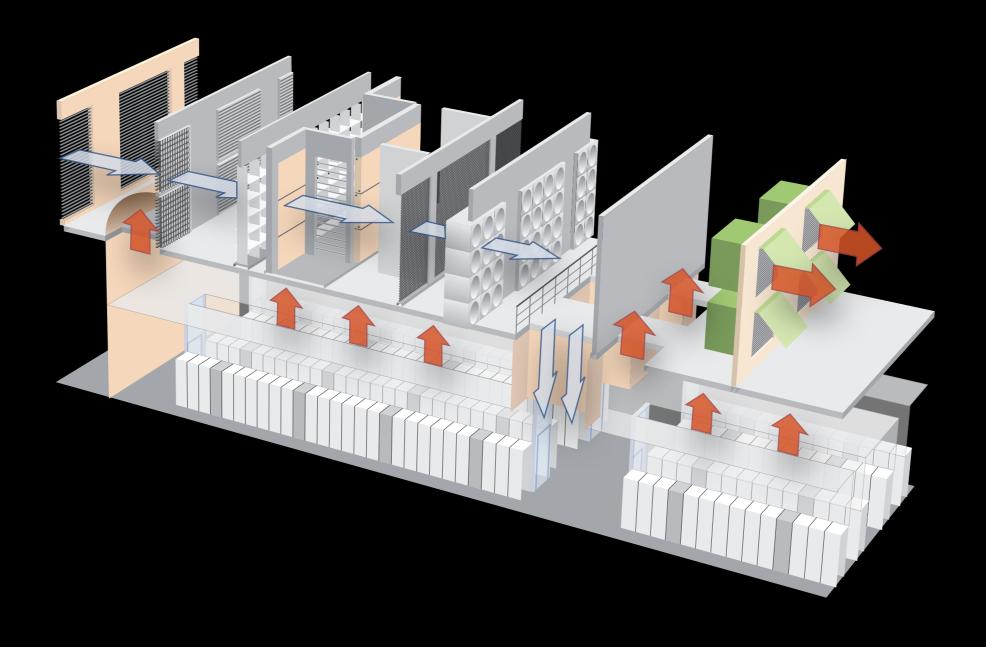


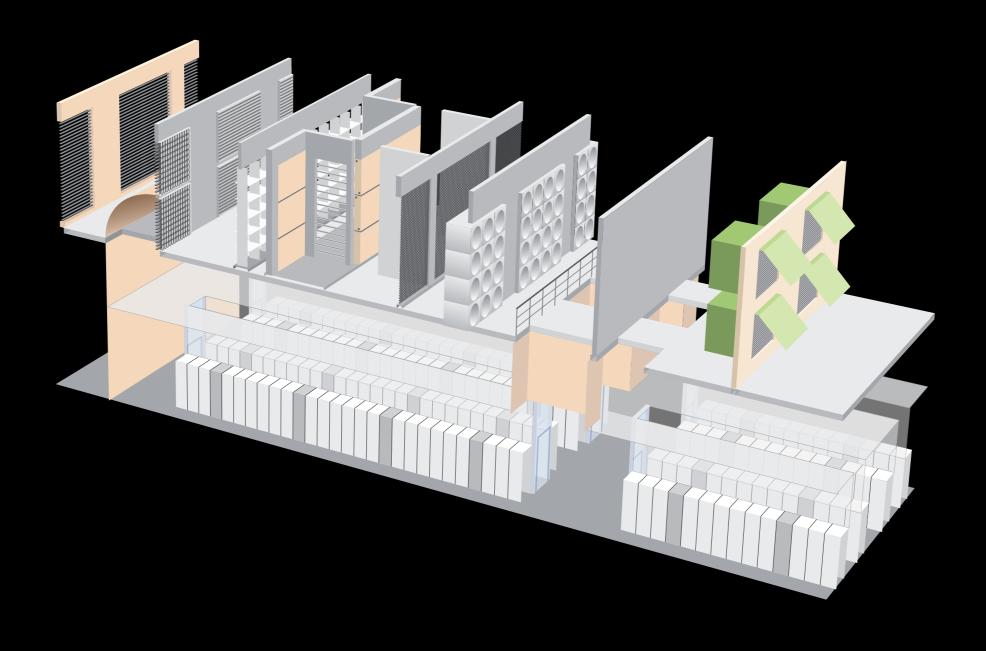
Typical Data Center Power

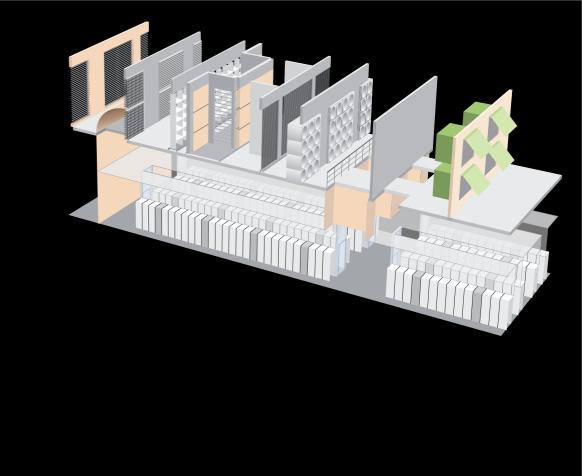


Prineville Data Center Power



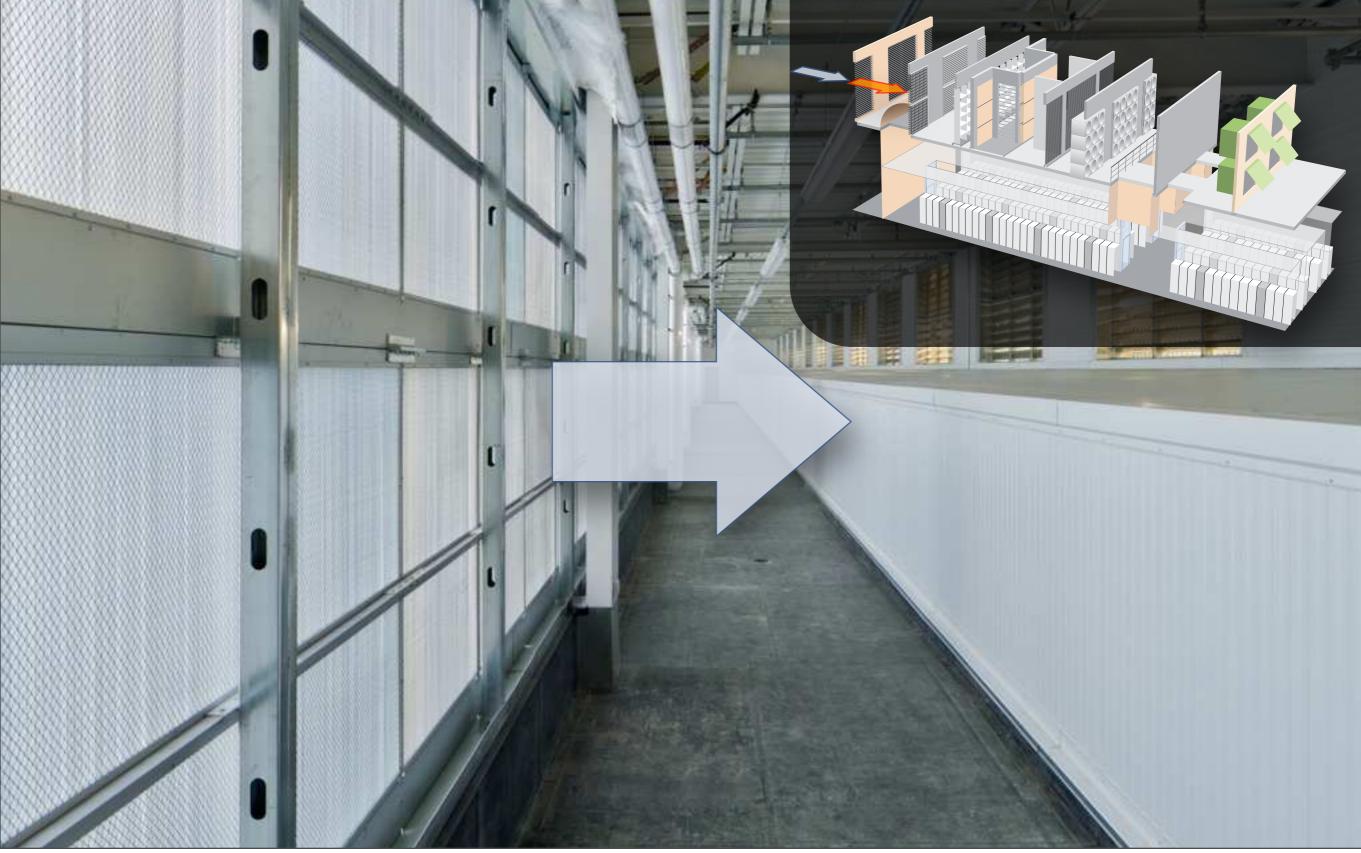




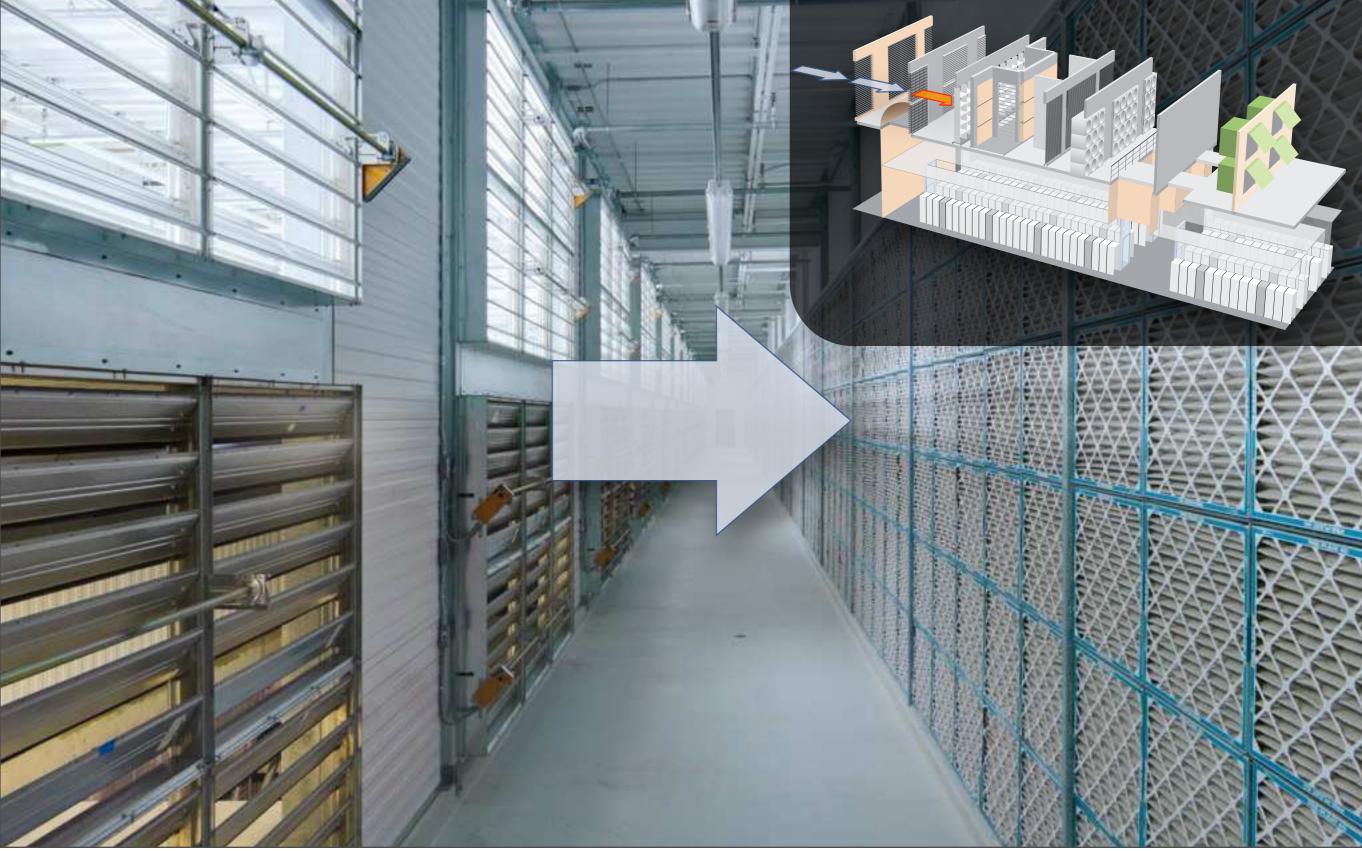




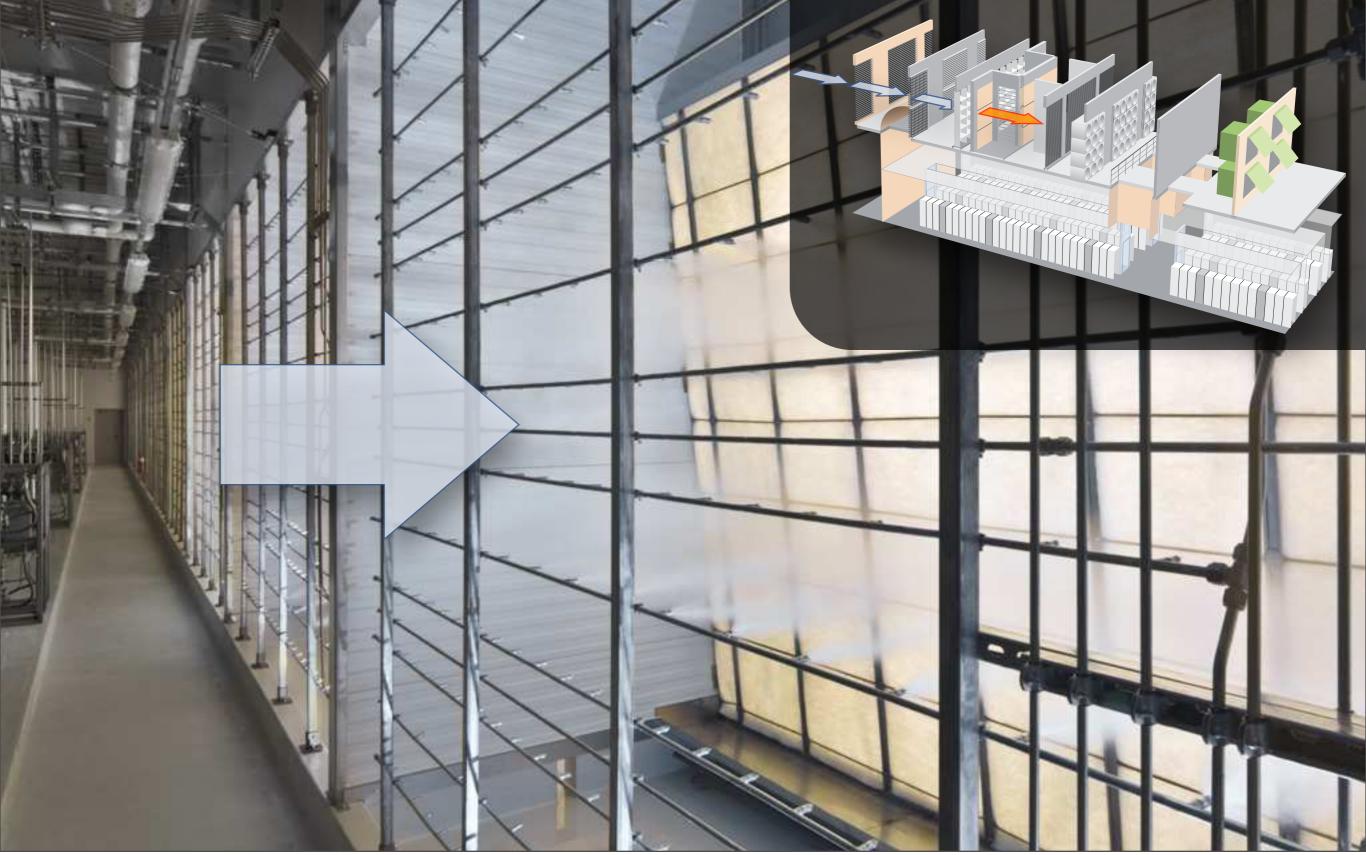
Tuesday, August 16, 11



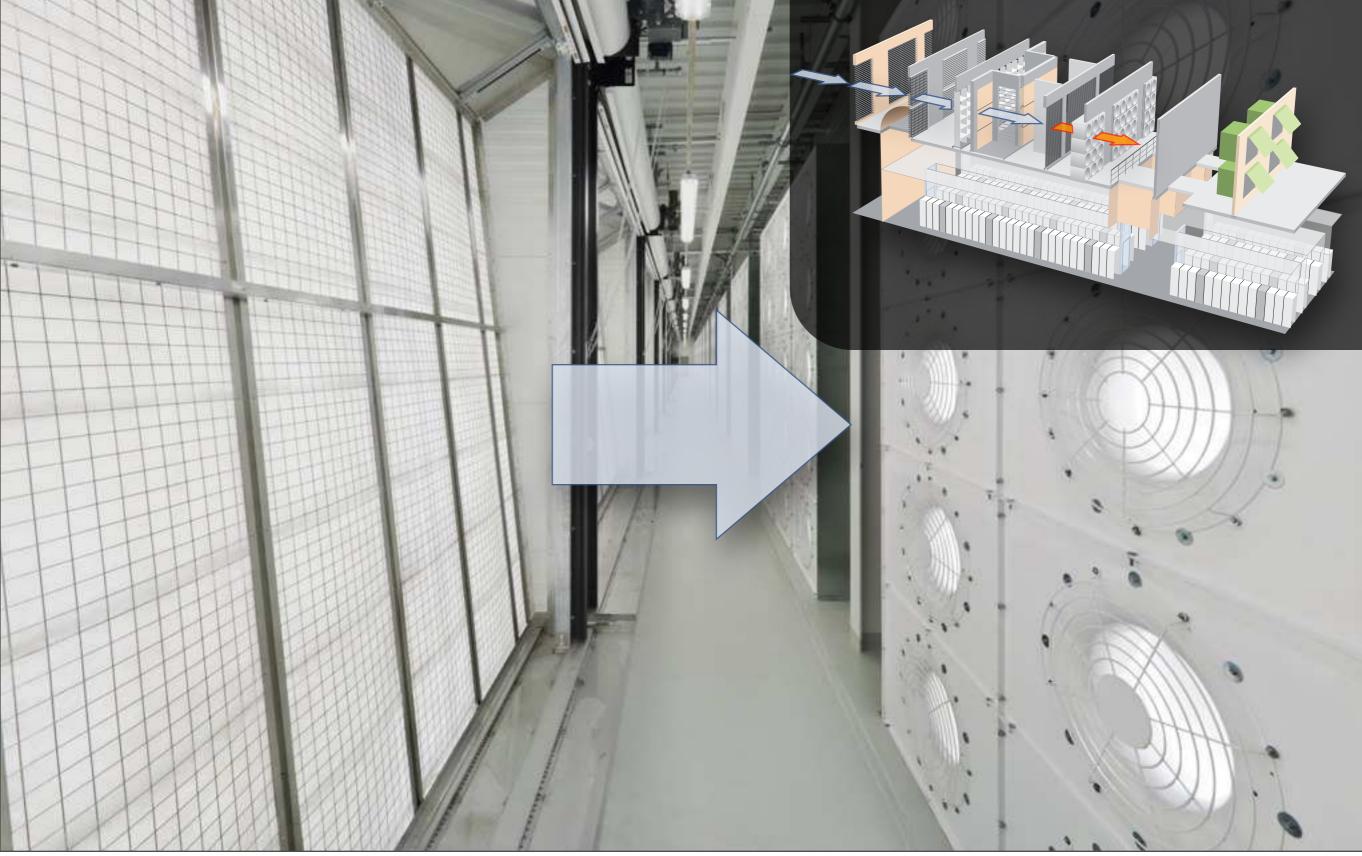
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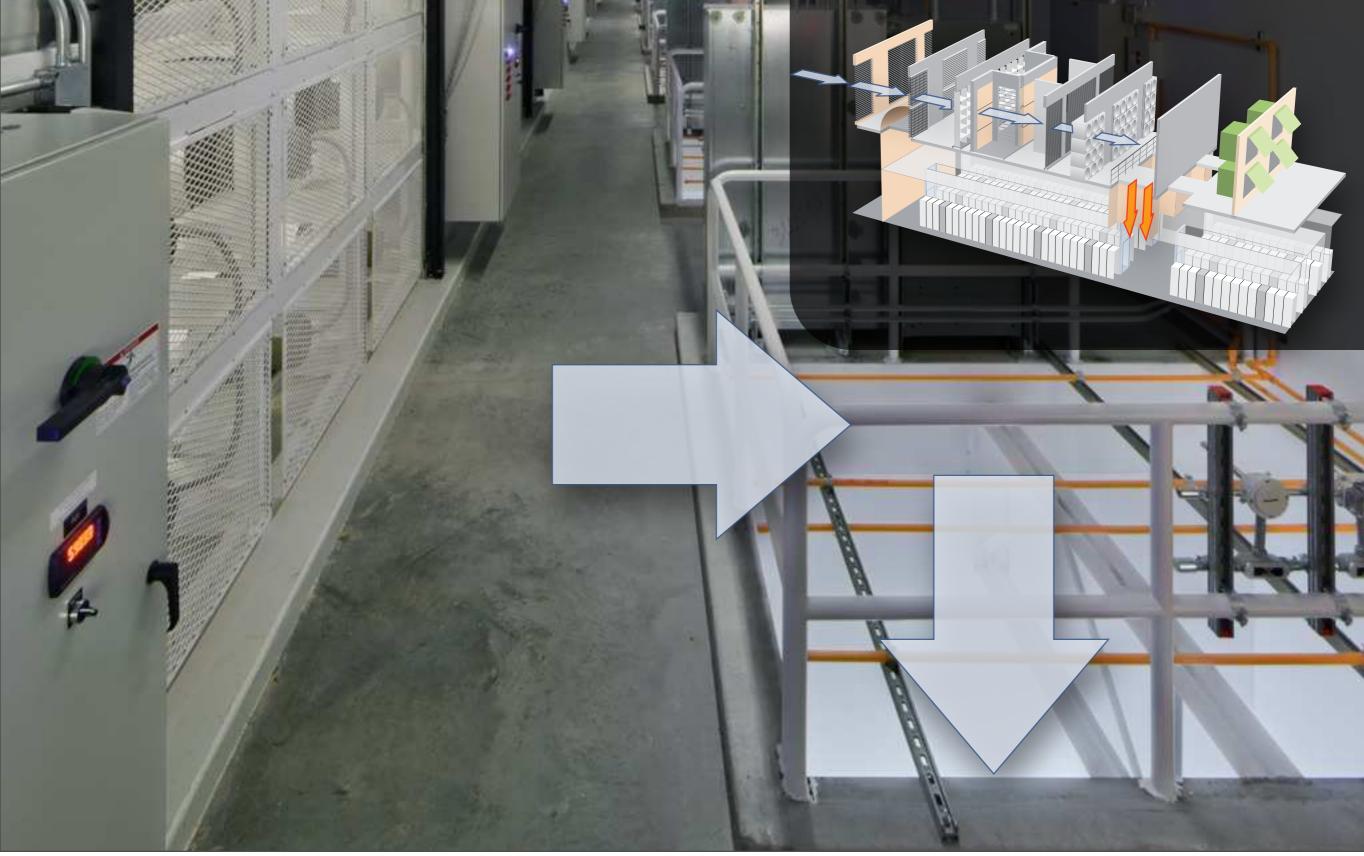
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Tuesday, August 16, 11



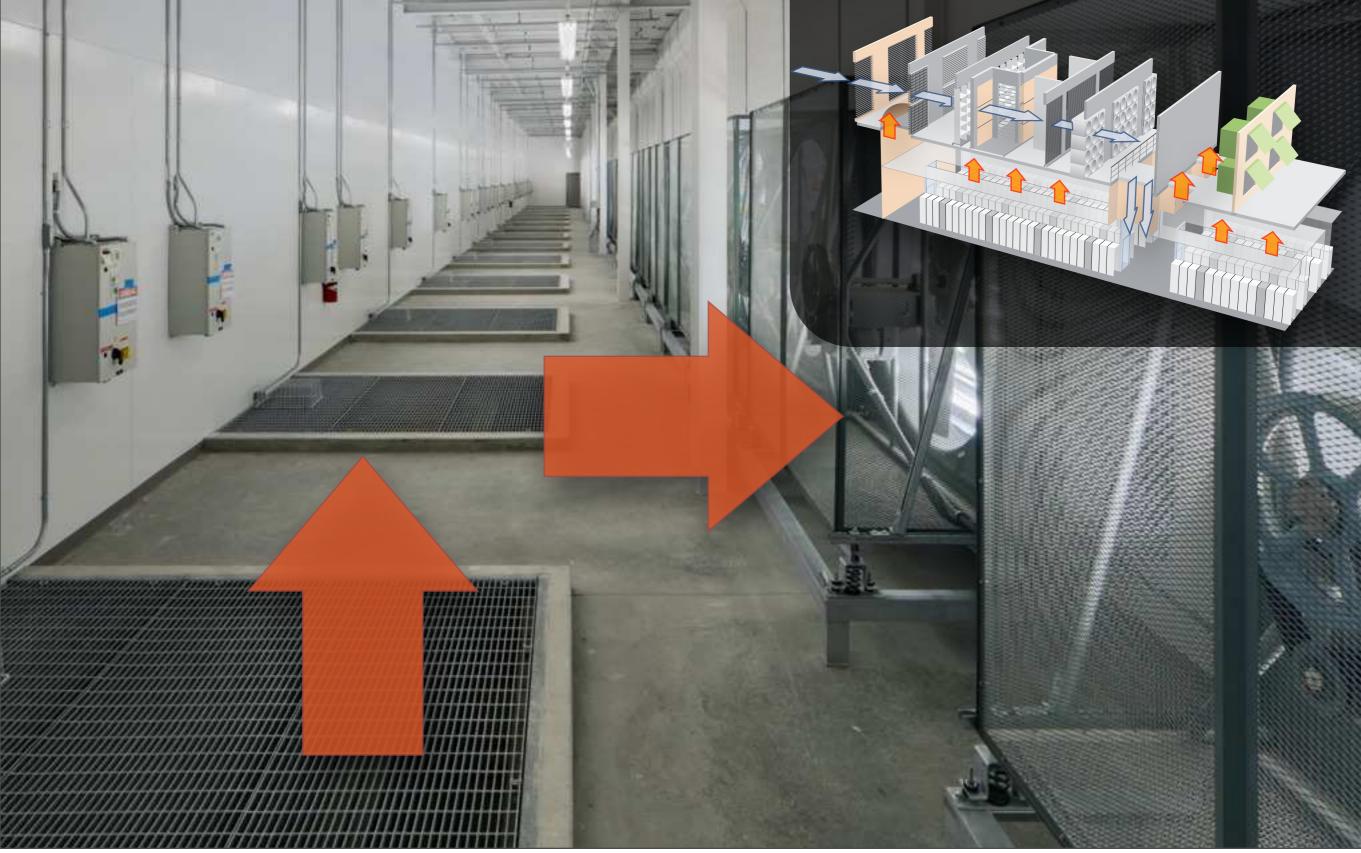
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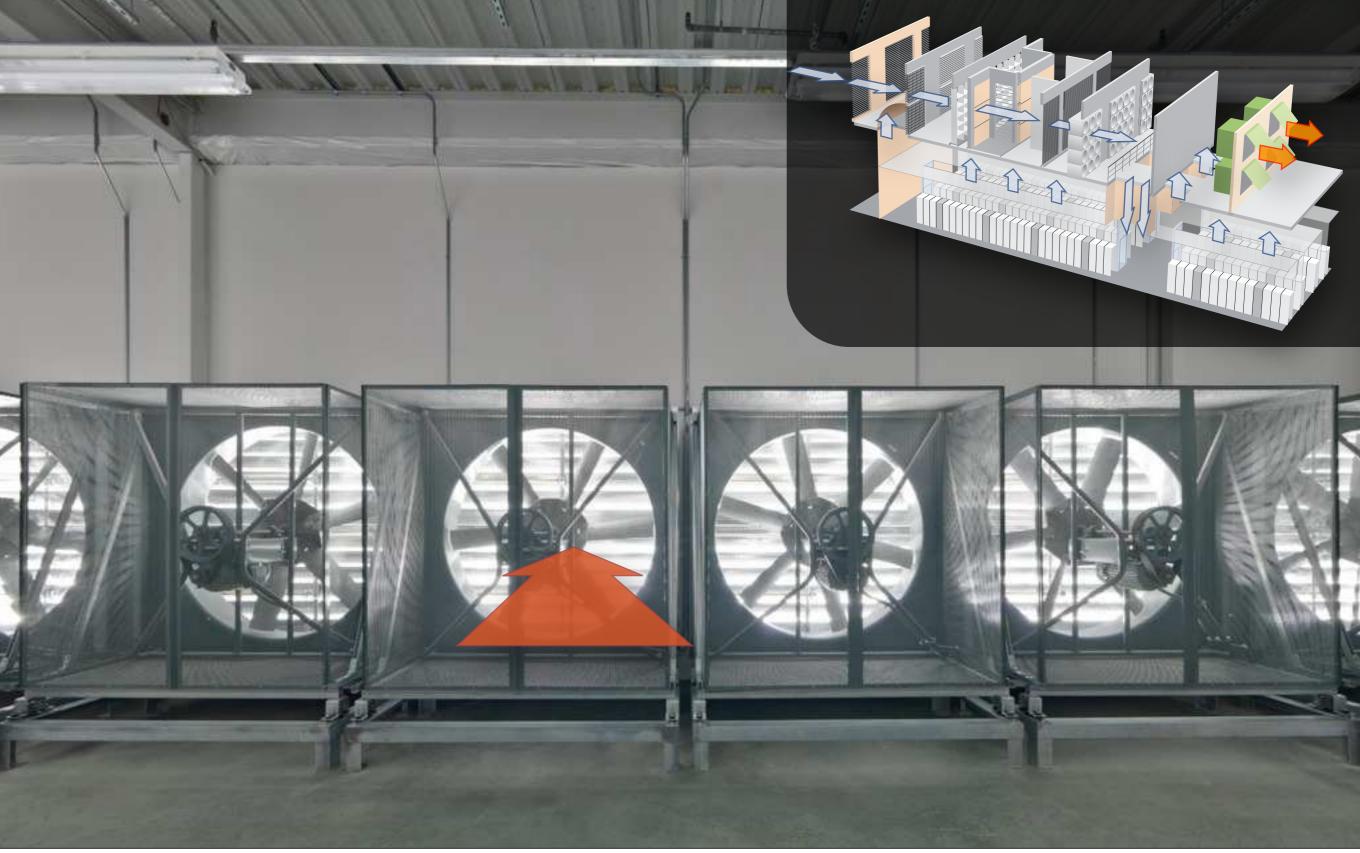
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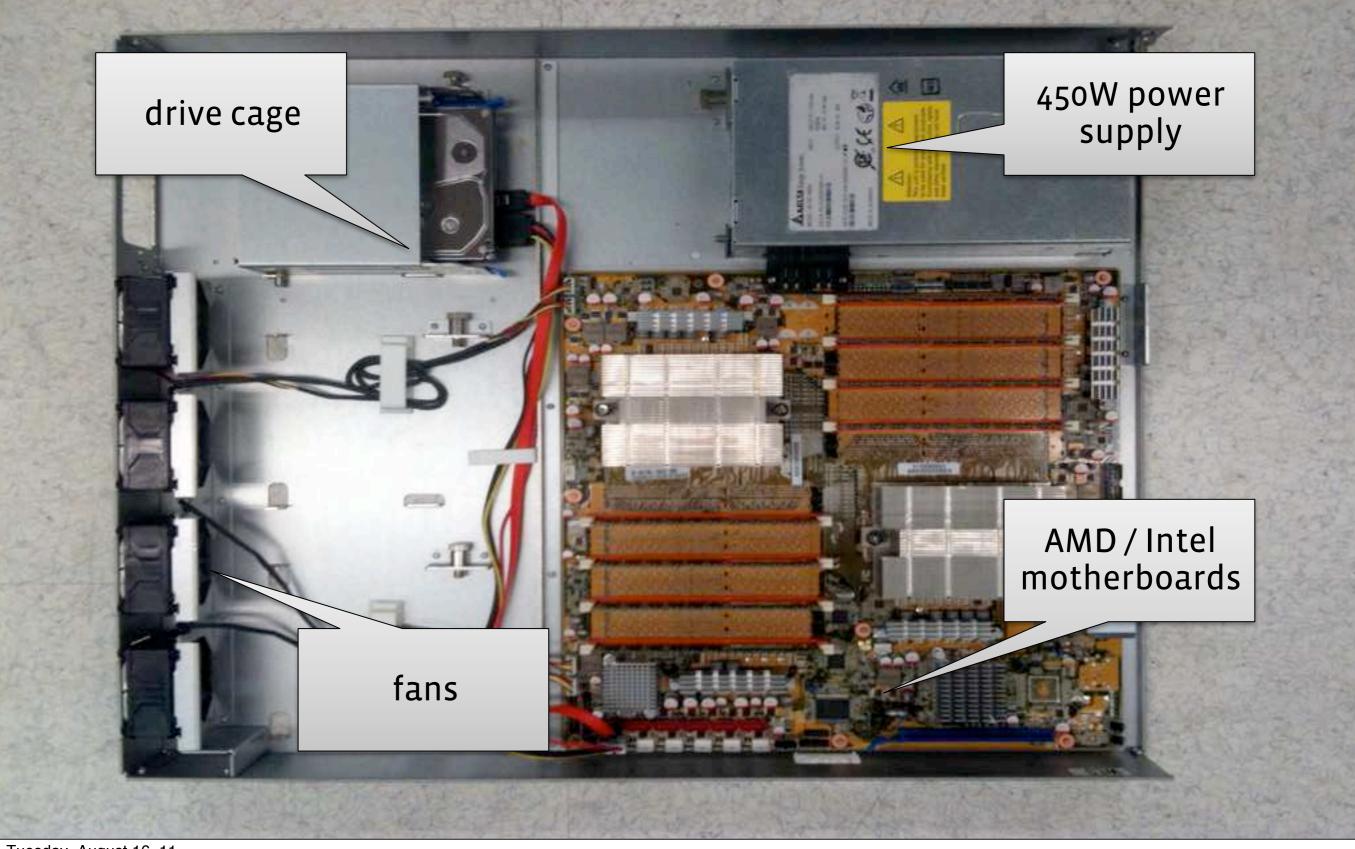
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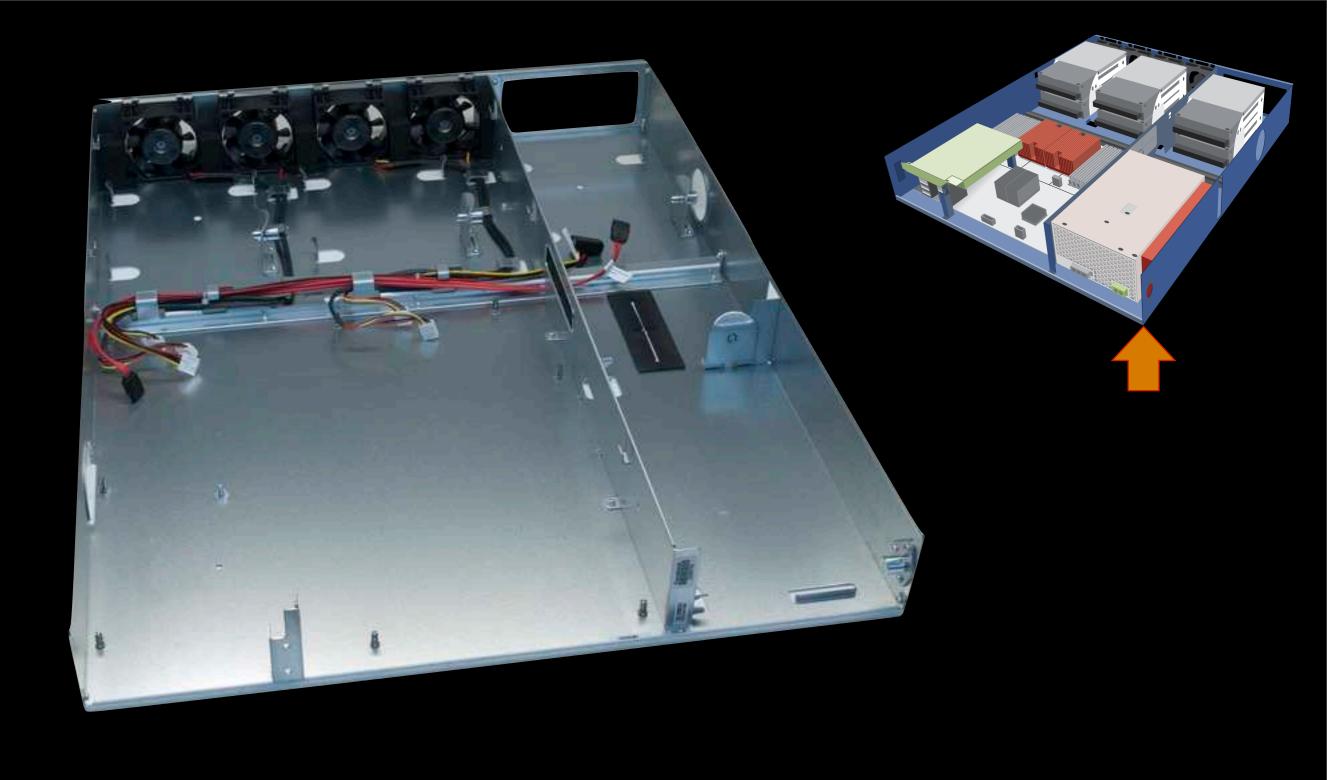


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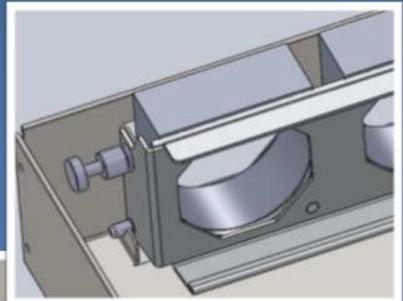


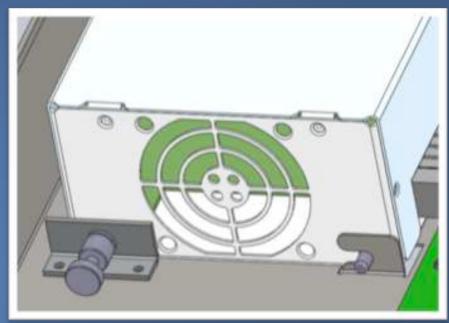
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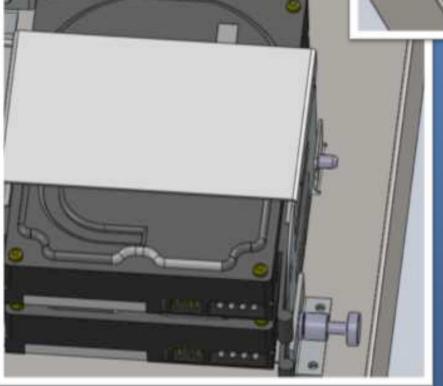


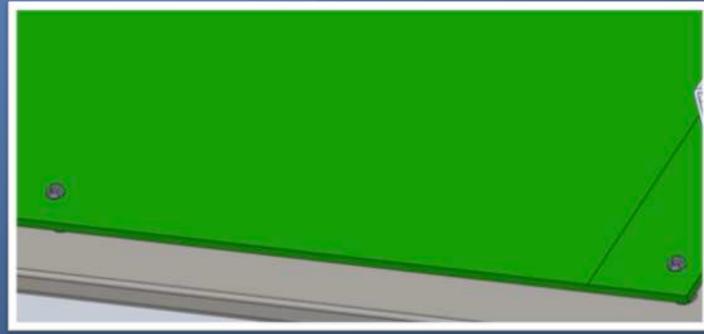


Service

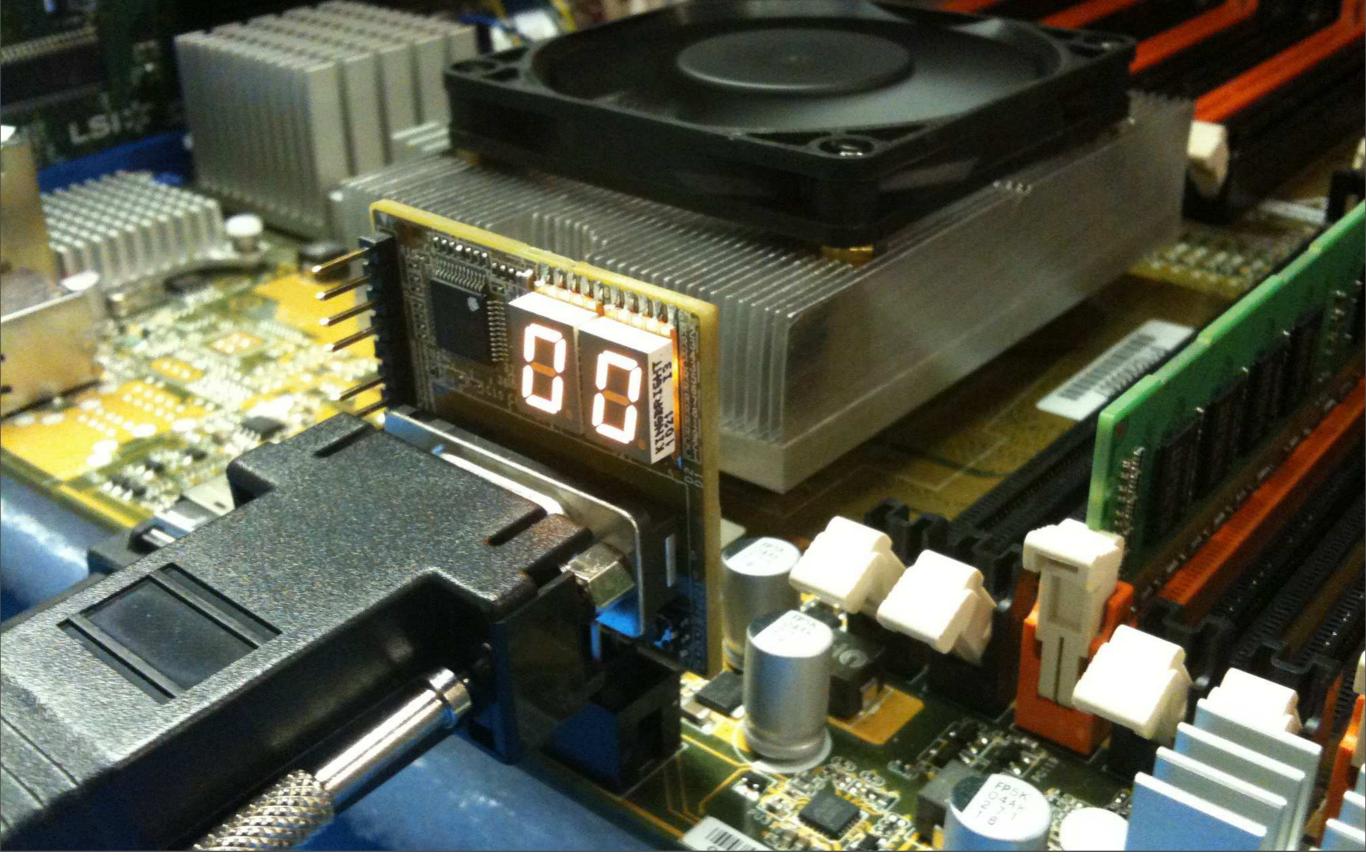






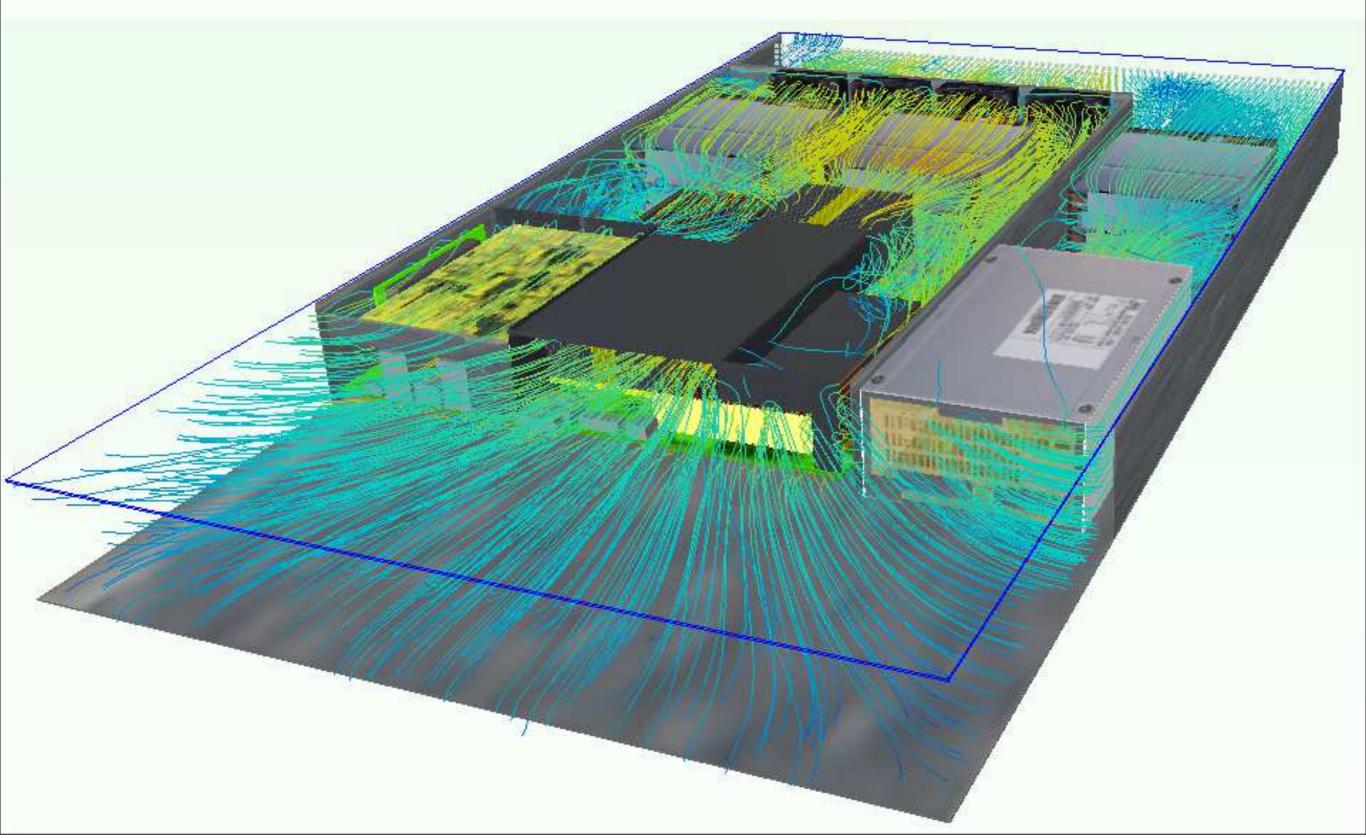






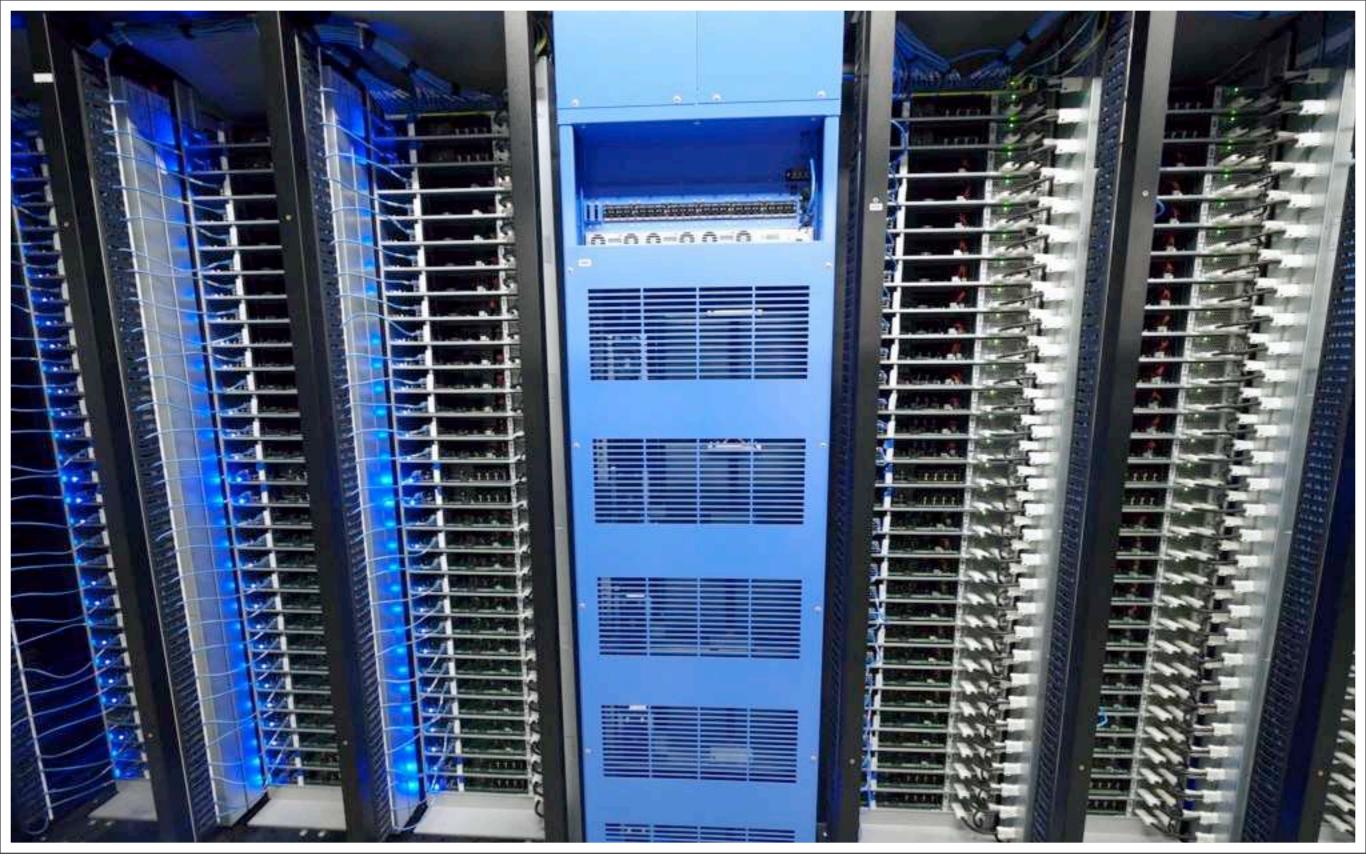
Tuesday, August 16, 11







Tuesday, August 16, 11



Tuesday, August 16, 11

38%

24%

energy efficiency gained

cost savings

Connect with Facebo	ook
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SEARCH

DOWNLOAD SPECS & DESIGNS

VIEW ON GITHUB

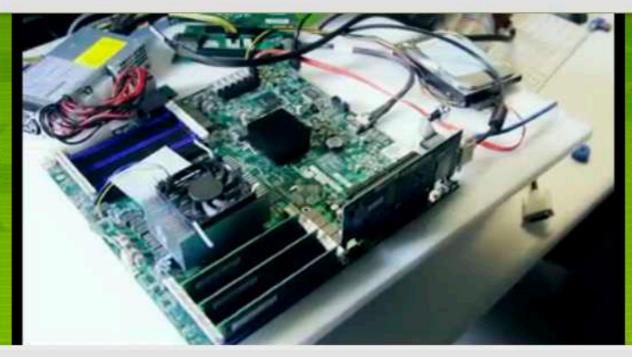
OPEN UPDATES

ABOUT

CONTACT

Hacking Conventional Computing Infrastructure

We started a project at Facebook a little over a year ago with a pretty big goal: to build one of the most efficient computing infrastructures at the lowest possible cost. We decided to honor our hacker roots and challenge convention by custom designing and building our software, servers and data centers from the ground up - and then share these technologies as they evolve.





The result is a data center full of vanity free servers which is 38% more efficient and 24% less expensive to build and run than other state-of-the-art data centers.

By releasing Open Compute Project technologies as open hardware, our goal is to develop servers and data centers following the model traditionally associated with open source software projects. That's where you come in.



The Open Compute Project was first released by Facebook in 2011. Read our requisite legal stuff. Major thanks to the OSU OSL for hosting.



