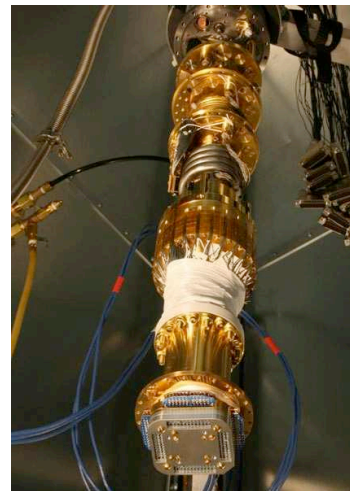
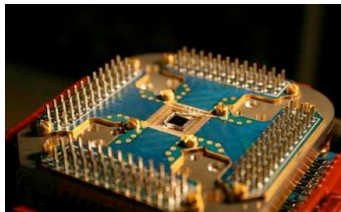


# The Future is Quantum Computing ?

Professor John Kubiatowicz  
University of California @ Berkeley  
HotChips Panel  
August 2007

## Do quantum computers exist?

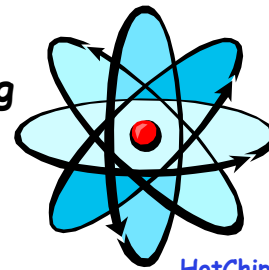
- Engadget headline: "World's first 'commercial' quantum computer solves Sudoku" (Feb 14<sup>th</sup> 2007)
  - "As **expected**, Canada's D-Wave Systems has announced 'the world's first commercially viable **quantum computer**,' and they seem to be pretty stoked about it. The achievement is notable, since they've managed to build a whole 16 qubit computer that actually does some simple computations, even if it's far less powerful than even the most basic of home computers."



- Clearly an important first problem to solve!
  - » Not clear that this machine actually works, however. A fair amount of suspicion that it is simply hype.
  - » Purports to use "Adiabatic Quantum Computing"

## Ok, but why would you want a Quantum Computer?

- Suppose you want to:
  - Compute quantum properties of new materials in polynomial time
    - » So called "Quantum Simulation"
    - » This was the application that Richard Feynman proposed originally
  - Factor large numbers in polynomial time
    - » Shor's Algorithm
  - Find items in unsorted database in time proportional to square-root of n
    - » Grover's Algorithm
- Also: Its cool!
  - Quantum Computers would be interesting from a theoretical standpoint
  - Use properties of quantum mechanics to compute



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## What are Quantum Computers?

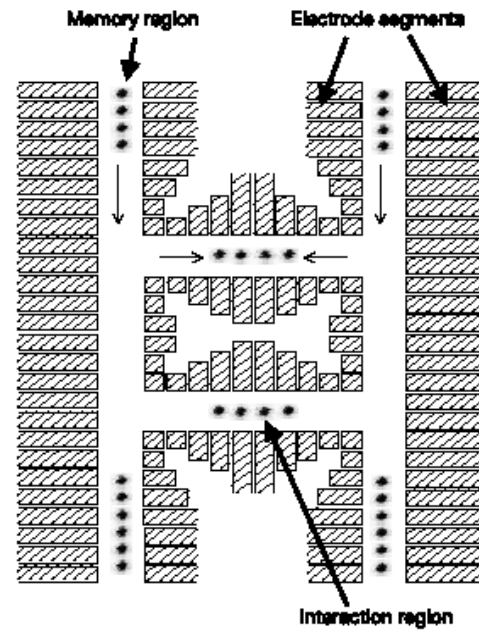
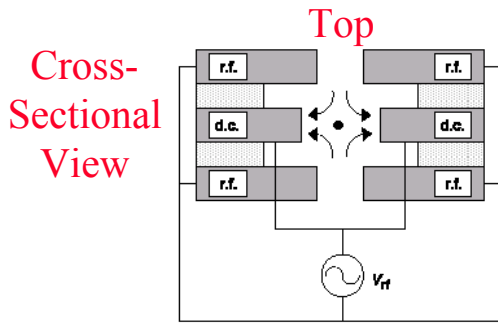
- Use of Quantization and Superposition to compute:
  - Quantization: Only certain values or orbits are good
  - Superposition: Schizophrenic physical elements don't quite know whether they are one thing or another
- Bits can be in a combination of "1" and "0":
  - Written as:  $\Psi = C_0|0\rangle + C_1|1\rangle$ , called a "qubit"
  - The  $C$ 's are *complex numbers!*
    - » Important Constraint:  $|C_0|^2 + |C_1|^2 = 1$  [think probability]
- Measurement (looking at bit) forces bit to be 0 or 1
- **n-bit register can hold  $2^n$  values simultaneously!**
  - Called "Entanglement" between bits
  - 3-bit example:
$$\Psi = C_{000}|000\rangle + C_{001}|001\rangle + C_{010}|010\rangle + C_{011}|011\rangle + C_{100}|100\rangle + C_{101}|101\rangle + C_{110}|110\rangle + C_{111}|111\rangle$$
    - **Multi-bit gates work on coefficients between bits.**
      - » Universal set of gates required for arbitrary computation
- **Fundamental Issue: Arbitrary Entanglement fragile!**
  - **Requires all information to be coded in QECC codes**

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# ION Trap Quantum Computer: Promising technology



- IONS of  $\text{Be}^+$  trapped in oscillating quadrature field
  - Internal electronic modes of IONS used for quantum bits
  - MEMS technology
  - Target? 50,000 ions
  - **ROOM Temperature!**
- Ions moved to interaction regions
  - Ions interactions with one another moderated by lasers

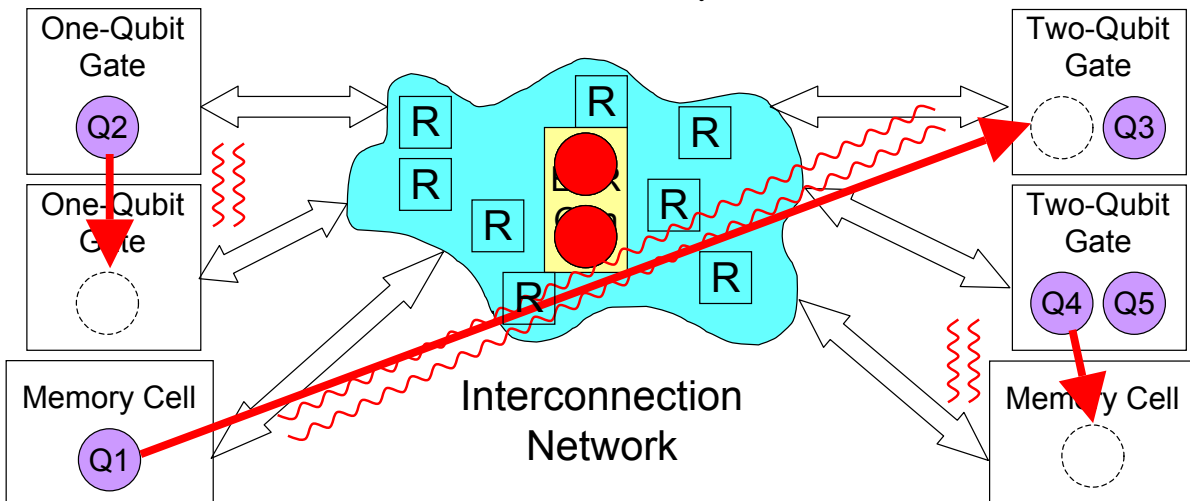
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## Interesting fact #314159: Use of Teleportation for cross-chip communication

- Short-range communication is ballistic (movement)
- Errors accumulate with distance  $\Rightarrow$   
**Long-range communication via "Teleportation"**
  - Teleportation uses EPR ("Einstein, Podolsky, Rosen") pairs of qubits at source and destination
  - EPR distribution network takes place of wires

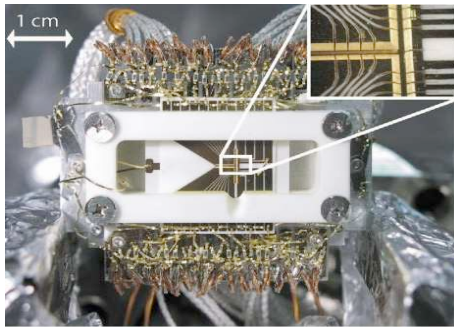


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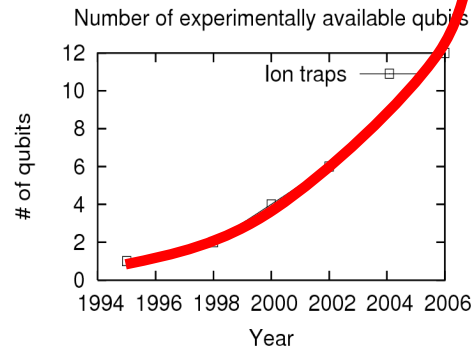
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## Following a Moore's law of increase?



Courtesy of Monroe group at U. Mich.



- **DARPA Roadmap predicts 50 qubits by 2012**
  - Ion traps: 30 qubits by 2008
- **Quantum circuit design done by hand so far**
- **However:**
  - Potential Complexity of layout and control
  - Verification of fault-tolerant properties
  - $\Rightarrow$  Automation (CAD) desirable?

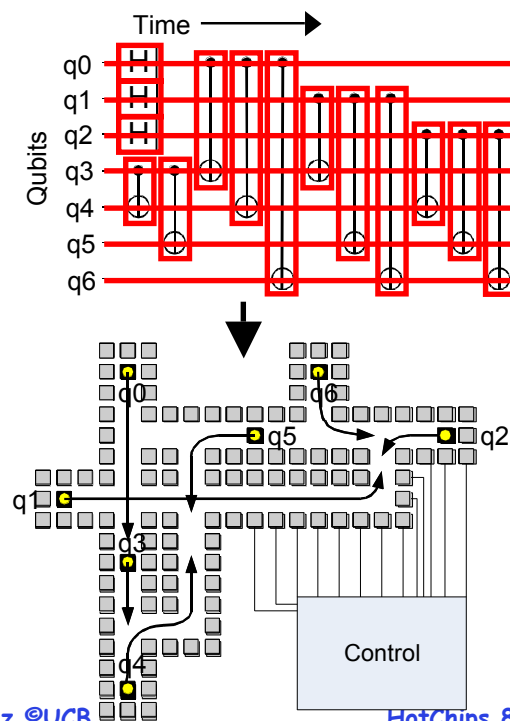
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## Use of CAD for Ion Trap Physical Layout

- **Input: Gate level quantum circuit**
  - Bit lines
  - 1-qubit gates
  - 2-qubit gates
- **Output:**
  - Layout of channels
  - Gate locations
  - Initial locations of qubit ions
  - Movement/gate schedule
  - Control for schedule



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## Closing Thoughts

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- Quantum Computing is a “meta technology”
  - Any technology can be used if it:
    - » exhibits entanglement and is sufficiently insulated from environment
    - » Supports a basic set of operations between qubits
  - Ion traps are fairly promising technology
- Architecture of Quantum Computers actually an interesting topic with interesting challenges
  - Errors, Control, Communications
  - Not too early to be working on it
    - » Might be able to help with building first *real* quantum computer
- Quantum Entanglement very interesting property
  - Called “spooky action at a distance” by Einstein
  - Bits widely separated still “communicate” with each other
- Some papers:
  - <http://qarc.cs.berkeley.edu/publications>