

# Low-Power, High-Performance Architecture of the PWRficient Processor Family

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Hot Chips 18

Aug 21, 2006



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# Acknowledgement



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**THE ARCHITECTURE, DESIGN, AND  
IMPLEMENTATION OF THE PWRFCIENT  
PROCESSOR FAMILY ARE THE OUTCOME  
OF THE UNTIRING EFFORTS OF THE ENTIRE  
TEAM AT P.A. SEMI, INC.**



- ▶ **Design paradigm**
- ▶ **Family**
- ▶ **Core**
- ▶ **Performance and power**
- ▶ **Summary**

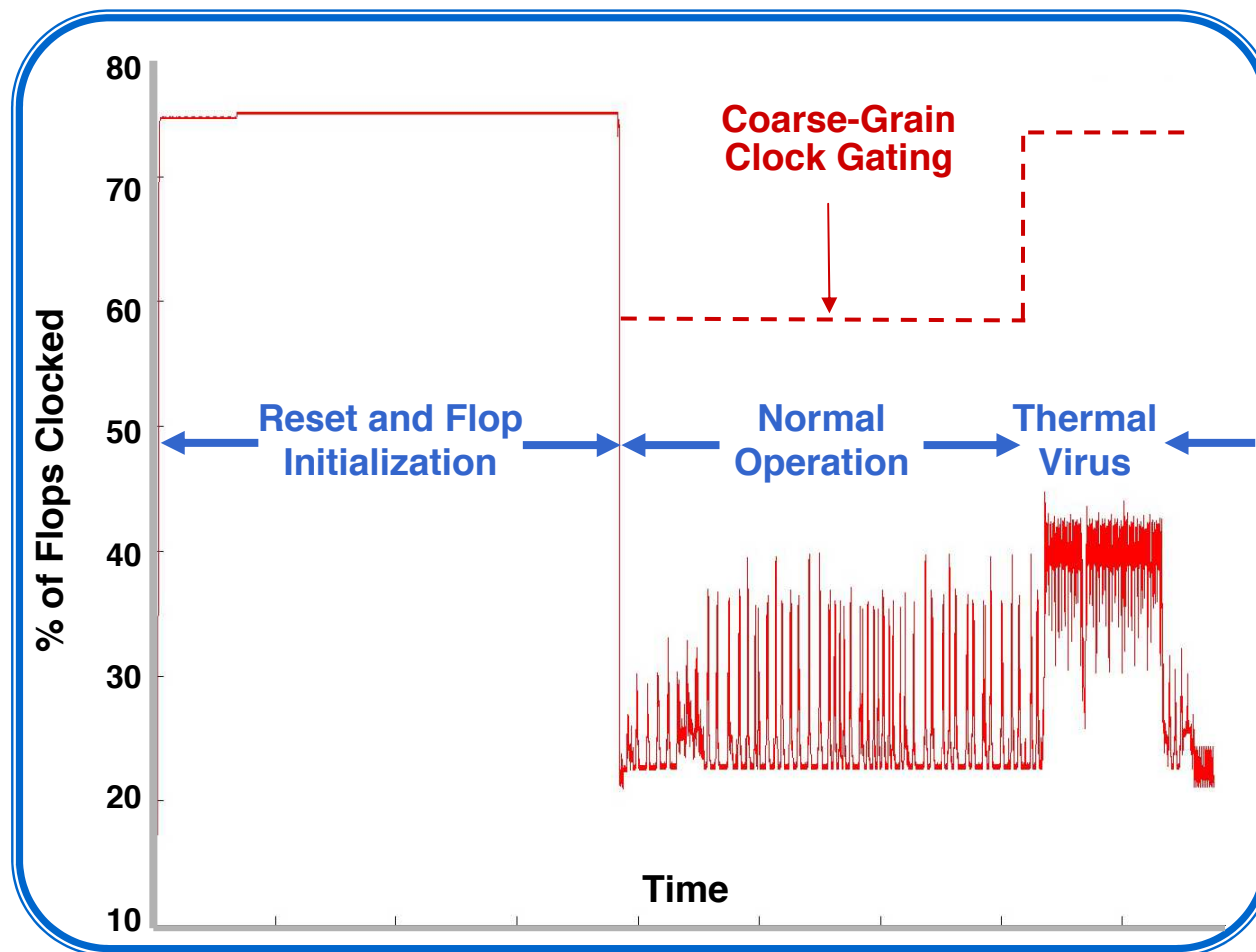
# Low-Power Design Paradigm

- ▶ **Design goal — 970-class performance at less than 7 watts per core**
- ▶ **Power dissipation is a primary consideration at all levels**
  - ▶ Circuit and Process
    - ▶ Voltage/frequency scaling
    - ▶ Multiple power planes for optimal voltage selection per region
  - ▶ Microarchitecture and Logic
    - ▶ Clock gating to reduce power of idle circuits
    - ▶ Active and pre-charge standby modes in external DRAM array
    - ▶ Sizing and hierarchy of cache structures
  - ▶ Architecture
    - ▶ Integration to reduce I/O interface power
    - ▶ Internal and external power-saving modes — CPU, memory controller, PCIe
  - ▶ Verification
    - ▶ Monitor power consumption against budget throughout the design process
  - ▶ Software
    - ▶ Power management of I/O devices and CPU

# Power-Influenced $\mu$ /Architectural Choices

- ▶ Extensive fine-grained clock gating used throughout core and SOC
- ▶ If a function can be performed sequentially without performance loss, why build power-hungry parallel mechanisms?
- ▶ The smaller, the better
  - ▶ Design employs smaller subsections that are powered up for frequent accesses
  - ▶ Much attention to clocking only those elements that are performing work
- ▶ Each major block's design criteria included goals for power in addition to the traditional area, complexity & timing budgets
  - ▶ Energy per memory access at each level of cache vs. DRAM
  - ▶ Leakage, voltage, and execution frequency
  - ▶ Overall execution time saving
- ▶ Speculation has to be effective or it becomes a power sink

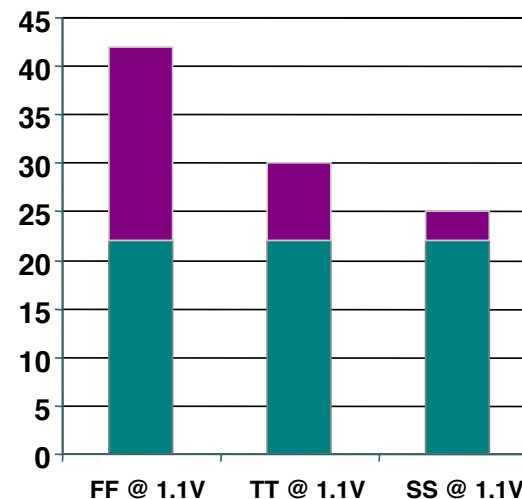
# Fine-Grain Clock Gating Reduces Dynamic Power



# Device-Specific $V_{dd}$ Reduces Static and Dynamic Power

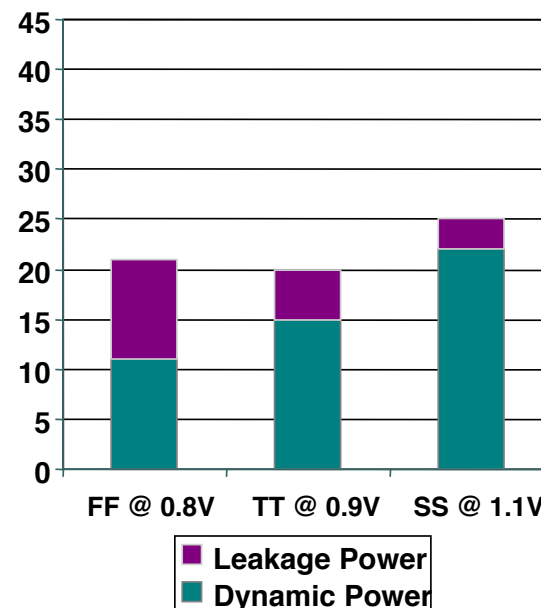
## ► Conventional approach

- Operate at 1.1V across entire process range
- Fast parts tend to be very leaky



## ► P.A. Semi approach

- Operate at device-specific optimal  $V_{dd}$
- Partition power plane for optimal voltage selection per region
- Enables full process range for power yield



# PWRficient Family



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# PWRficient Family



## ▶ PA6T core — the CPU

- ▶ Power Architecture compliant, 64-bit, high-performance FPU and VMX
- ▶ 7W @ 2GHz worst-case power dissipation

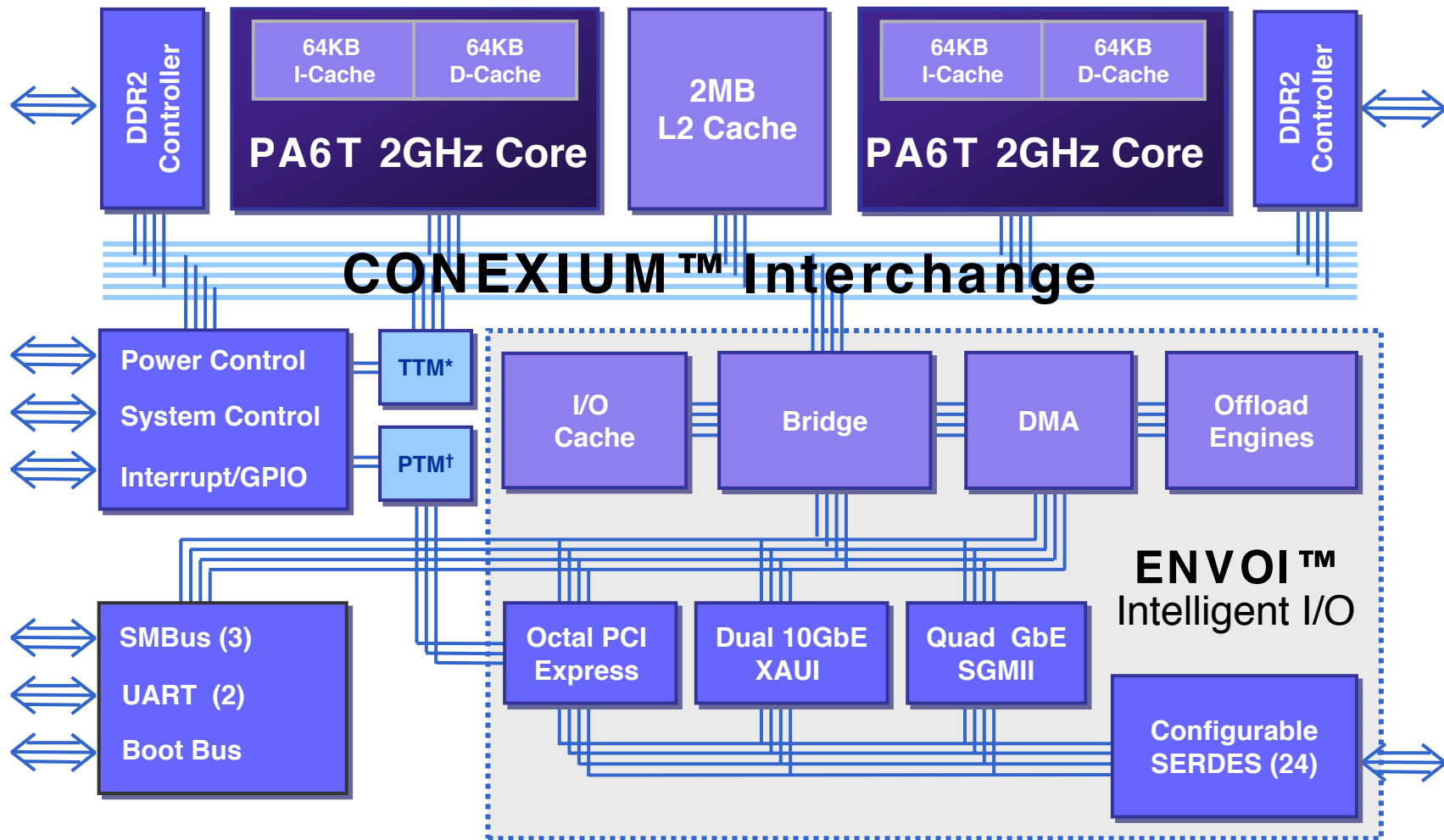
## ▶ CONEXIUM™ — the on-chip coherent interconnect

- ▶ Scalable cross-bar interconnect
- ▶ 1–8 SMP cores
- ▶ 1 or 2 L2 caches, sized 512KB–8MB
- ▶ 1–4 64-bit DDR2 memory controllers

## ▶ ENVOI™ — the I/O system

- ▶ SERDES I/O—PCI Express®, XAUI, SGMII
- ▶ Offload engines—TCP/IP, iSCSI, cryptography, and RAID
- ▶ Support I/O—Boot bus, UARTs, SMBus, GPIOs

# PWRficient PA6T-1682M Block Diagram



\*Transaction trace memory †Peripheral trace memory

# The PA6T Core



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# PA6T Core Features

## ▶ Fully compliant Power Architecture implementation

- ▶ Power Architecture version 2.04
- ▶ Full FPU and VMX SIMD capabilities
- ▶ 64-bit with 32-bit capability

## ▶ Super-scalar, out-of-order design

- ▶ L1 instruction cache
  - ▶ Fetch four instructions per cycle into 64-entry scheduler
  - ▶ Issue up to 3 per cycle into 6 functional units
- ▶ Branch predictors
- ▶ Strongly ordered memory model
  - ▶ Issue out of order, retire in order

## ▶ Hypervisor and virtualization support

## ▶ High-performance memory hierarchy @ 2GHz

- ▶ L1 data—32GB/s read or write
- ▶ L2 data—16GB/s read plus 16GB/s write
- ▶ DDR2-1067—16GB/s read or write
- ▶ 16 transactions in flight

## ▶ CONEXIUM Interchange

- ▶ 1G transactions per second
- ▶ 64GB/s peak data rate
- ▶ MOESI coherency protocol

# PA6T Low-Power Features

## ▶ Improved branch prediction

- ▶ Minimize incorrect speculation to avoid wasting power

## ▶ Efficient superscalar design

- ▶ Index-based, out-of-order execution engine minimizes the use of CAMs and avoids unnecessary replays

## ▶ Energy-efficient memory pipelines

- ▶ Hierarchical address translation to balance power consumption and performance
- ▶ Highly integrated memory pipeline that supports out-of-order execution and sequential consistency with minimal data movement

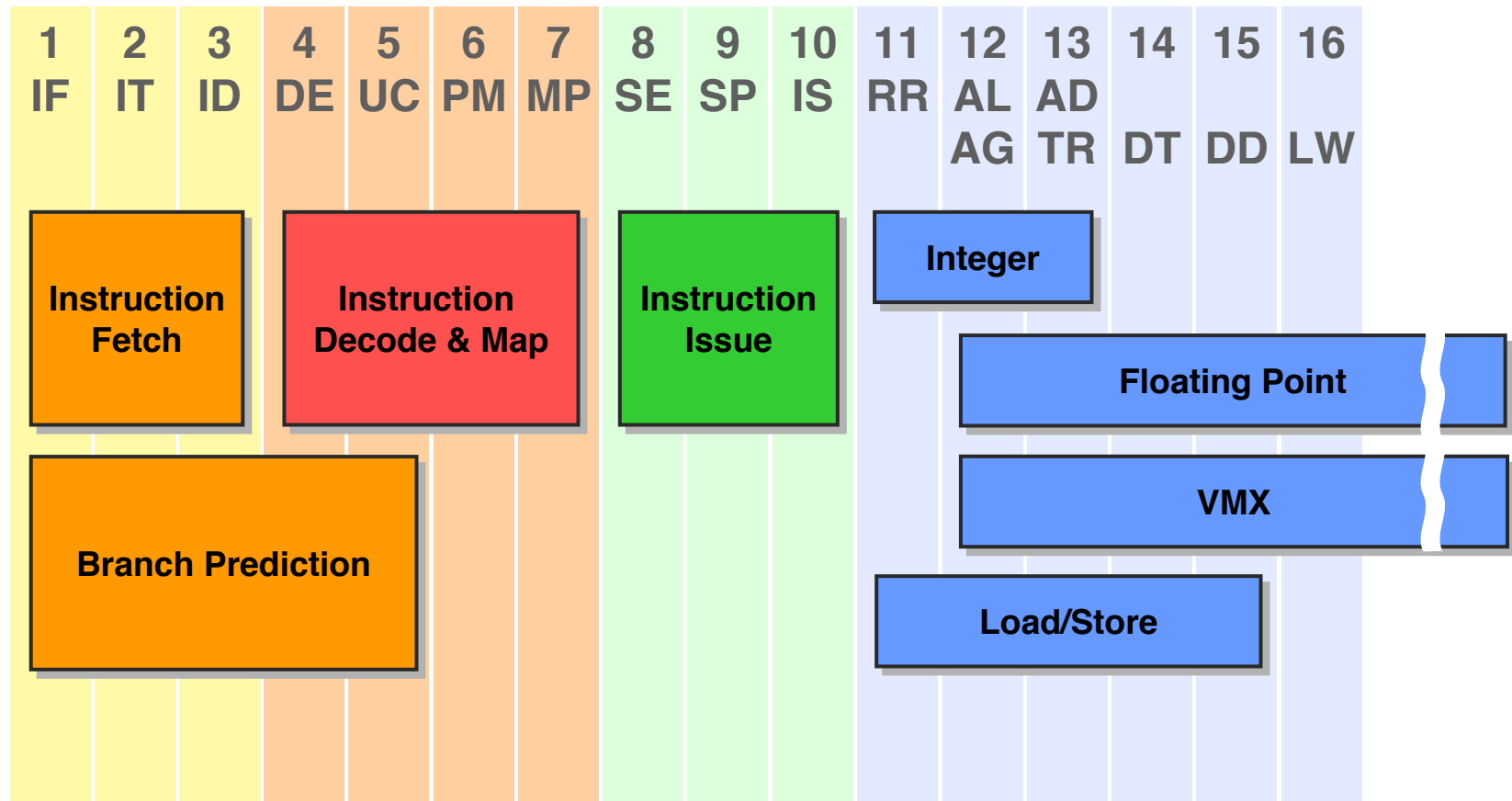
## ▶ Coherent memory subsystem

- ▶ Coherent memory subsystem designed for high throughput and low latency while minimizing the energy used per reference

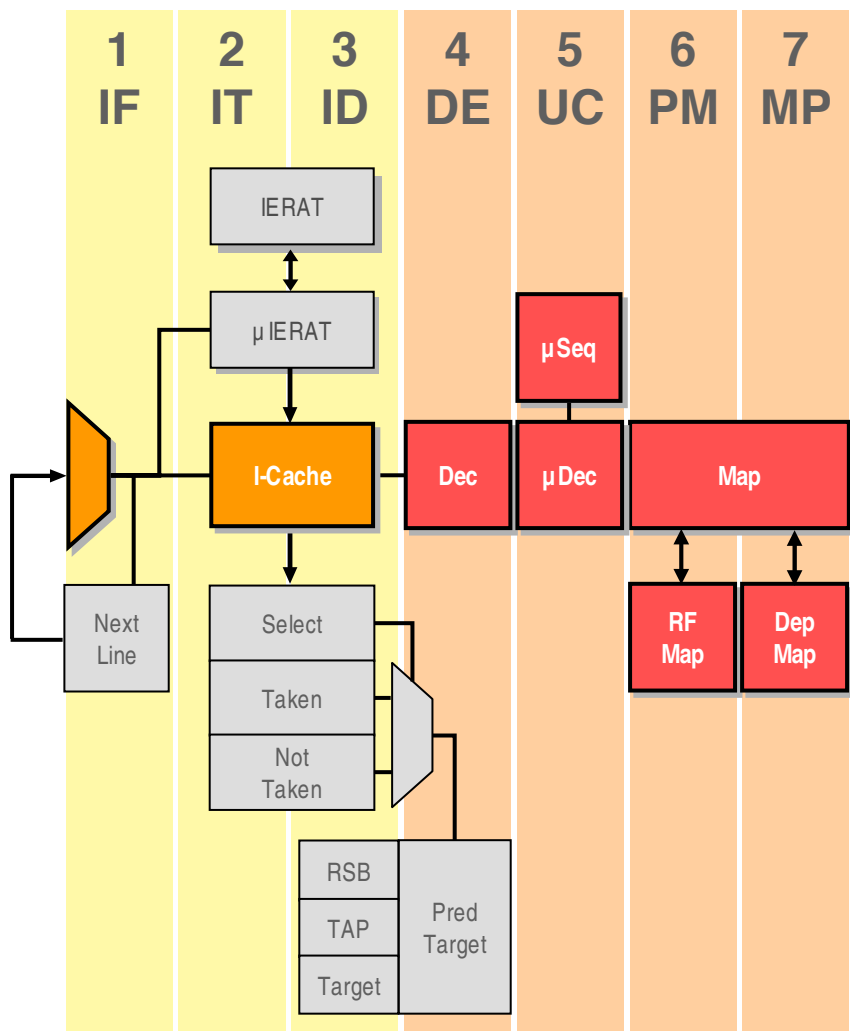
## ▶ Extensive power-management capabilities

- ▶ Doze, nap, and sleep power-down modes trade varying degrees of power savings with recovery time

# Processor Pipeline



# Front End



[back to main diagram](#)

## ▶ I-cache

- ▶ 64KB
- ▶ 2-way associative
- ▶ 2-cycle
- ▶ 4 instructions/fetch
- ▶ 4 fetches to CONEXIUM
- ▶ Next-line pre-fetch after a miss

## ▶ Instruction buffer

- ▶ 4 fetch groups (16 instructions)

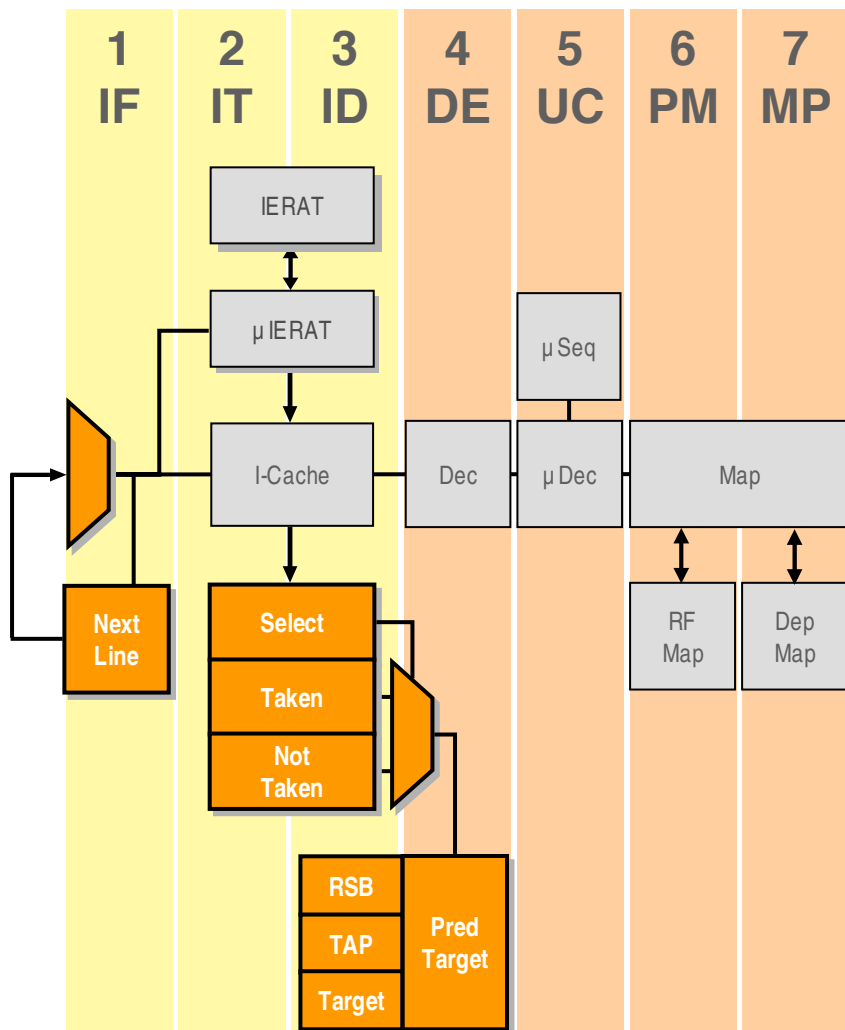
## ▶ Decode

- ▶ 4 μ ops/dispatch

## ▶ Map

- ▶ 4 μ ops renamed/cycle
- ▶ 64 rename registers

# Branch Processing



back to main diagram

## ▶ Branch prediction

- ▶ 0-cycle bubble: 16-entry next-fetch prediction

## ▶ 4-cycle bubble (taken prediction)

- ▶ Path: 16K bi-mode taken/not taken (4 predicted)
- ▶ 16-entry return stack
- ▶ 64-entry history-assisted target predictor
- ▶ IP-relative

## ▶ Early verification

## ▶ Branch execution

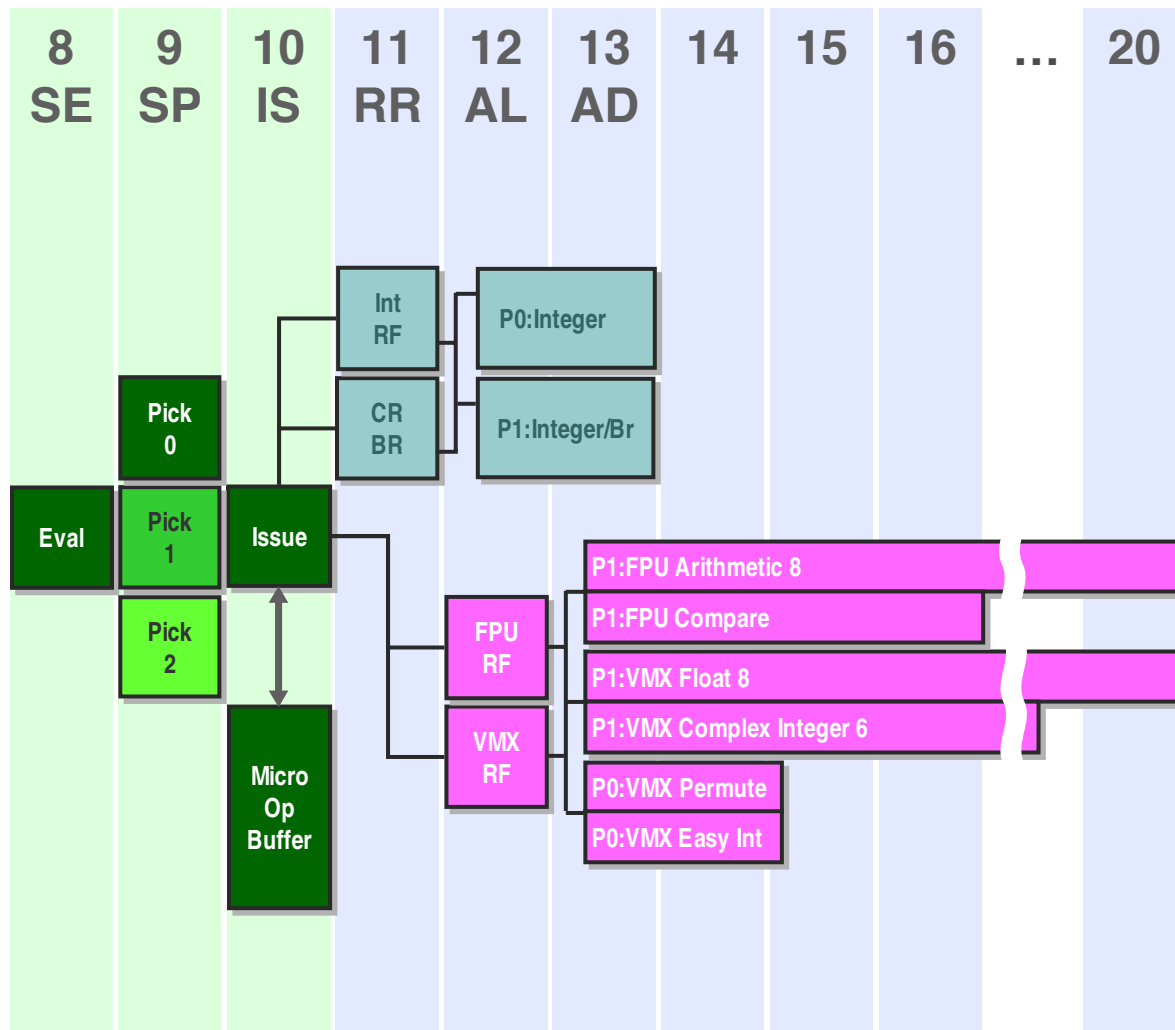
- ▶ 2-cycle branch execution on integer P1

## ▶ Branch misprediction

- ▶ 13-cycle path mispredict
- ▶ 13-cycle target mispredict



# Scheduler and Execution Pipes



back to main diagram

## ► Schedule & Issue

- 64-entry schedule buffer
- 64×64 dependency
- 3 pickers
- Pre-slotted
- Replay from scheduler
- Replay prevention

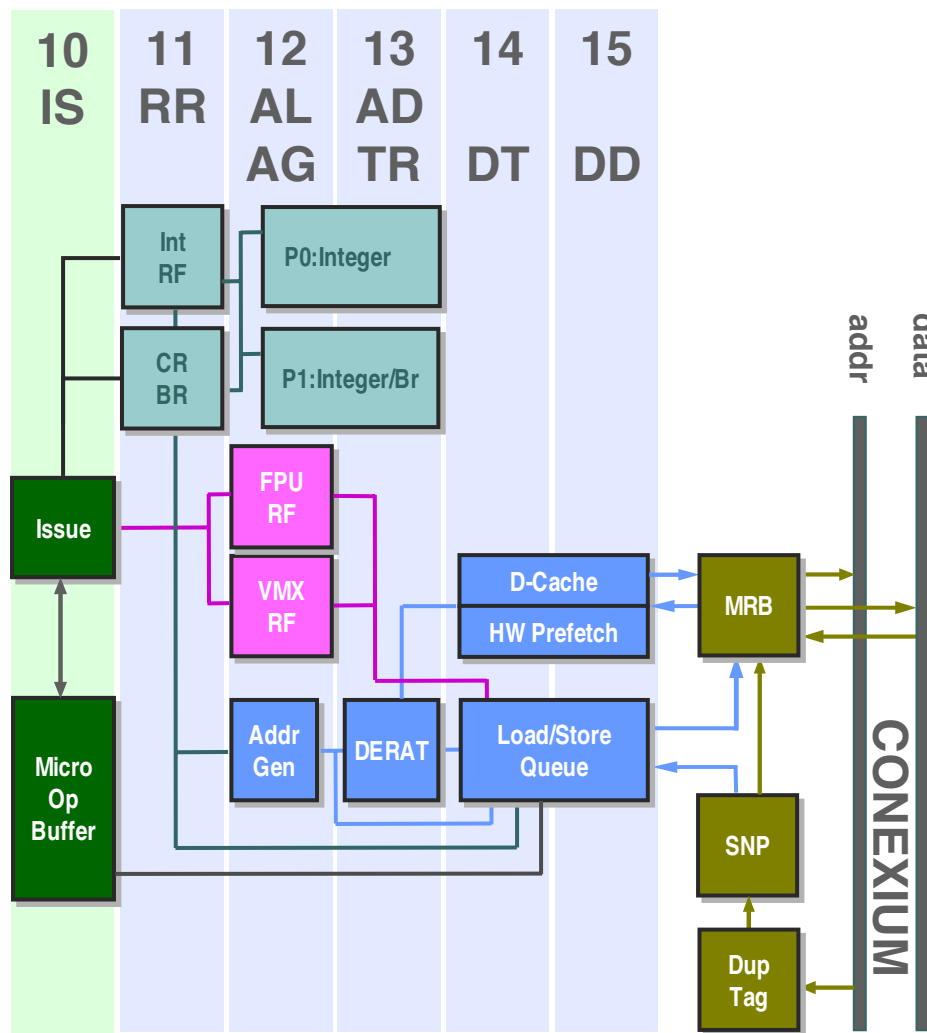
## ► Retire

- Commit to architecture registers
- Precise exception
- 4  $\mu$  ops/cycle

## ► 3 pickers, 5 execution pipes + one load/store pipe

- Integer (P0&1): 2-cycle
- FP (P1): 8-cycle
- VMX (P1): 8-cycle FP or 6-cycle complex integer
- VMX (P0): 2-cycle permute or simple integer
- Load/store (P2)

# Load/Store Processing



back to main diagram

## ▶ Latency — Load to Use

- ▶ L1 cache 4
- ▶ L2 cache 24
- ▶ Open page 100
- ▶ Closed page 120
- ▶ Remote L1 42

## ▶ Loads and Stores

- ▶ Issued out of order
- ▶ Strongly-ordered stores

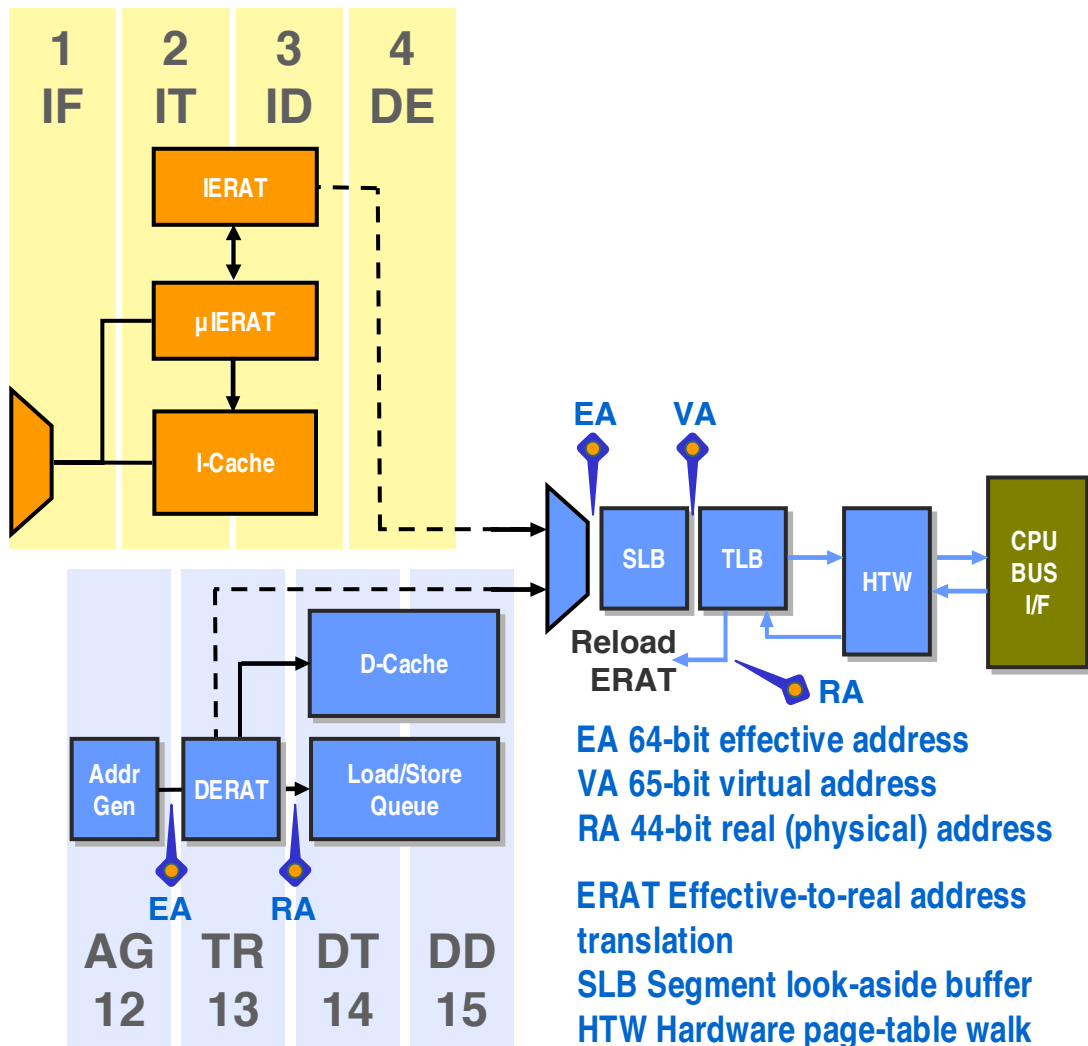
## ▶ 32-Entry Load/Store Queue

- ▶ Re-ordered for consistency
- ▶ Checking and retire
- ▶ Store-to-load forwarding

## ▶ 16 blocks in flight

## ▶ 12-entry hardware prefetcher

# Address Translation



back to main diagram

## ▶ I-address translation

- ▶ 4-entry direct μ IERAT
- ▶ 64-entry 2-way IERAT

## ▶ D-address translation

- ▶ 128-entry 2-way DERAT

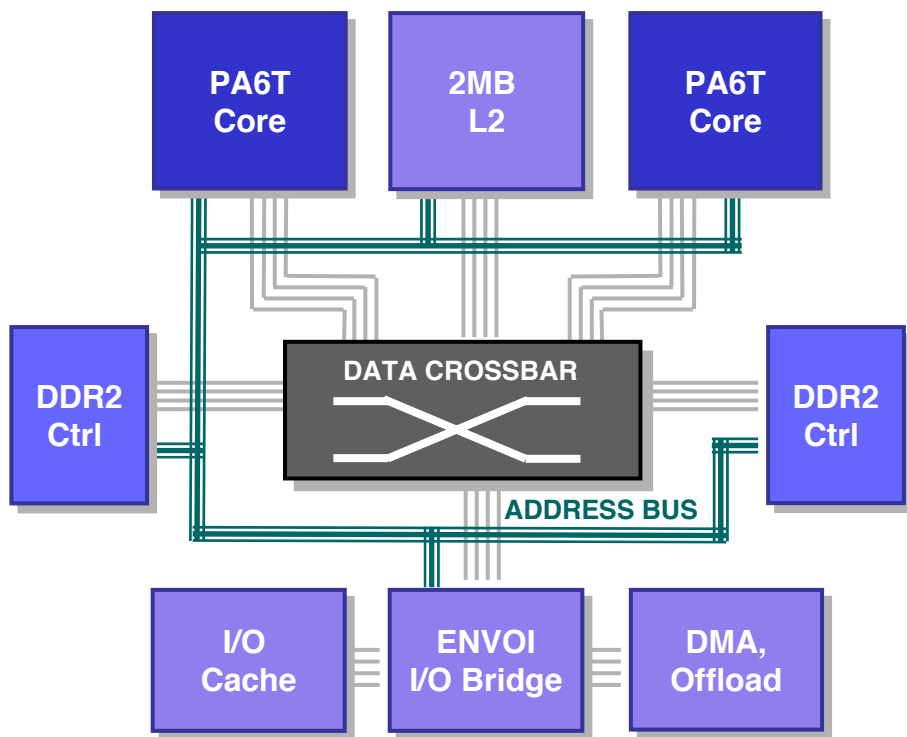
## ▶ SLB—64-entry fully-assoc

## ▶ TLB—1024-entry 4-way

## ▶ H/W Page table walk

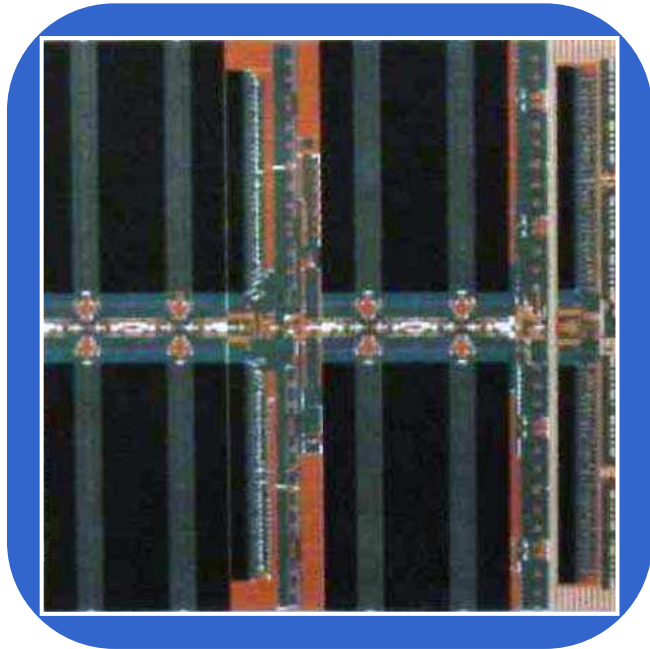
- ▶ 4-walks in flight
- ▶ Prefetch of next PTE after a TLB miss

# CONEXIUM Interchange



- ▶ **Transaction initiators: cores & I/O bridge**
  - ▶ All devices respond
  - ▶ MOESI-style protocol
    - ▶ Minimize copy-back to memory and L2-cache to save power
- ▶ **Address bus cycles at half the core frequency—1G address/sec**
- ▶ **Address arbitration enforces strong ordering**
- ▶ **Data connected as crossbar**
  - ▶ Scales with number of agents
- ▶ **Each port provides 16-byte dual-simplex connections**

# Memory Hierarchy



- ▶ **On-chip memories are power efficient**
  - ▶ RAM structures have low power density due to low inherent activity
  - ▶ Only a few of many bit cells accessed per cycle
  - ▶ On-chip RAMs save power by avoiding chip-to-chip bus structures
- ▶ **Most on-chip memory is devoted to caches**
  - ▶ Caches have diminishing (logarithmic) performance return vs. size

# Power Saving Modes

- ▶ **Doze (entry time immediate, wakeup time immediate)**
  - ▶ Cores idle at reduced frequency; continue snooping on the bus
  - ▶ Wake up immediately—no state reloading needed
- ▶ **Nap (entry time 2–16 $\mu$ s\*, wakeup time <0.5 ms)**
  - ▶ Core clock stopped and voltage lowered to reduce leakage
  - ▶ D-cache modified data is flushed by hardware
  - ▶ All architecture state is retained
  - ▶ SRAM remains power on, value retained
    - ▶ Branch predictors: state retained
    - ▶ TLB, I-cache: invalidate if snooped
- ▶ **Sleep (entry time 2–16 $\mu$ s\*, wakeup time <1 ms<sup>†</sup>)**
  - ▶ Core powered off (either or both cores)
  - ▶ D-cache modified data is flushed by hardware
  - ▶ Some architecture state must be saved by software
  - ▶ On wakeup, core goes through power-on-reset sequence

\*Depends on number of modified L1 data cache lines

<sup>†</sup>Wakeup time is dominated by power regulator restart time

# PWRficient Performance & Power



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# High Performance at Low Power Across a Range of Metrics

## PWRficient 1682M PROVIDES MAINSTREAM PERFORMANCE AT LOW POWER

### ▶ General-purpose computing

- ▶ SPECint<sup>®</sup>2000 >1000 per core \*

### ▶ Floating-point performance

- ▶ SPECfp<sup>®</sup>2000 >2000 per core \*
- ▶ Imaging
  - ▶ FFT 24 GFlops/sec (total)<sup>†</sup>

### ▶ System bandwidth

- ▶ Sustained block copy
  - ▶ 10 Gigabytes/sec \*
- ▶ High-speed SERDES I/O
  - ▶ 104Gbps aggregate peak bandwidth

### ▶ Application offloads

- ▶ TCP/IP termination
  - ▶ > 20Gbps<sup>§</sup>
- ▶ Encryption
  - ▶ 10Gbps IPsec/SSL encryption and authentication<sup>§</sup>
  - ▶ 3,000 public-key handshakes/sec in software \*
- ▶ Storage
  - ▶ 2.0GB/s RAID5 (data+parity)<sup>§</sup>

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\*Estimated max sustained performance at 2GHz

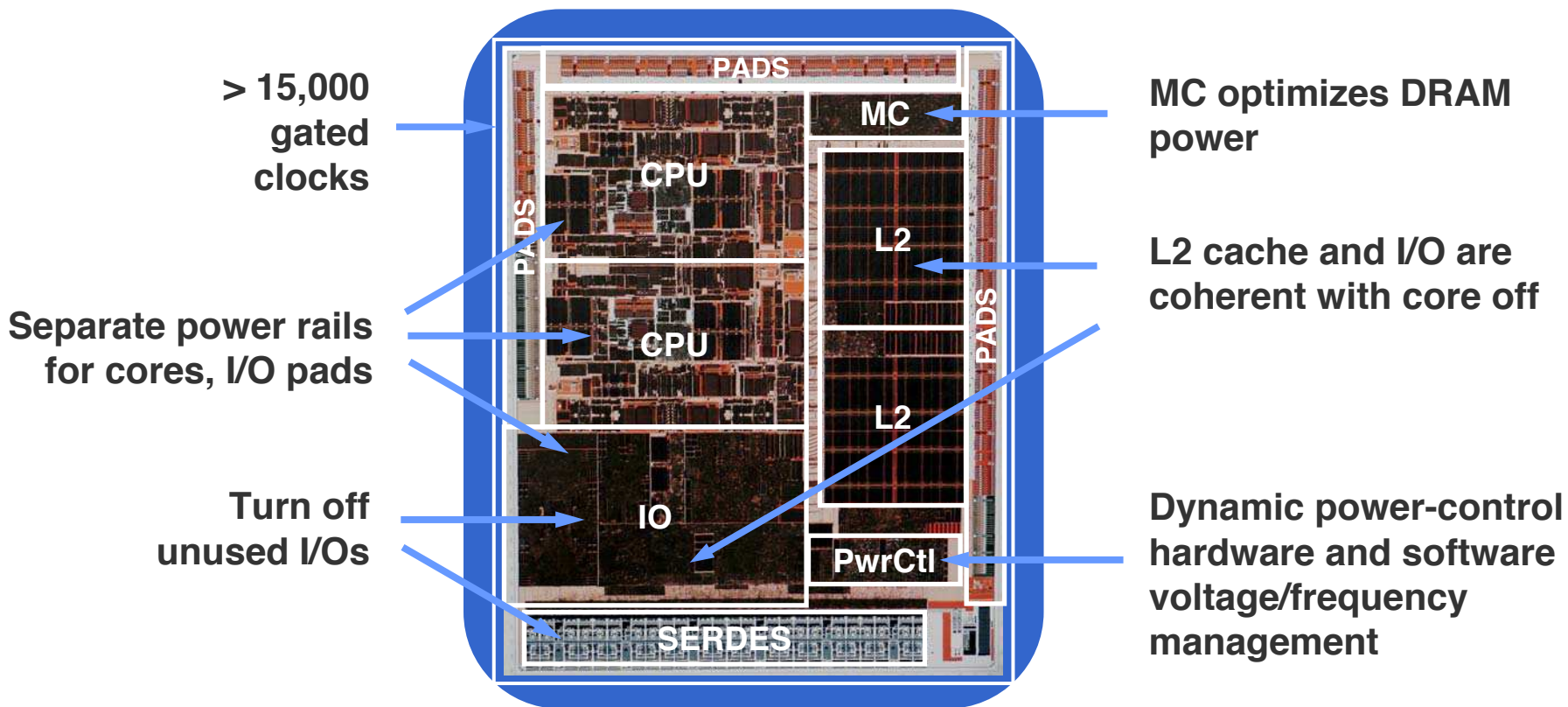
<sup>†</sup>75% of estimated max sustained performance at 2GHz, 1D single-precision FFT with 2K elements

<sup>§</sup>Estimated peak performance at 2GHz

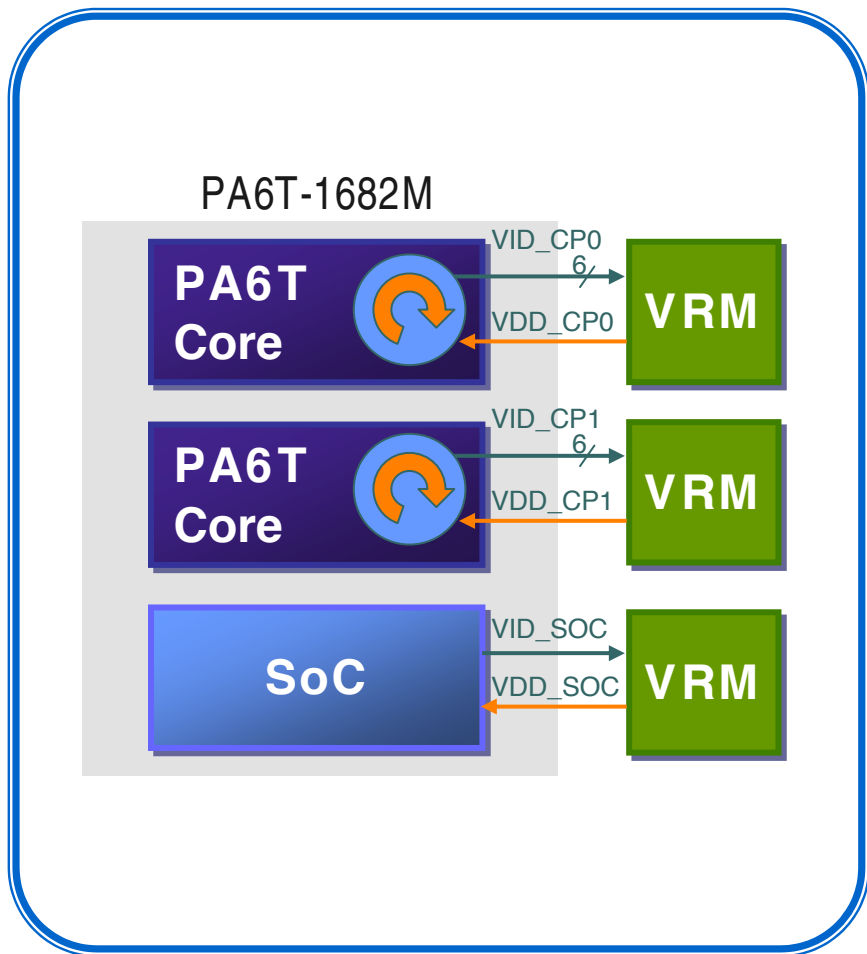


# Power Efficient

## POWER IS FIRST-ORDER DESIGN PRINCIPLE



# PA6T-1682M Projected Power Dissipation



## ▶ Projected power assuming full power-regulation scheme

- ▶ Independent per-core VRM
  - ▶ Dynamic control loop based on frequency and operating conditions
- ▶ VRM for SOC
  - ▶ Static control

	Max Freq	Typ	Max
PA6T core only	2.0GHz	4W	7W
PA6T-1682M-FCN	2.0GHz	17W	25W
PA6T-1682M-FCG	1.5GHz	8W	15W
PA6T-1682M-FCD	1.0GHz	6W	10W
I/O coherent nap			2W*

\*PA6T-1682M-FCN nap power may be higher

# Summary

- ▶ **Power-aware design from ground up to maximize performance/Watt**
- ▶ **Modular design supports rapid family deployment**
- ▶ **Interesting convergence of needs across a wide range of design points**
  - ▶ Networking, telecom, servers, mil/aero, imaging
- ▶ **Performance and power enable wide range of applications**

# Contact P.A. Semi

- ▶ For further information, please visit P.A. Semi web site at:

[www.pasemi.com](http://www.pasemi.com)

- ▶ Kindly direct sales inquiries to:

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