BCM4100/BCM4210

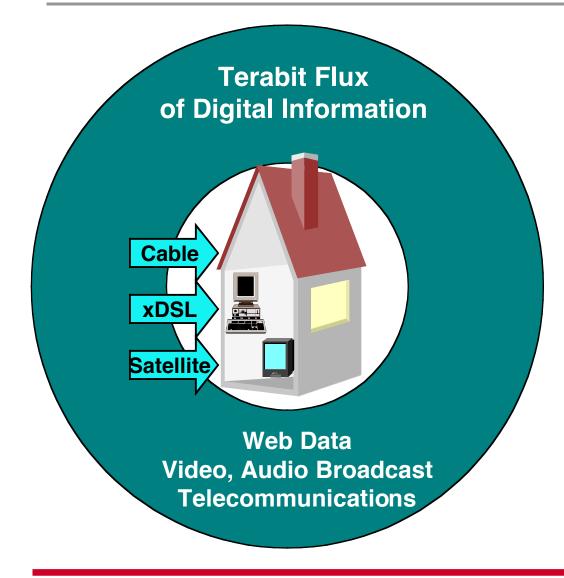
A Chipset for 16 Mbps Phoneline Networking

Broadcom Home Networking Division

contact: Ed Frank (ehf@broadcom.com), Jack Holloway (h@broadcom.com)



The Home Castle with Information Moat



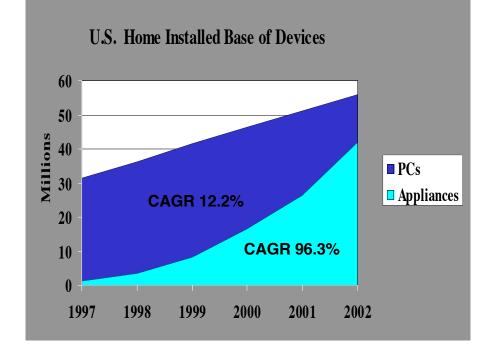
- Lots of content from the outside
- Lots of single purpose devices on the inside
- A move from analog to digital
- Wide-area draw-bridges across the moat

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• But no good way to connect everything on the inside

Everything will be Networked

- Shared internet access
 - PC's
- Shared video appliances
 - VCRs, DVDs
 - TV on PC, PC on TV
- Internet appliances
 - Radios
 - WebTV
 - Handheld computers, etc.
- Telephones
 - IP phones
 - Video phones



International Data Corp. Research

Streaming Internet Audio and Video



Home Network Media Choices

New wires versus no new wires

- Consensus is that new wiring is a non-starter for volume deployment
- 10/100 Base-T, P1394 are not realistic choices

Three principal choices for no new wires

- <u>Phone line</u> High performance, secure, simple to use, the plug used today, low cost, an industry standards organization that works (HPNA), but arbitrary wiring and devices
- <u>Power line</u> Ubiquitous, but not robust, lower data rates, privacy issues, and no standards
- -<u>Wireless</u> Truly "no new wires", but not robust, costly (today), privacy issues, and too many standards



The Phoneline Channel

- Very deep nulls due to stubs with various termination
 - Phones act like 200-400pf capacitors
 - At the end of 0' to 25' wires, these capacitors create deep in-band nulls
- Self-NeXT (near-end crosstalk) due to splitterless design and common binder-group
- RFI from HAM radio



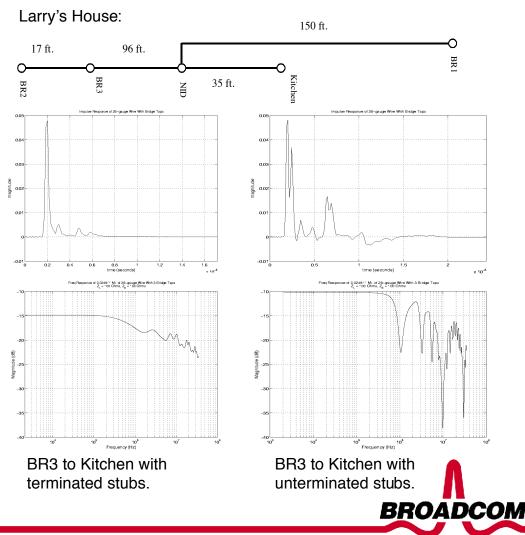
Channel Distortion

Typical residential wiring may have several stubs.

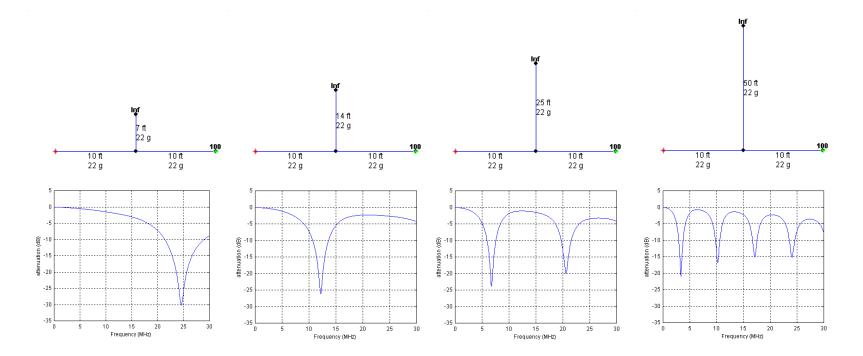
- Properly terminated stubs cause little distortion.
- Stubs with mismatched termination cause large reflections, spectral notches.

In general, the channel will be different for each pair of devices on the network. The channels may change suddenly

- On/off hook transitions keying
- Connecting new devices

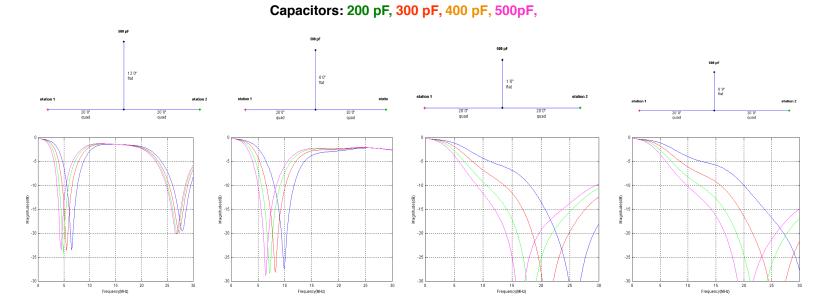


Spectral Nulls Caused by Stubs



- Cascading stubs together can create multiple nulls or deeper nulls.
- Worst case null width is about 1/2 the center frequency of the null
- A null from a single stub can be deeper and wider at high frequencies.

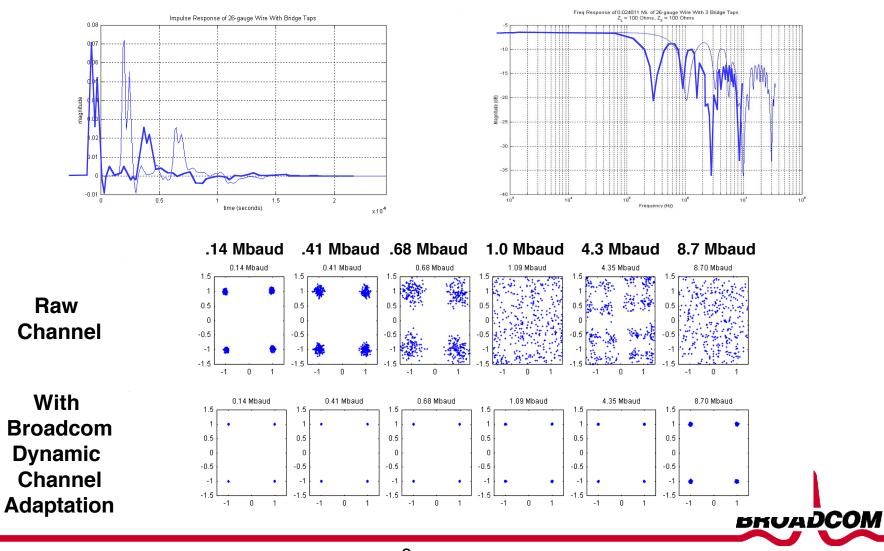
Spectral Nulls from POTS Devices



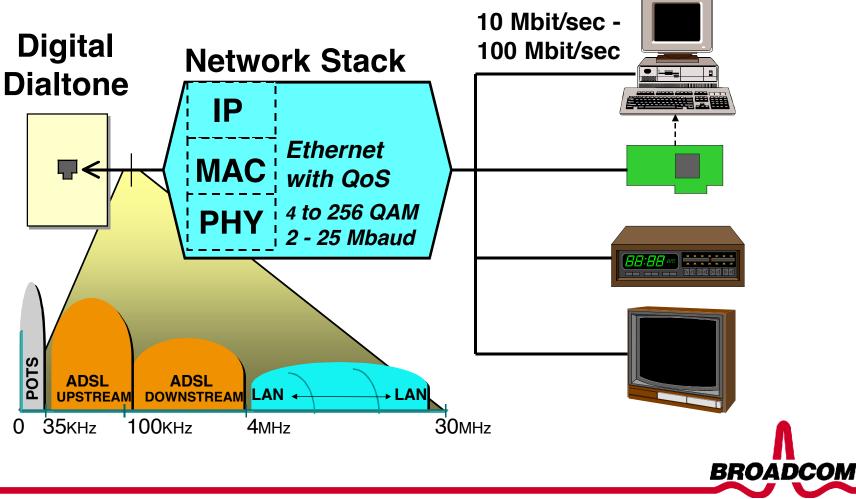
- Many phones can be modeled as capacitors (200-500 pF)
- A phone at the end of a 6-foot stub is very common
- Wall phones are very common (6-12 inch stub)



Dynamic Channel Adaptation



Broadcom iLine10 Phoneline Ethernet



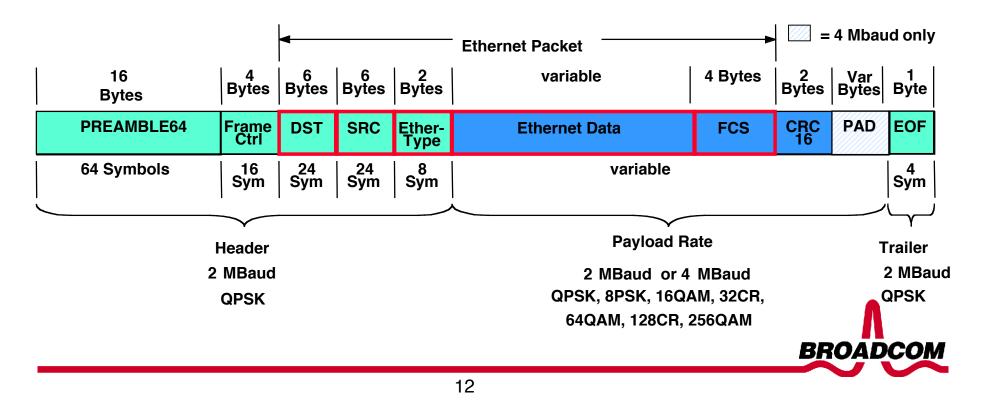
Broadcom iLine10 Phoneline Ethernet

- Works over existing 2-wire, untwisted, unshielded, phone line that is used for POTS
- Compatible with POTS, UADSL
- Dynamically rate and channel adaptive
- Backward compatible with HPNA 1.0 (1 Mbps)
- Forward compatible with Broadcom iLine100
- Integrated QOS support for audio and video
- 802.3 compatible
- On track to be adopted as HPNA 2.0



Packet Format

- Encapsulation of a standard 802.3 frame
- Preamble allows for per packet training and timing recovery



Modulation

- 2 and 4 Mbaud symbol rate
- Header uses QAM at 2 bits per symbol (QPSK)
 - Designed so that all stations can demod header

Payload uses QAM at 2 to 8 bits per symbol

- Typical channels use 5 to 7 bits per symbol.
- Lower bits per symbol allow communication even on very impaired channels.
- Payload bits per symbol is specified per packet, and can change dynamically.
- 4 to 32 Mbits/sec

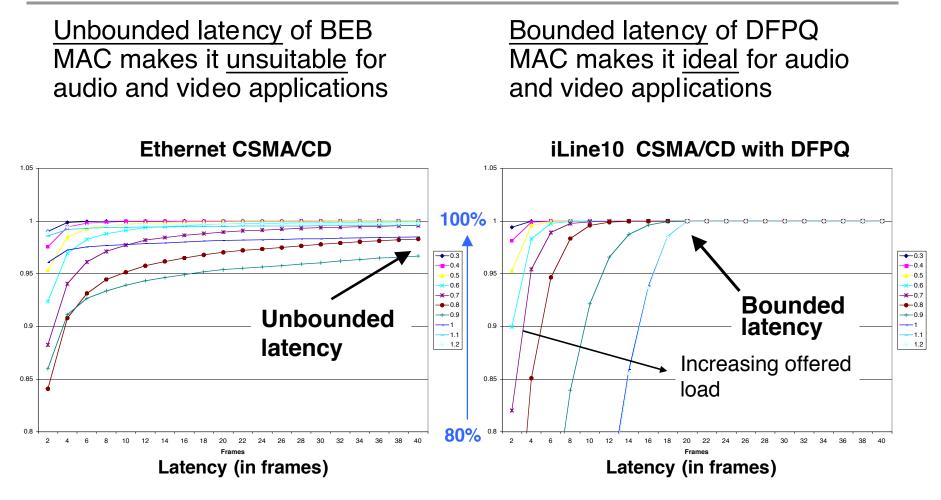


Media Access Control (MAC)

- CSMA/CD, just like 802.3
- Enhanced MAC to support controlled traffic
 - Audio, Video, Telephony are key services within the home
- Distributed Fair Priority Queuing (DFPQ)
 - Bounded latency unlike Binary Exponential Backoff (BEB)
 - No central arbitration
 - Driver compatible with 802.1p/q



BEB vs DFPQ

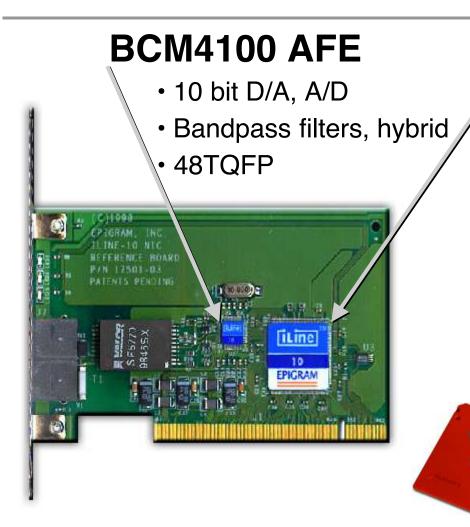


Cumulative Distribution vs. Access Latency

10 stations, exponential interarrival times, 1500 byte packets, 50,000 packets simulated



Two-Chip iLine10 NIC



BCM4210 MAC/PHY

- HPNA 2.0 and HPNA 1.0
- PCI 2.2 bus interface
- Digital PHY processor
- Digital filtering
- CSMA/CD with DFPQ MAC

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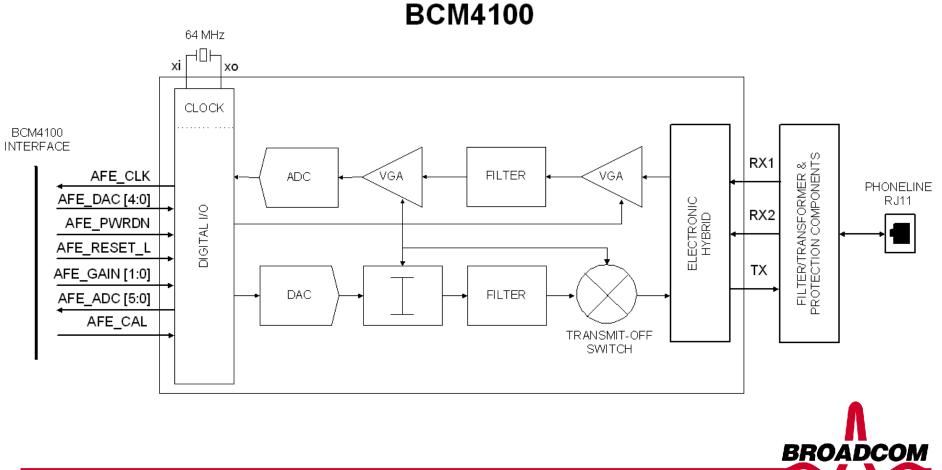
• 144TQFP

Driver Support

- NDIS 3.1, 4.0, 5.0
- Linux/Unix
- PC98, PC99
- WHQL tested

BCM4100 Analog Front End

Single-chip analog transceiver



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BCM4100 Implementation Details

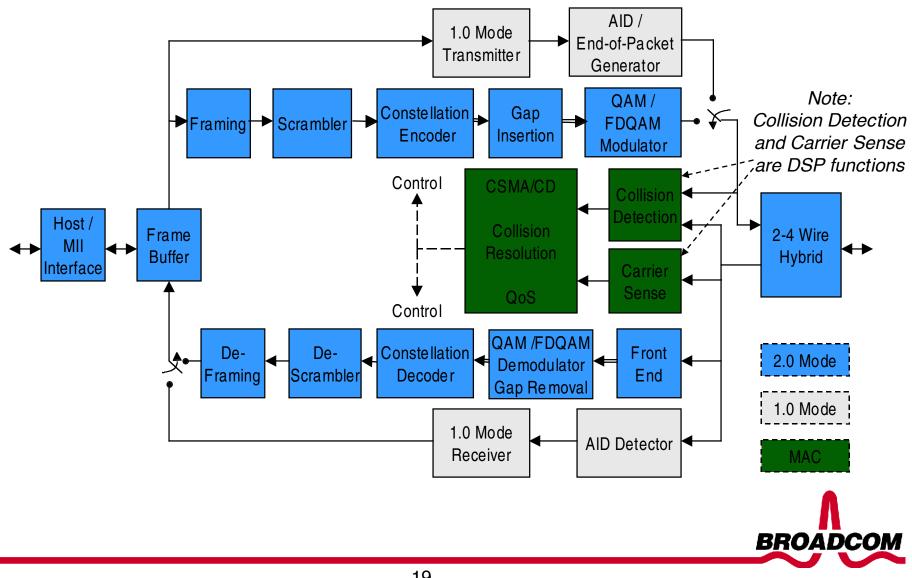
- Full custom, .35um double poly, 3.3V, 500mW
 - Double poly was used to reduce die size
- 3.1mm x 4.1mm, 48 pin TQFP
- 32 MSPS, 10 bit differential DAC & ADC

Performance

- 9.2 effective number of bits (ENOB)
- Max input voltage: 2.2V p-p differential
- Min input voltage: 18mV p-p differential (for 2 bits per symbol)



BCM4120 Integrated MAC/PHY



BCM4120 Implementation Details

- Standard cell, .25um CMOS, 3.3V, 500mW
- 4.5mm x 4.5mm, 144 pin TQFP
- 400,000 gates & ~56 Kbits SRAM
- 64MHz clock
 - Clocks turn off "automatically" when there is no activity
- Peak 2700M MACs/sec receive 700M MACs/sec transmit

Most are in the range of 10 x12 bit, many use CSD structures



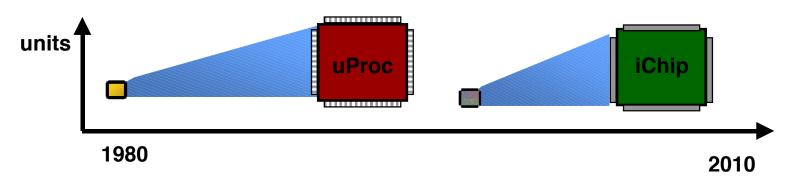
Predictions

- Home Phoneline Ethernet installed base greater than 10M homes by end of year 2000
- Home Phoneline Ethernet will ultimately become the largest installed base of Ethernet
- Some Christmas soon after 2000 we will experience a fad over a networked toy, and that morning 20 million new hosts will appear on the Internet



And The 'Internet Inside'

Over the last 17 years, the microprocessor has become an essential component in all electronic devices



Over the next decade, the "iChip" will become an essential component, alongside the microprocessor