



Virtex-5 FXT

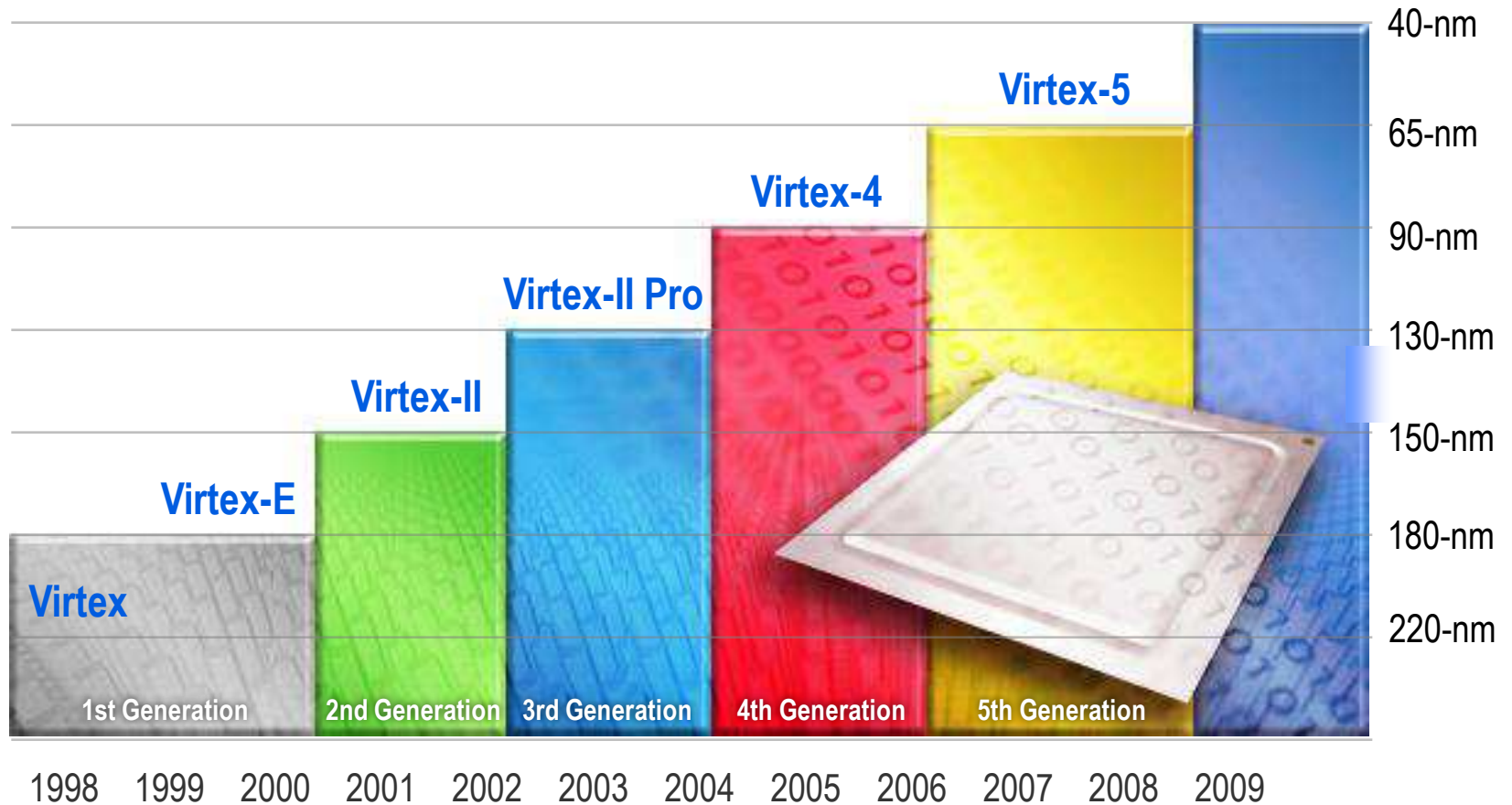
A new FPGA Platform, plus a Look into the Future

Peter Alfke, Xilinx, Inc.
Hot Chips 20, August 2008

FPGA Evolution

- **Moore's Law:** Double density every other year
New process technology, smaller geometry
and always a new FPGA family
- **Traditionally:** bigger + faster + cheaper = better
- **Now:** more functionality, more hard cores,
lower cost per function, better software
- **But:** raw speed does not come for free anymore,
and leakage current is our worst enemy

Virtex Evolution



Virtex-5

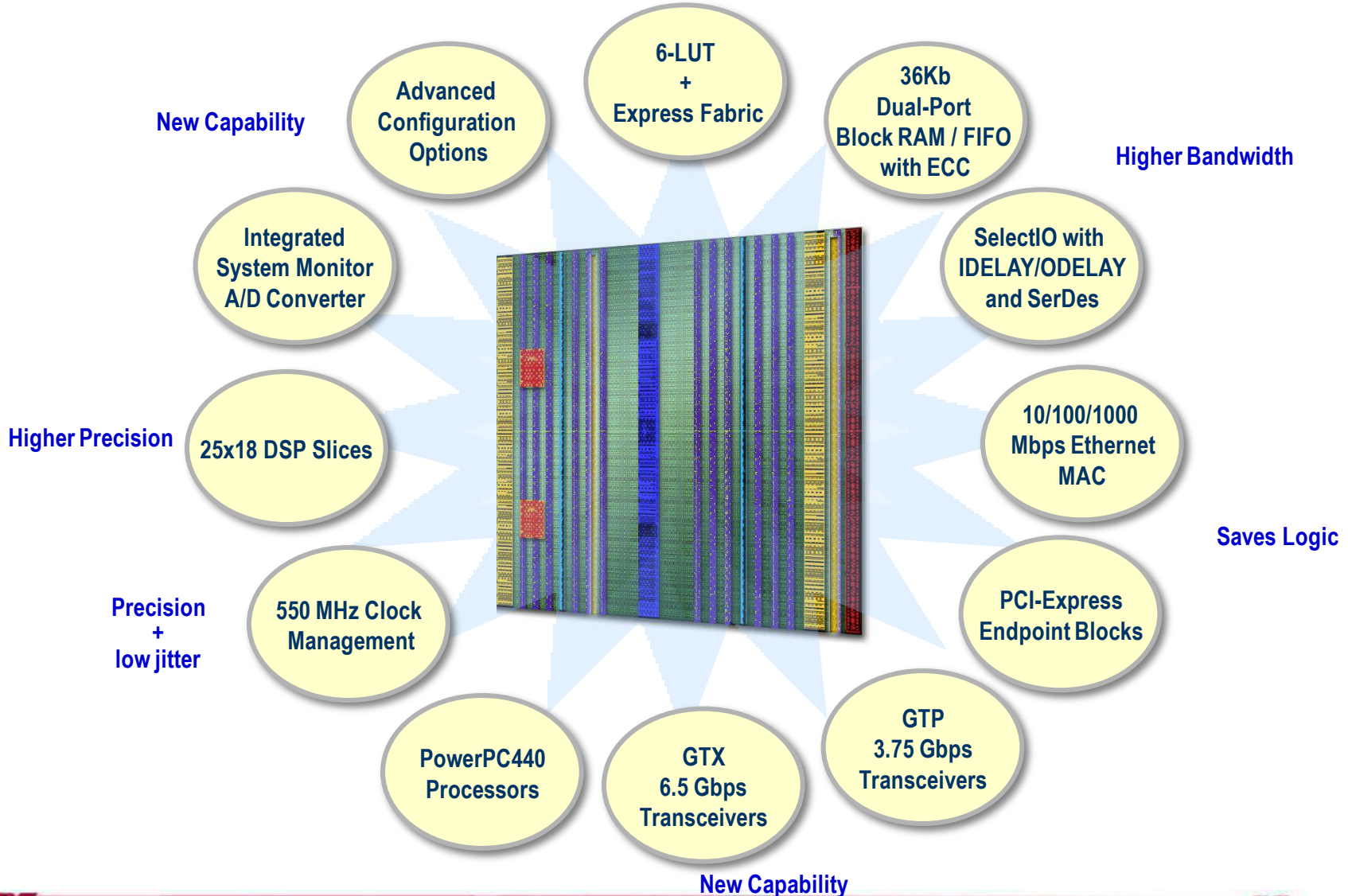
“The Gods Were Smiling...”

- The **process** was available early, and yields well
- **Features** were aggressive, but well-defined
- **Circuit design** was solid
- **Testing** was well-planned and executed
- Rapid introduction of **5 sub-families** (Platforms)
 ‘LX, ‘LXT, ‘SXT, ‘FXT and ‘TXT (26 devices total)
- There was (and still is) **no real competition**
 > 90% share of market (>\$ 50 M in first half of 2008)

18 different devices in volume production now

Virtex-5 Common Features

30% Higher Performance



Virtex-5 FXT

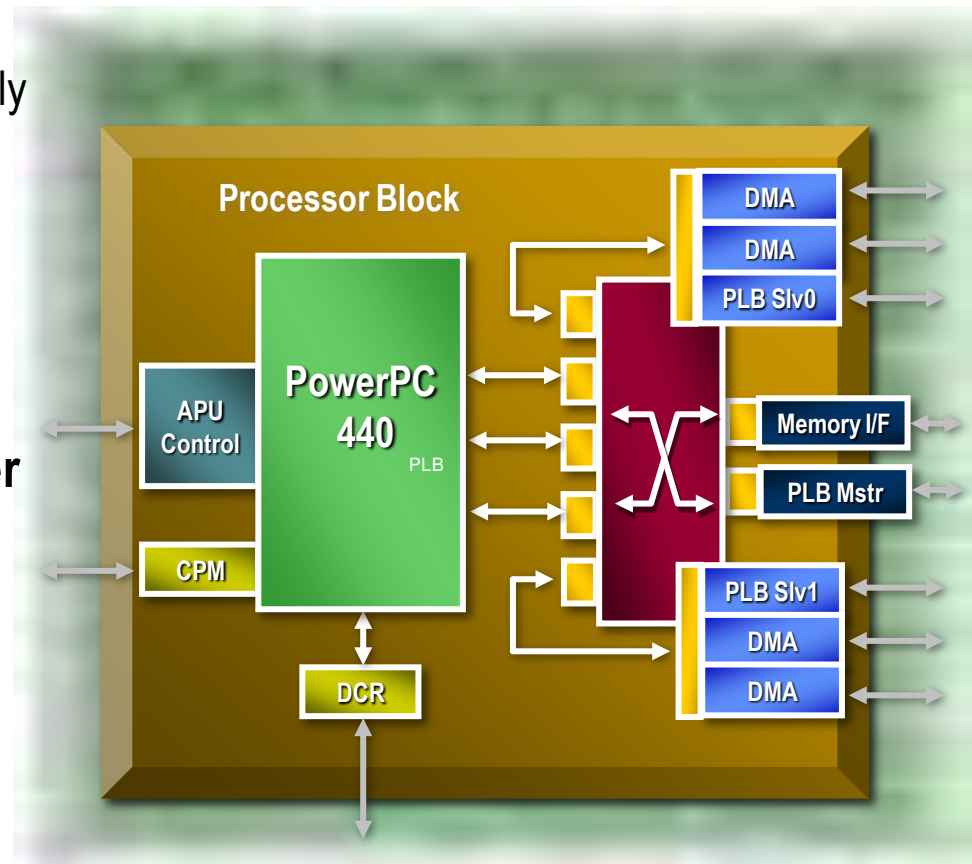
Additional Capabilities

- One or two **PPC440 hard Microprocessor cores** faster and more efficient than PPC405, super-scalar, larger caches, deeper instruction pipeline, integrated crossbar switch saves thousands of slices
- **GTX High-performance Transceivers** optimized for performance and low power and pc-board signal integrity for an “open eye”.

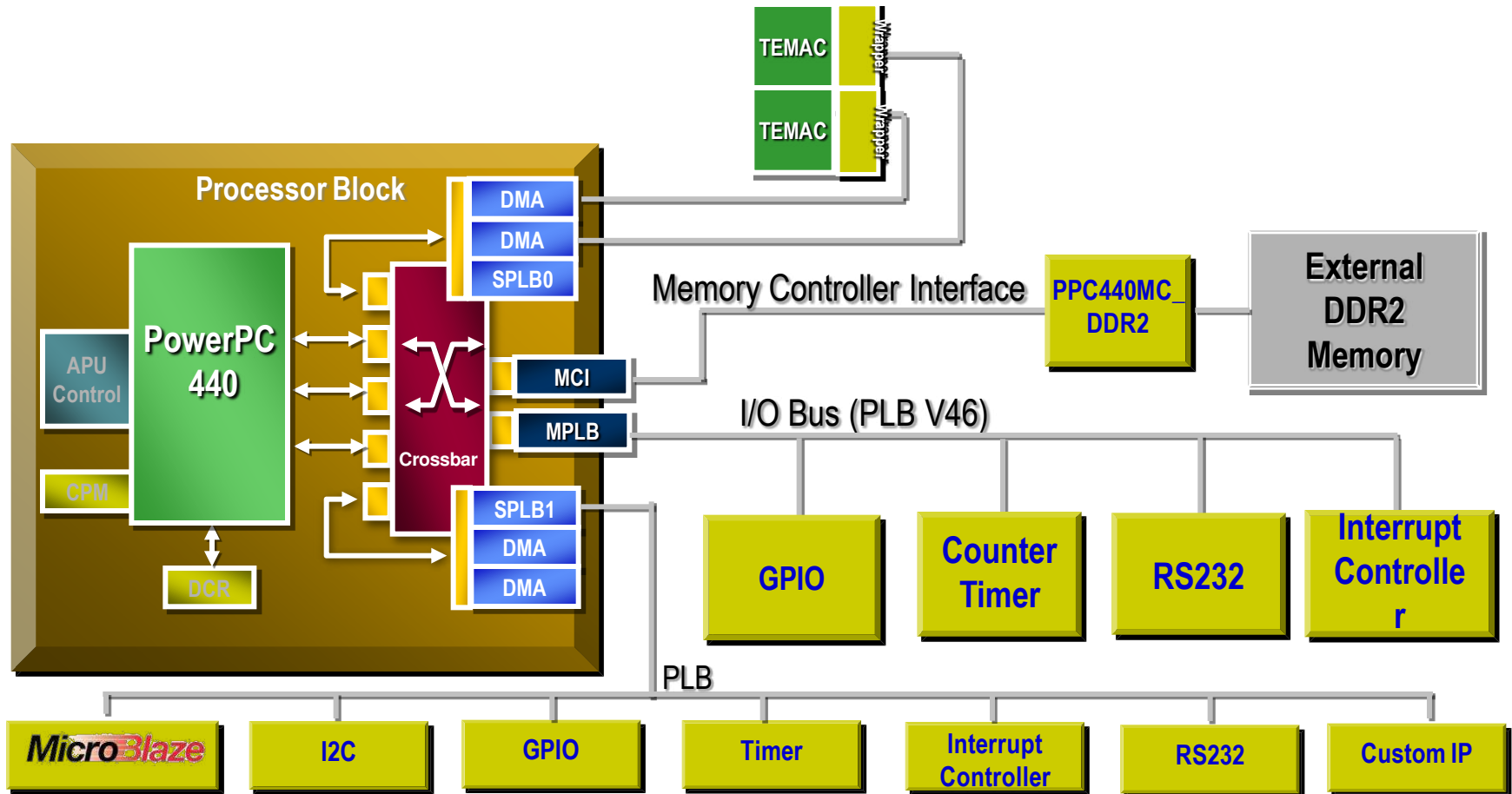
5 family members, 3 in volume production by Sept.08

More Than Just a PPC440...

- **5 x 2 Crossbar Connection (128-bit interfaces)**
 - Reduces need for external buses
 - Allows **two operations** simultaneously
- **Memory Controller Interface**
 - Reduces latency and logic
- **Four 32-bit DMA Channels**
- **Auxiliary Processing-Unit Controller**
 - to attach soft co-processors
 - 128 bit interface, supports pipelining



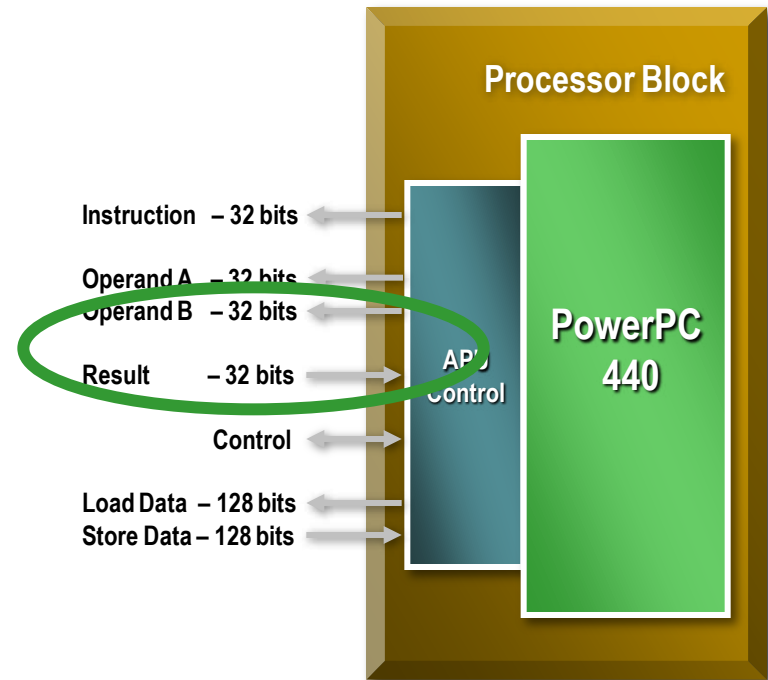
Crossbar in Action



- Four built-in DMA channels provide high speed access to memory or I/O
- Separate memory and I/O buses greatly improve system performance
- External masters can access memory or I/O through the crossbar

Auxiliary Processor Unit Control

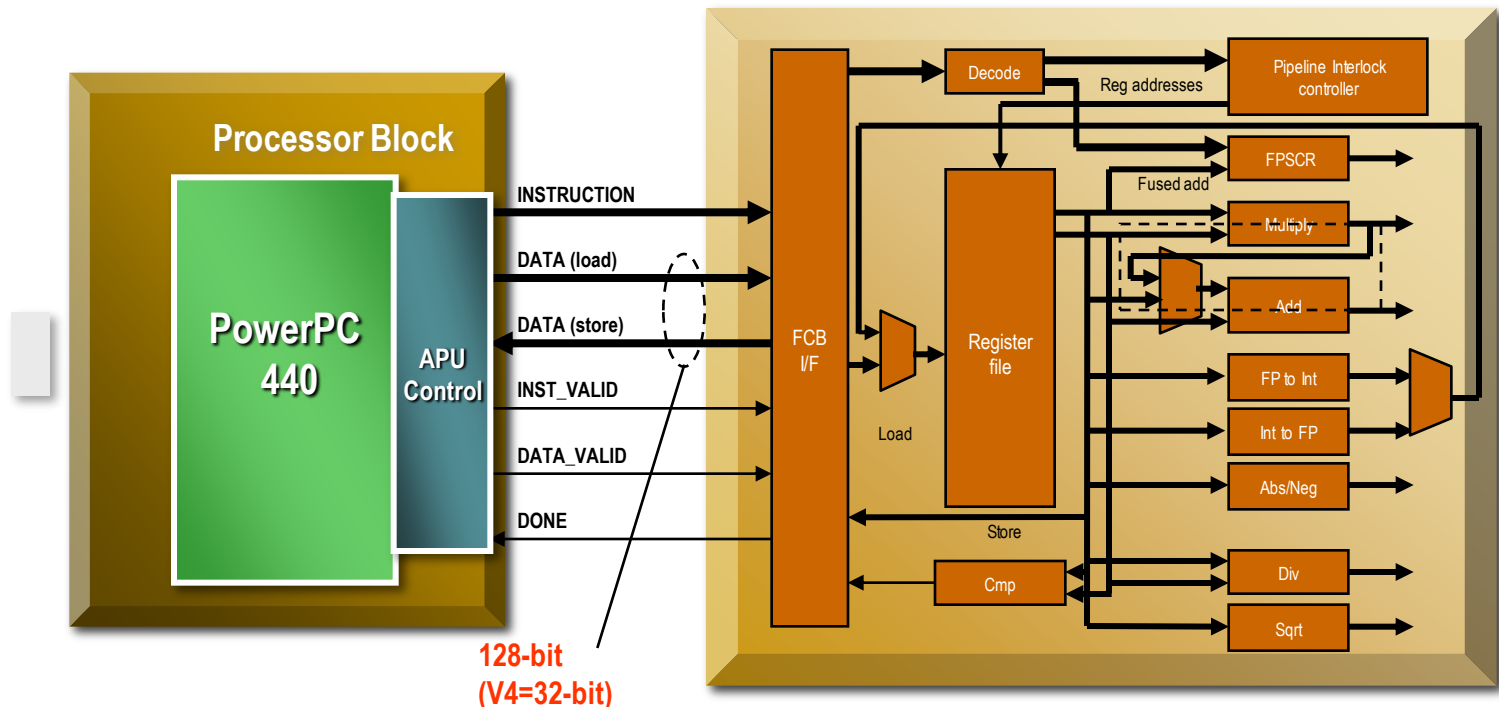
- Reduces PPC/APU overhead and increases data throughput
- Access to soft execution units e.g. Floating Point Coprocessor
 - Adds 16 user-defined instructions
 - 128-bit load/store interfaces
 - Pipelines instructions
 - Buffers data for up to 3 instructions



Tight coupling between CPU and soft logic cores

128-bit Floating Point Unit

- Soft co-processor module, free-of-charge accessible by the 440 processor instruction pipeline
- Single- and double-precision IEEE-754 compliant
- Speed-up 6 to 30 times, 200 MFLOPS sustained



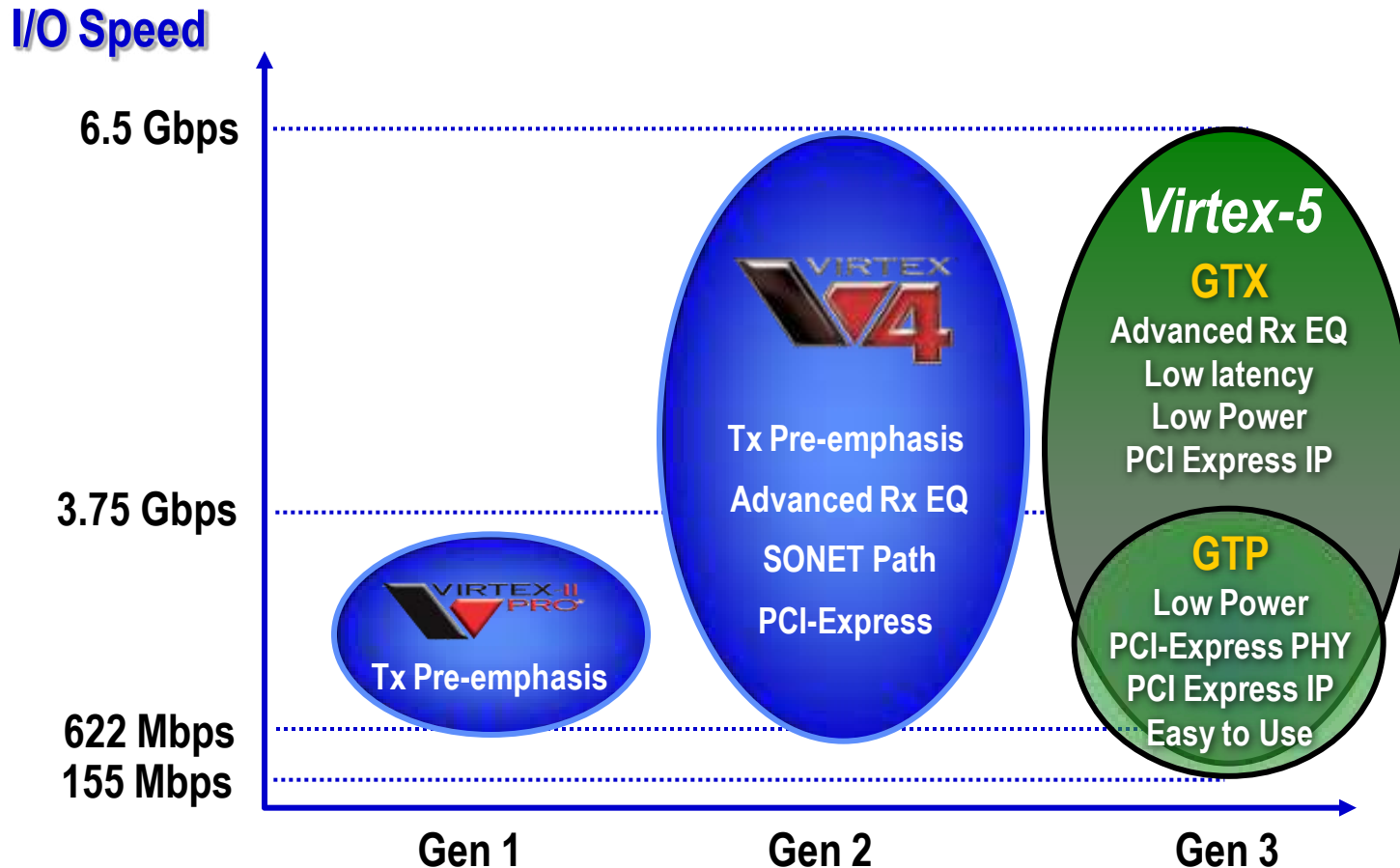
Virtex-5 FXT

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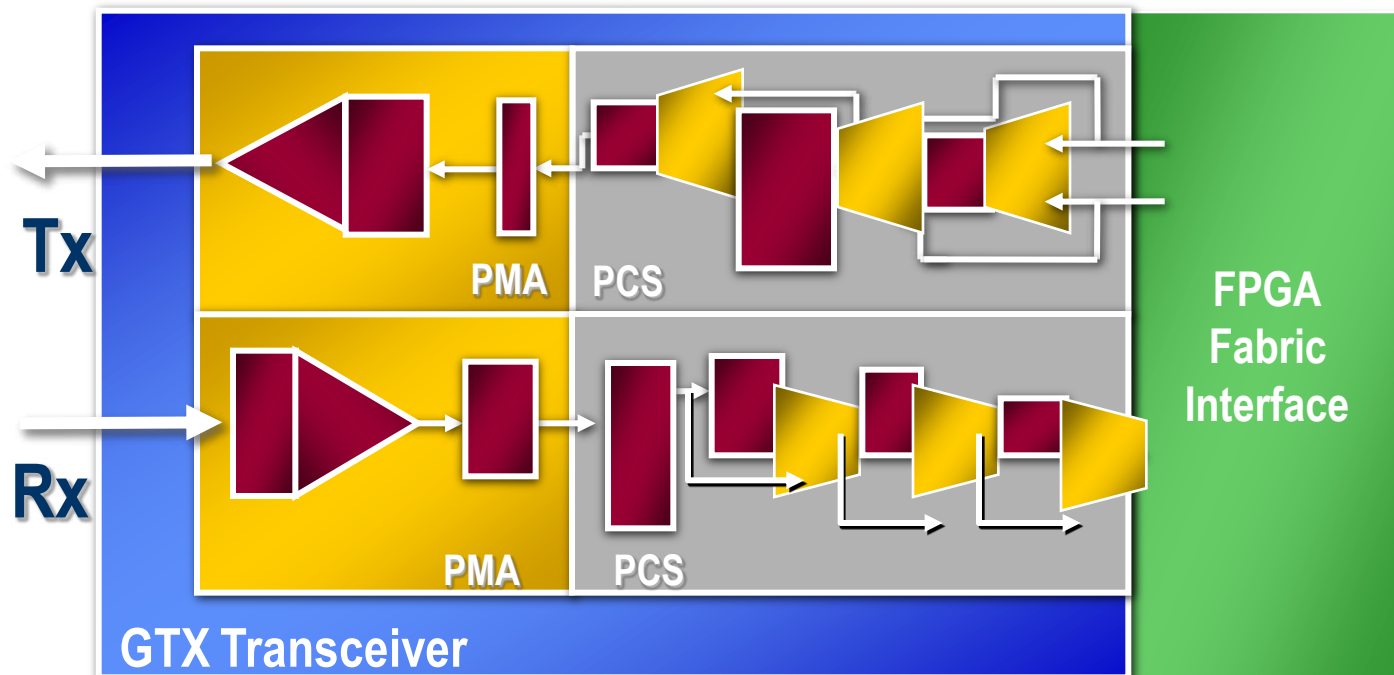
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Low-Power Transceivers

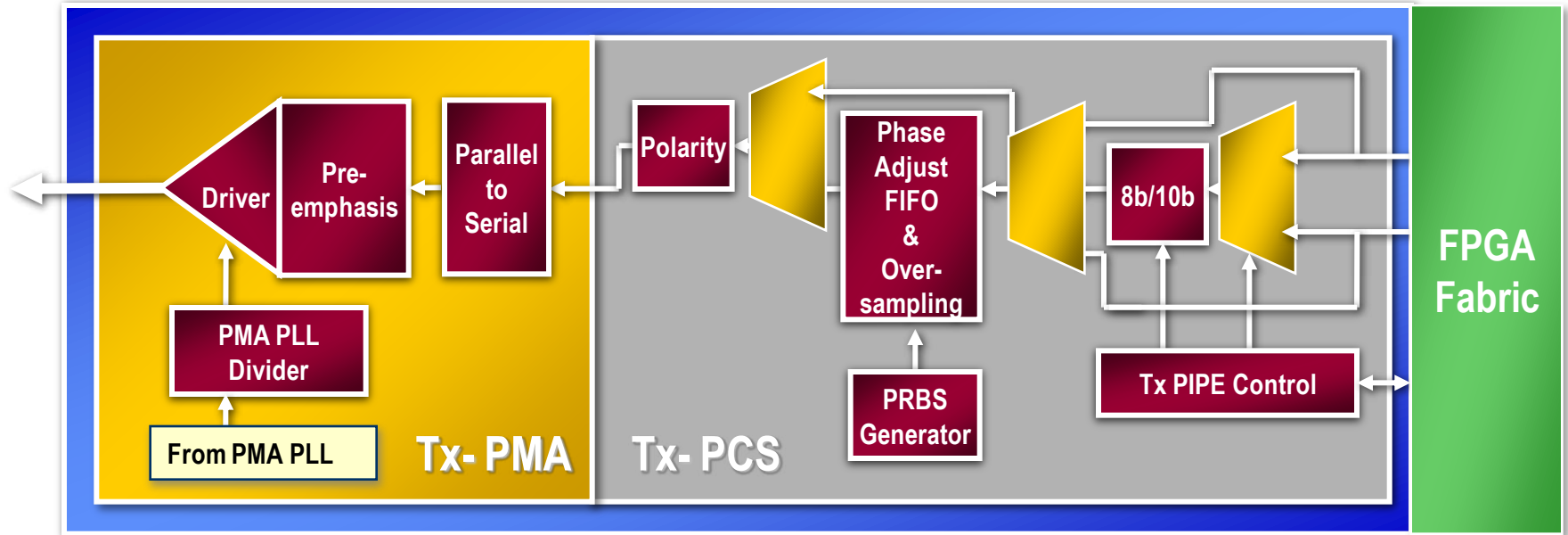


GTX Multi-Gigabit Transceiver



- **8 to 24** transceivers per device (**40 and 48** in 'TXT subfamily')
- Supporting data rates from **150 Mbps to 6.5 Gbps**
- Power dissipation less than **250 mW** per channel
- Programmable Tx **pre-emphasis** and Rx **equalization**

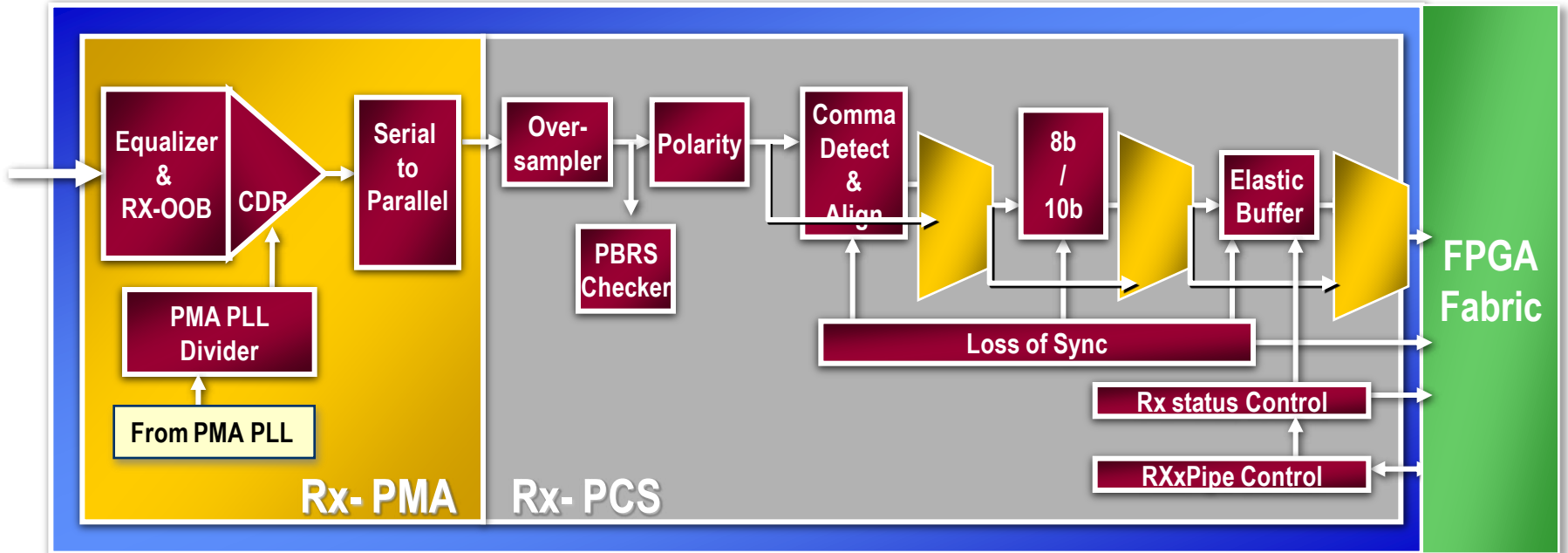
GTX Transmitter



- Programmable Tx swing (diff): 1.3V, 1.2V 1.1V 1.0V, 900, 800, 700, 500mV
- Tx pre-emphasis*: 0%, 8%, 17%, 25%, 33%, 42%, 50%, 58% (nominally)
- Maximum peak-to-peak jitter: 0.32 UI @ 6.5 Gbps (~50ps) see Characterization Report
- Serial and Parallel loop-back capability for testing
- Out of Band (OOB) signal generation

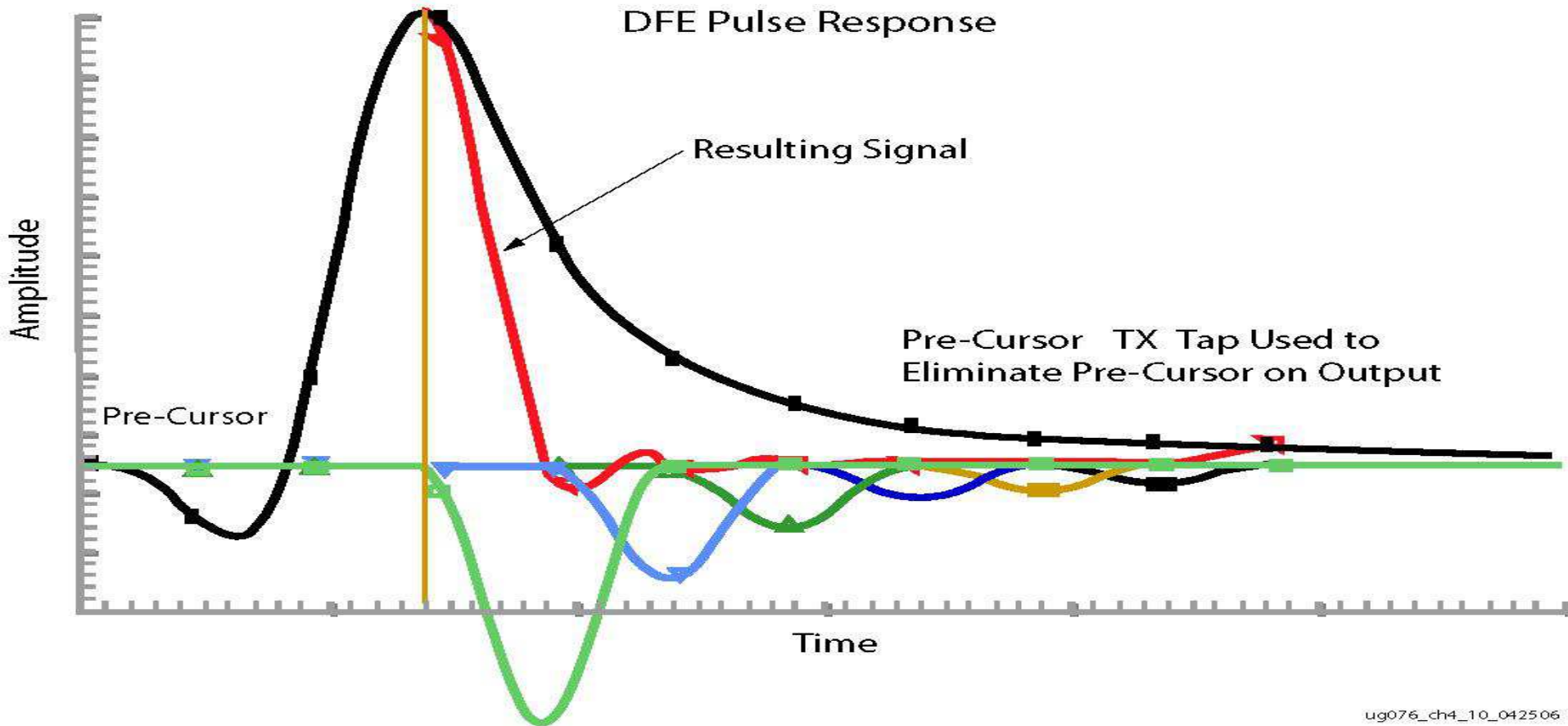
* Also referred to as “de-emphasis”

GTX Receiver



- 4 modes of **analog** receive equalization **plus** Decision Feedback Equalizer (DFE)
- Programmable receive termination; supporting PCIe and SATA
- Can track +0 / -0.5% spread-spectrum clock at 30-60 kHz rate
- Receiver eye-scan capability for testing
- Ability to turn off Clock-Data Recovery tracking and to control CDR phase offset

Multi-Tap Digital Equalizer



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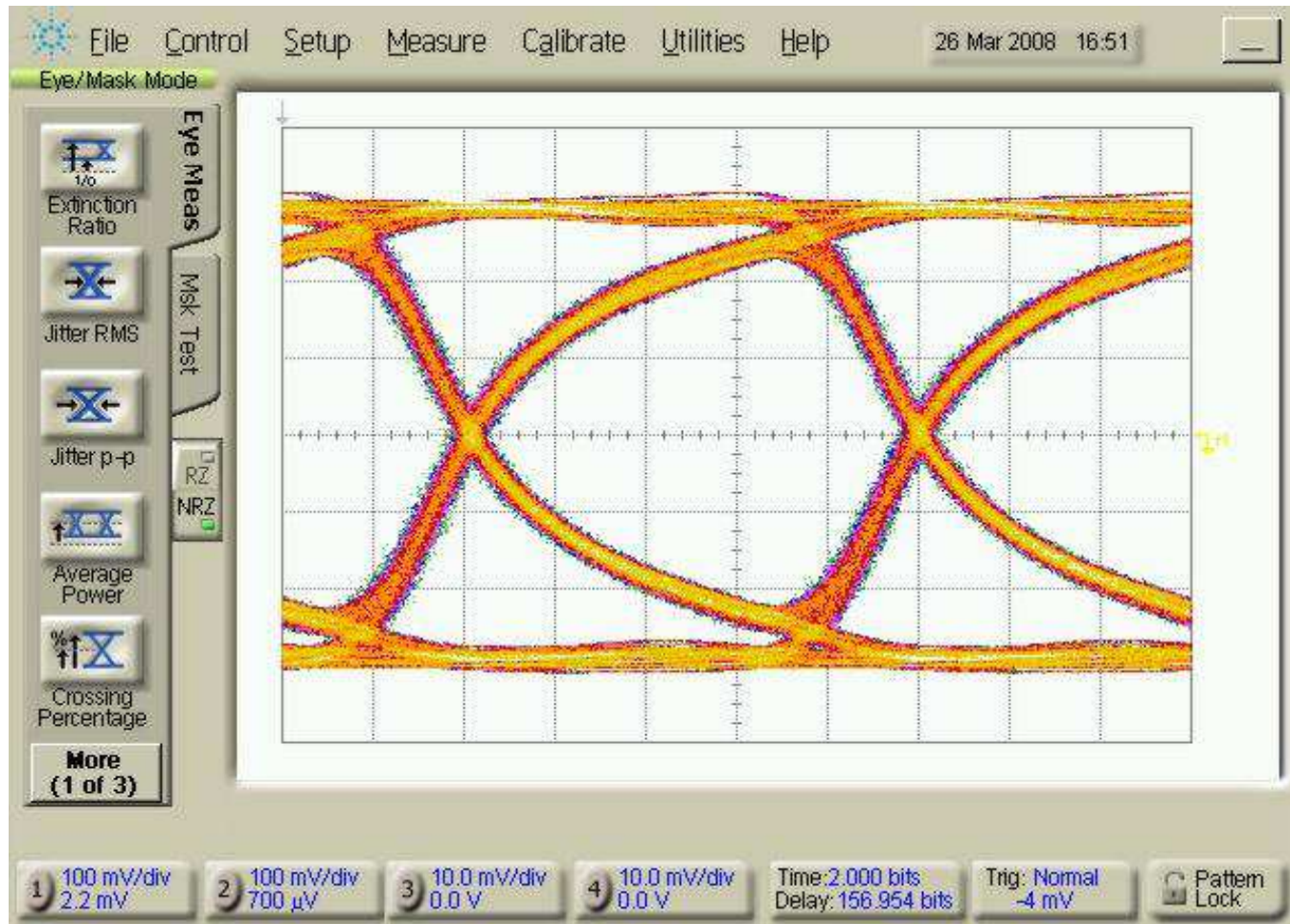
First three taps have the biggest impact

GTX: Additional Features

- Handles 150 consecutive 1's or 0's without losing lock
- 8B/10B, 64B/66B, and 64B/66B Interlaken supported with “Gearbox”
- Built-in Burst-Error Test support
 - Pseudo Random Bit Sequence generator/checker: PRBS 2^7 , 2^{23} , 2^{31}
- Deterministic through-delay option with low latency
 - Bypasses encoders and FIFOs

***All GTX Transceivers have the same specifications
and have full functionality***

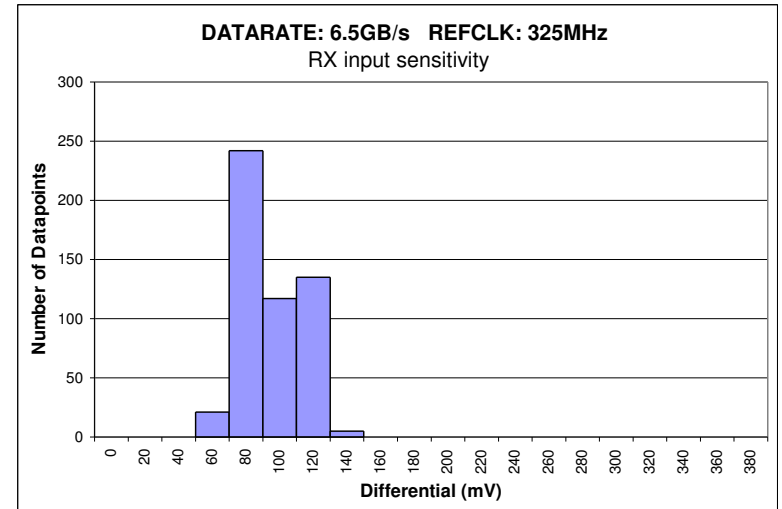
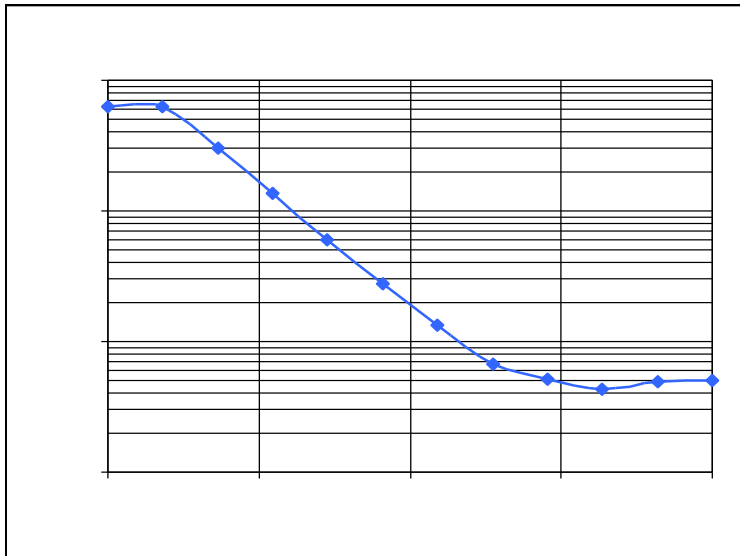
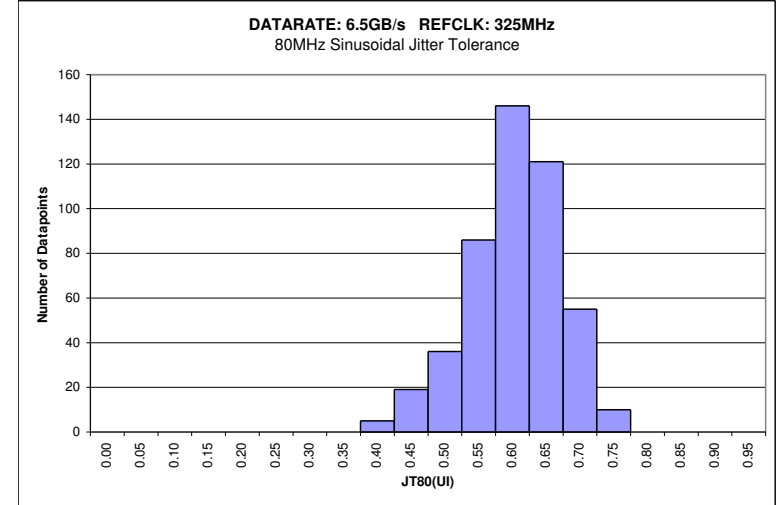
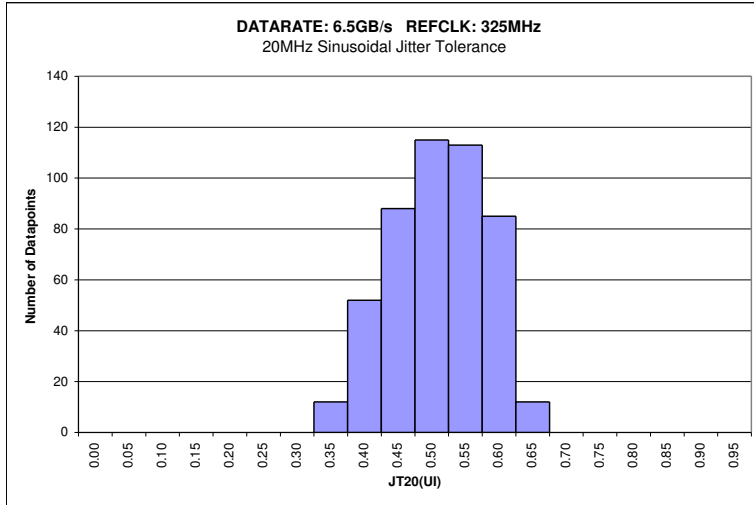
6.5 Gb/s Transmit Eye Opening



Always keep your eyes open...

From Our Public Characterization Report...

<http://www.xilinx.com/support/documentation/virtex-5.htm#19312>



New Additions to the Family

- **XC5VTX150T and 'TX240T**
- Like 'FX130T and 'FX200T minus the PPC microprocessor but with **twice the number of GTX transceivers** 40 and 48 GTXs respectively
- Availability: ES 4Q08, Production 1Q09



When you need lots of fast transceivers

2009 - 2013



Moore's Law Continues

- 40/45 nm.....32 nm.....22 nm.....?
 - Each step doubles density and thus max capacity
 - Each step lowers the cost per function
- But:
- More complex and more expensive masks
- Harder to control leakage current
- Larger parametric spread due to smaller feature size
- IC logic density outstrips pc-board pin-count
 - >6000 bumps on the flip-chip die, <1800 package pins
 - Stacked die to the rescue?

Progress gets harder and more expensive

Higher Speed is a Challenge

- Raw transistor speed is difficult to improve,
 - Supply voltage scaling reaches its limits.
- Performance is limited by the power & heat budget.
- Need for multiple technologies, optimized for either performance or power, not for both simultaneously.
- Multi-gigabit transceivers:
 - Conflict between highest bit-rate vs. widest frequency range (R-C vs. L-C type of VCO)

Higher speed does not come for free...

Users' Design Productivity

- 10 x growth in FPGA capacity may challenge our users' budget for design-time and cost.
- Design verification is biggest burden
- Design re-use becomes more important. More cores.
- Incremental compile and block-based design.
 - Place-and-route times must stay acceptable.

How to manage mega-gate designs at reasonable cost

Summary

- Virtex-5 is the winner, without any real competition
 - Xilinx strategy of sub-families proved to be very successful
- Multi-gigabit transceivers are very popular
- Moore's Law will give us much more logic and lower cost
 - Speed and power consumption pose a difficult challenge
- Users want and need to improve design productivity
 - The pace is becoming faster and more competitive.

Xilinx will keep bringing you better chips and tools

Thank You !

PCIe™ Endpoint Blocks

Tri-mode Ethernet MAC



Low-Power Transceivers

PCI EXPRESS®