

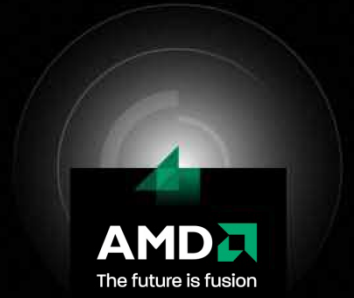


“Bulldozer”

A new approach to multithreaded compute performance

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Chief Architect / Bulldozer Core

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Two x86 Cores Tuned for Target Markets



“Bulldozer”

Performance &
Scalability



Mainstream Client and Server Markets



“Bobcat”

Flexible, Low
Power & Small

Low Power
Markets



Small
Die Area



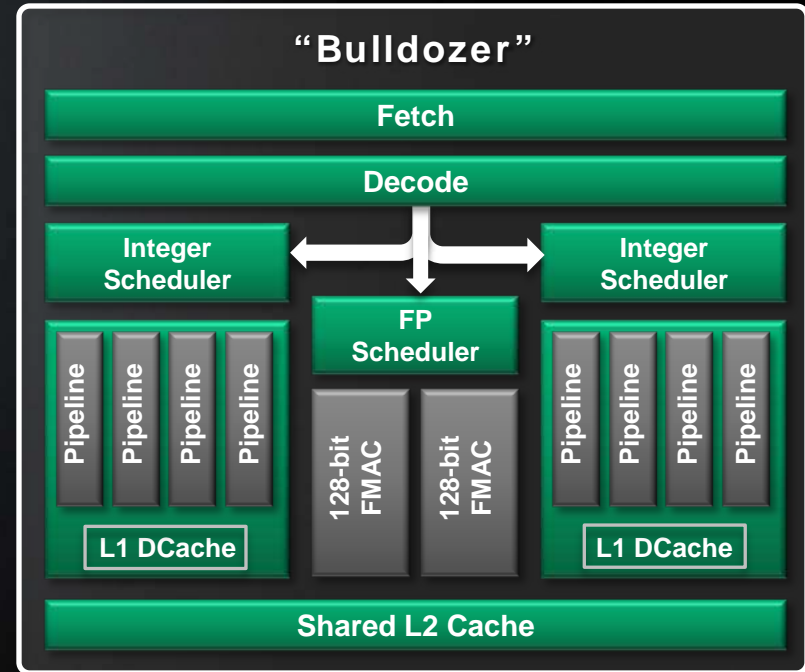
Cloud Clients
Optimized



“Bulldozer” x86 Architecture:

AMD's Latest Leap Forward

- Two tightly linked cores share resources to increase efficiency
- ISA extensions, including FP “FMAC”
- Extensive new power efficiency and management innovations
- Designed for knee-of-the-curve IPC features and low gates/clock
- 2011 desktop and server



Approaches for Supporting Multiple Threads

SMT

- Force two threads into one core
- Threads compete for resources
- Relies on under-utilization



CMP

- Dedicated cores for each thread
- Traditional brute force approach
- Each core is over-provisioned



However, there is another way . . .



Bulldozer Concept

Start with 2 cores:

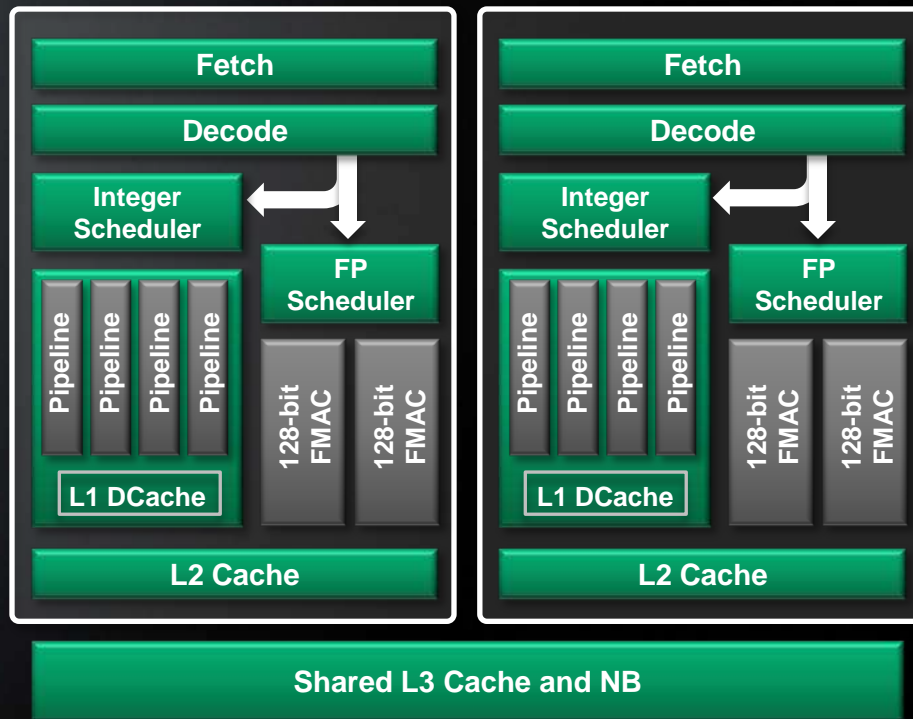
- Fully-capable core performance level

Share hardware when:

- Usage is naturally bursty for a single thread
- Little impact on timing and complexity of critical paths
- Benefit from increasing amortized bandwidth

Invest:

- Increase shared bandwidth/capacity
- Aggressive features to benefit both threads
 - E.g. data prefetch



Bulldozer

What it is:

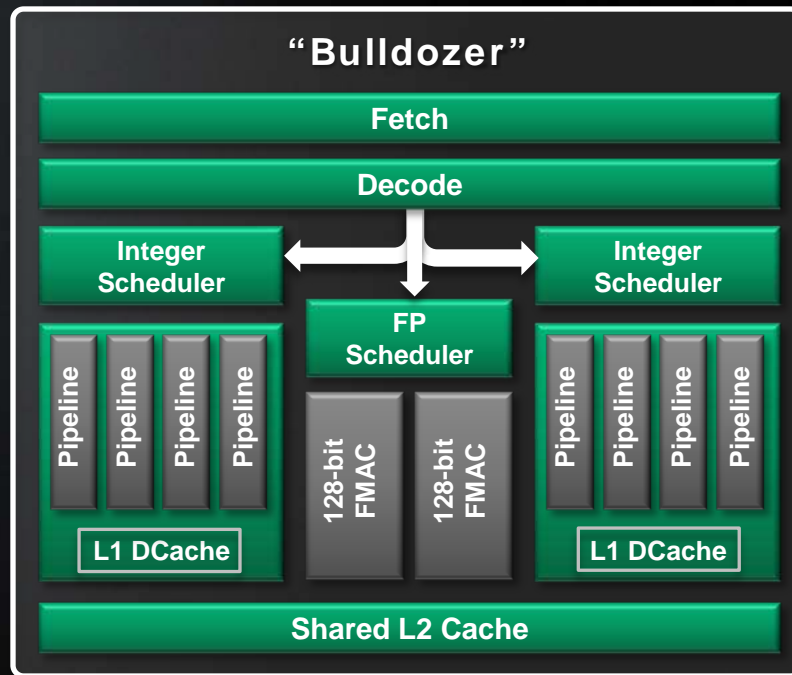
- A monolithic dual core building block that supports two threads of execution

How it works:

- Shares latency-tolerant functionality
- Smoothes bursty/inefficient usage
- Dynamic resource allocation between threads

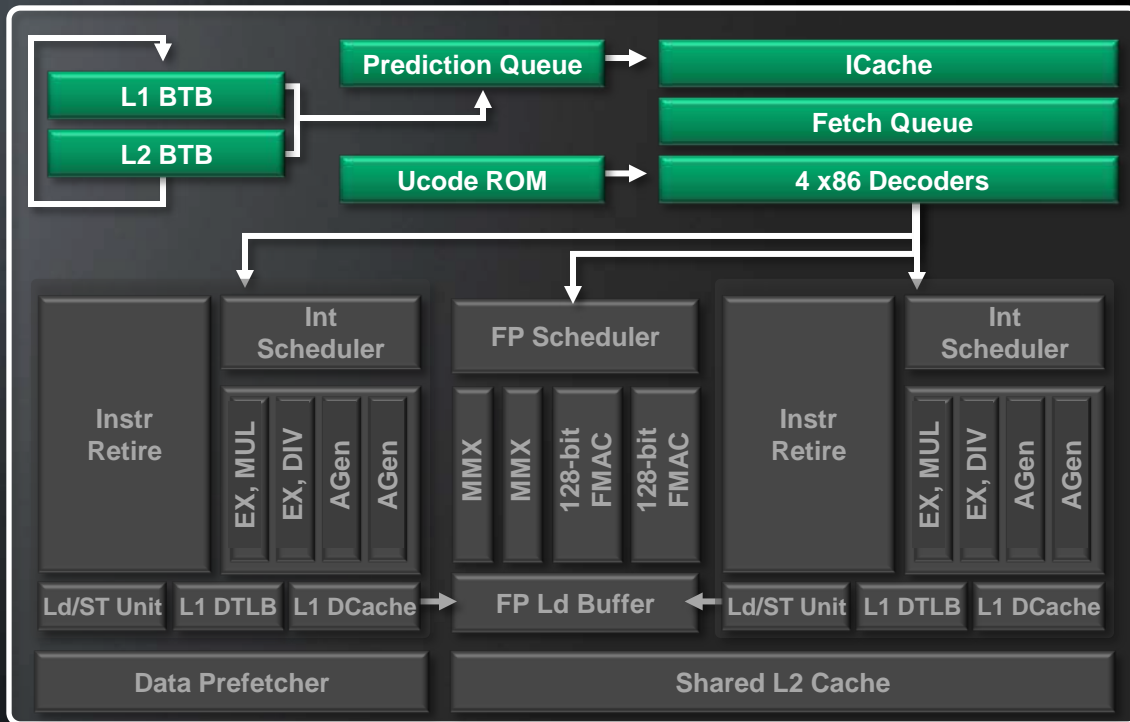
Customer Benefits:

- Greater scalability and predictability than two threads sharing a single core
- Throughput advantages for multi-threaded workloads without significant loss on serial single-threaded workload components
- When only one thread is active, it has full access to all shared resources
- Estimated average of 80% of the CMP performance with much less area and power *



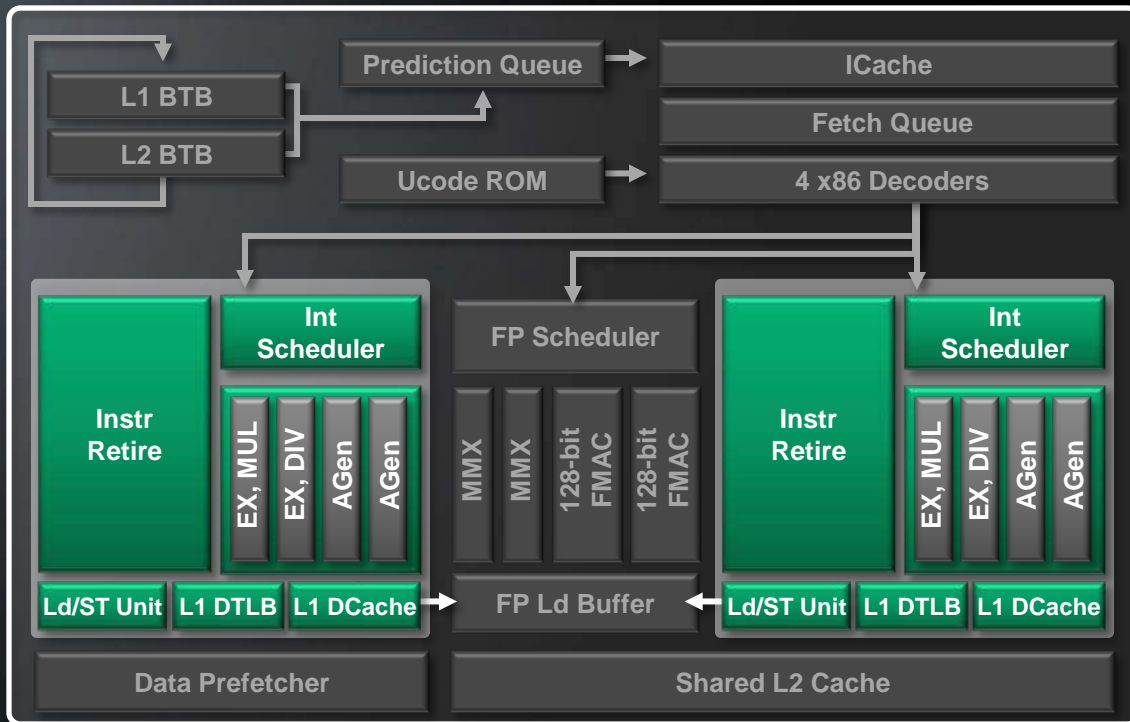
Core Microarchitecture – Shared Frontend

- Decoupled predict and fetch pipelines
- Prediction-directed instruction prefetch
- Icache: 64K Byte, 2-way
- 32-Byte fetch
- ITLBs:
 - L1: 72-entry, FA, mixed page sizes
 - L2: 512-entry, 4-way, 4K pages
- Branch fusion



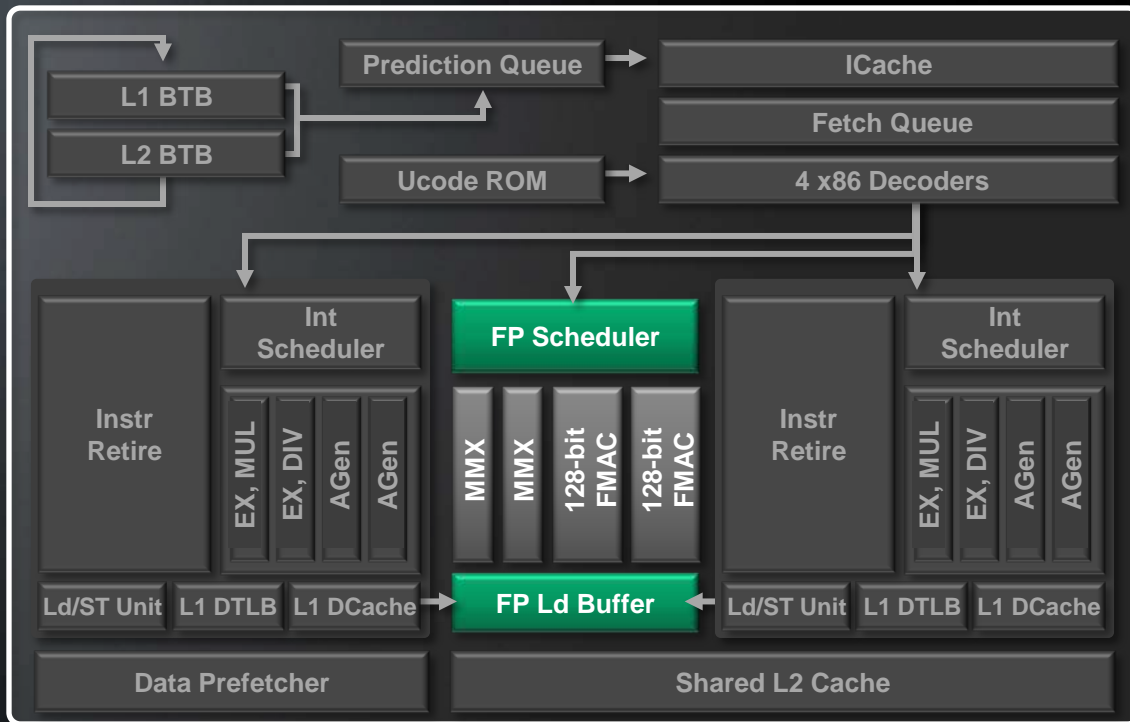
Core Microarchitecture – Dedicated Cores

- Thread retire logic
- PRF-based register renaming
- Unified scheduler per core
- Way-predicted 16K Byte L1 Dcache
- DTLB: 32-entry fully associative
- Fully out-of-order ld/st
 - 2 128-bit loads/cycle
 - 1 128-bit store/cycle
 - 40-entry Load queue
 - 24-entry Store queue



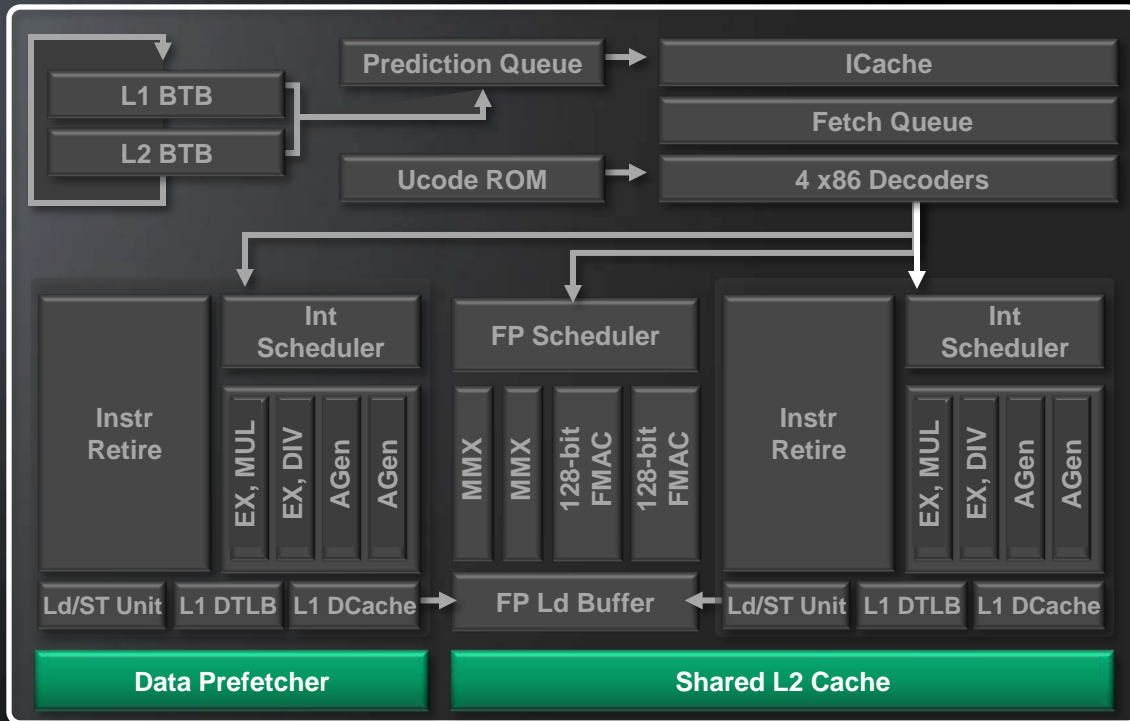
Core Microarchitecture – Shared FPU

- Co-processor organization
- Reports completion back to parent core
- Dual 128-bit FMAC pipes
- Dual 128-bit packed integer pipes
- PRF-based register renaming
- Unified scheduler (for both threads)



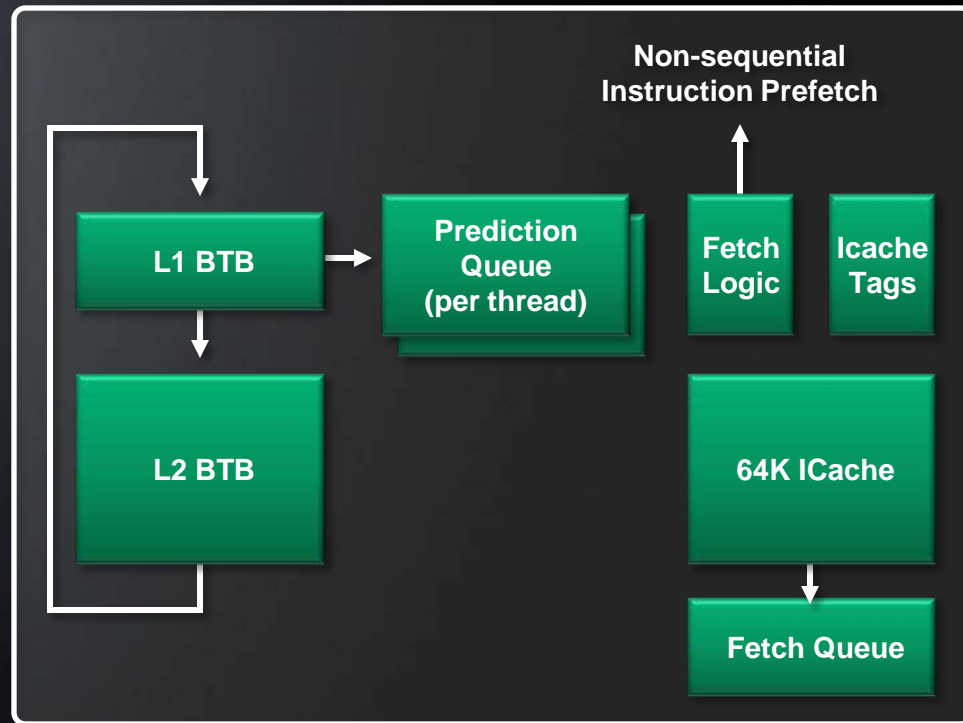
Core Microarchitecture – Shared L2

- 16-way unified L2 cache
- L2 TLB and page walker
 - 1024-entry, 8-way
 - Services both I-side and D-side requests
- Multiple data prefetchers (more on this later)
- 23 outstanding L2 cache misses for memory system concurrency



Prediction-Directed Instruction Prefetch

- Prediction Pipeline is free to run ahead and fill the prediction queue (per thread)
 - Produces sequence of future RIPs
 - Only back-pressure is via full prediction queue stall
- Instruction Fetch pipeline uses future RIPs to check for future misses in the shadow of a demand miss
 - Overlaps instruction miss requests to L2/memory
- Large L1 + L2 BTB capacity captures footprint



Multiple Data Prefetchers

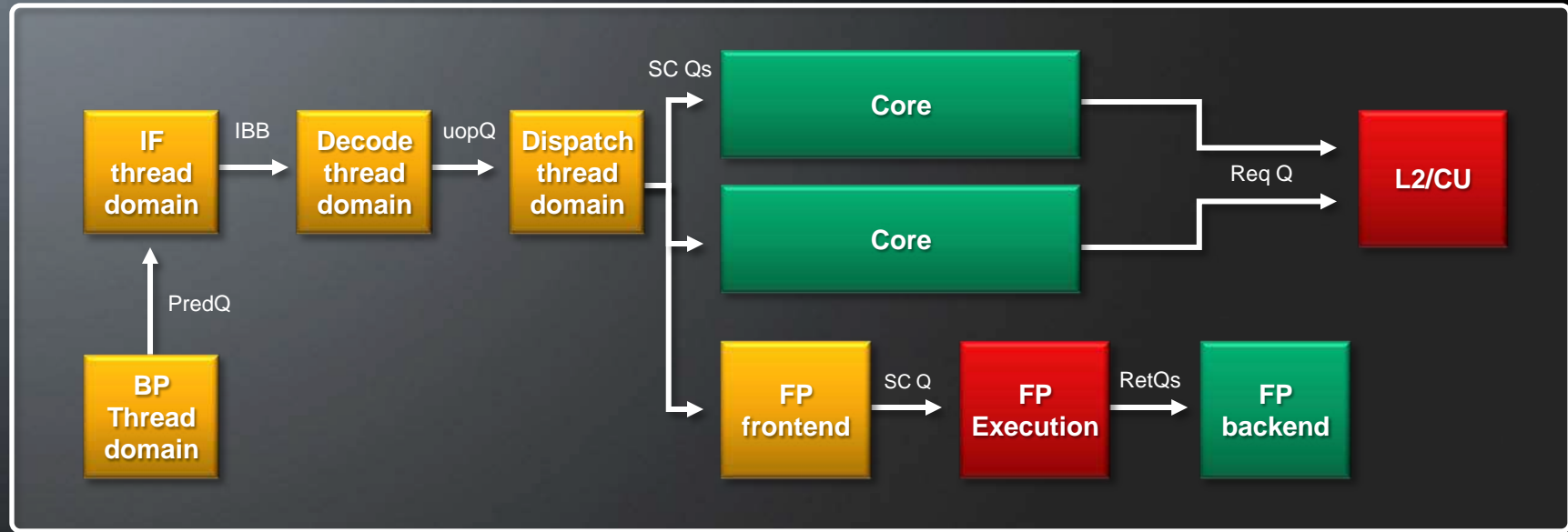
- Aggressive Stride-based data prefetchers
 - Large number of strides
 - Large stride size
 - L1 and L2 predictors
- Non-strided data prefetcher
 - Captures correlated data accesses that don't have fixed stride relationship
- Robust performance characteristics
 - Applicability to wide range of client and server workloads
 - Backoff/throttling mechanism under heavy demand load



Thread Control and Selection Mechanisms

Each core is logical processor from viewpoint of software

- Vertical MT
- Single Thread
- SMT/ thread agnostic



Bulldozer ISA and Feature Extensions

■ Instruction Set Extensions

- SSE 4.1 and 4.2
- AVX
 - 256-bit YMM registers
 - Non-destructive source operand capability
 - AES subset
 - FMAC subset (AMD 4-operand form)
- XSAVE state space management
- XOP Instructions

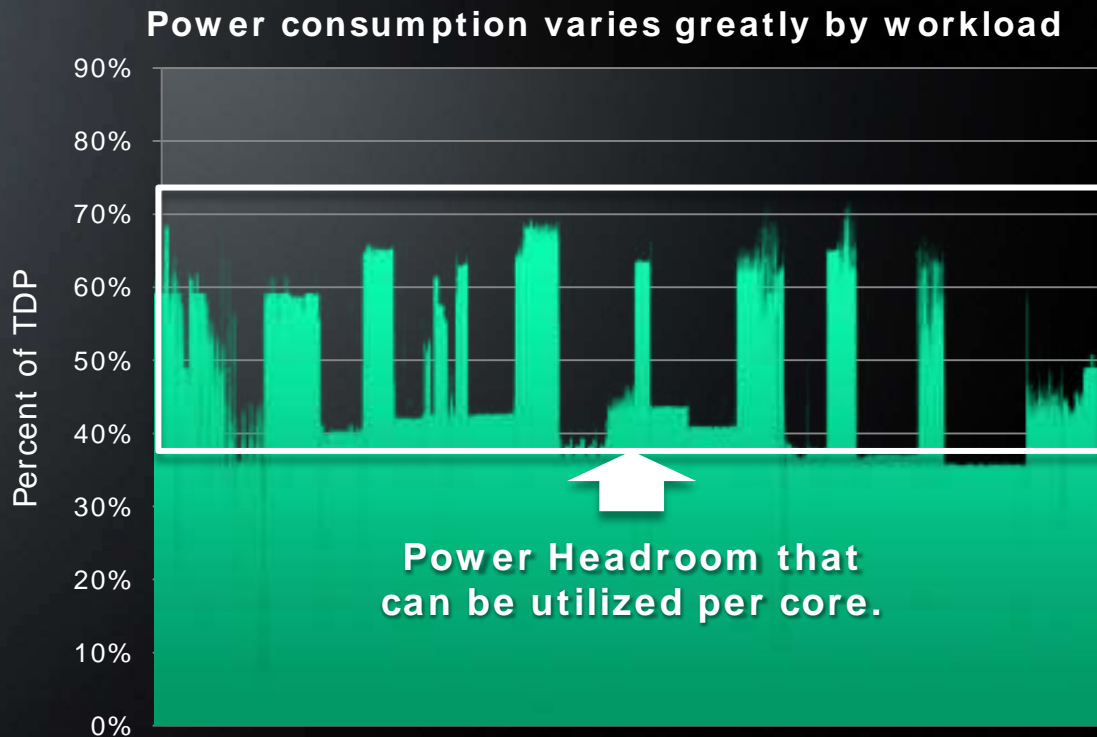
■ Light Weight Profiling (LWP)

- Low-overhead user-level profiling
- Uses XSAVE state space
- Stores records for configured events
 - Instructions retired
 - Branches retired



Power Efficiency and APM

- Start with inherently power-efficient micro-architecture and implementation:
 - Dynamic sharing of shared resources
 - Minimize data movement
 - Extensive clock and power gating
- Add active management support:
 - Digitally measure activity to estimate power
 - Hardware uses higher frequency when power limit allows
- Support for chip-level core power gating



Concluding Remarks

- Bulldozer at the heart of AMD's 2011 family of mainstream and high-performance processors
- Major investments in
 - Power / Area efficiency
 - New ISA support
 - Scalability of Cores
 - Modular Design Approach
- Significant improvement in Performance/Watt/mm²
 - General purpose throughput
 - Estimated average of 80% of the CMP performance with much less area and power*
 - Single-thread performance



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